

"Do No Harm" 1042-249 Final Board



Date 03/30/16

Board Team Final

Network Approval Board

Record Board

Animatic Scan Board

Conformed Board

X Design Board 03/30/16

___Final Board

4

Adventure Time Created by Pendleton Ward

Supervising Director Cole Sanchez

Storyboard by Laura Knetzger & Emily Partridge

Animation Studio RDK

APR 1 3 2016

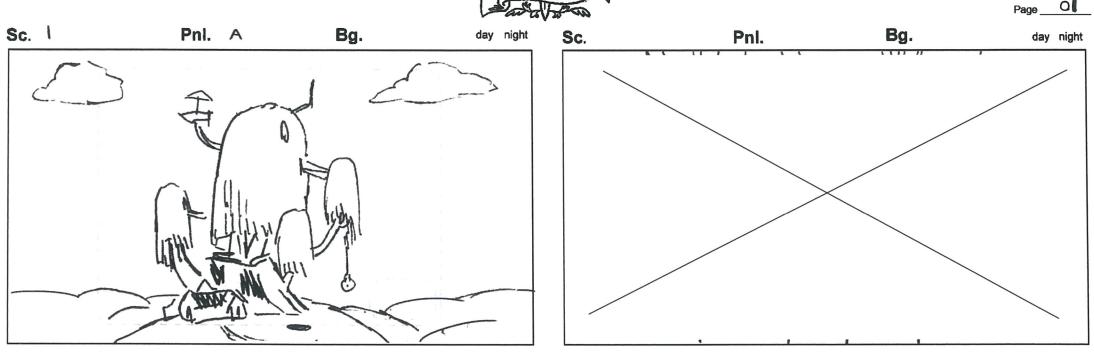
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1042-249

EPISODE #

ADVENTURE TIME





Dialog: Action: - EXT. TREEHOUSE APR 1 3 2016 Timing:

1042 249

Production:

N

ADVENTURE TIME



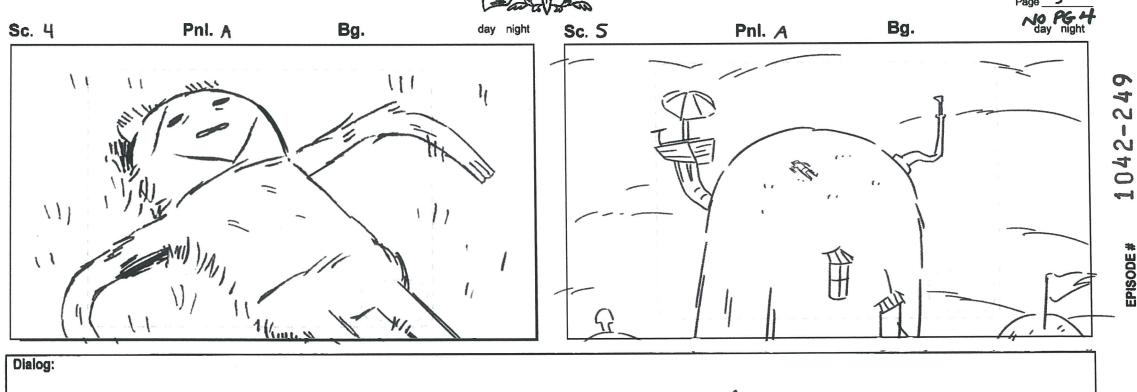




"Nell This material is the Beaton







GRASS FINN GHHHHHHHM. .

SFX/ * GENTLE WIND, BIRDS
CHIRPING *

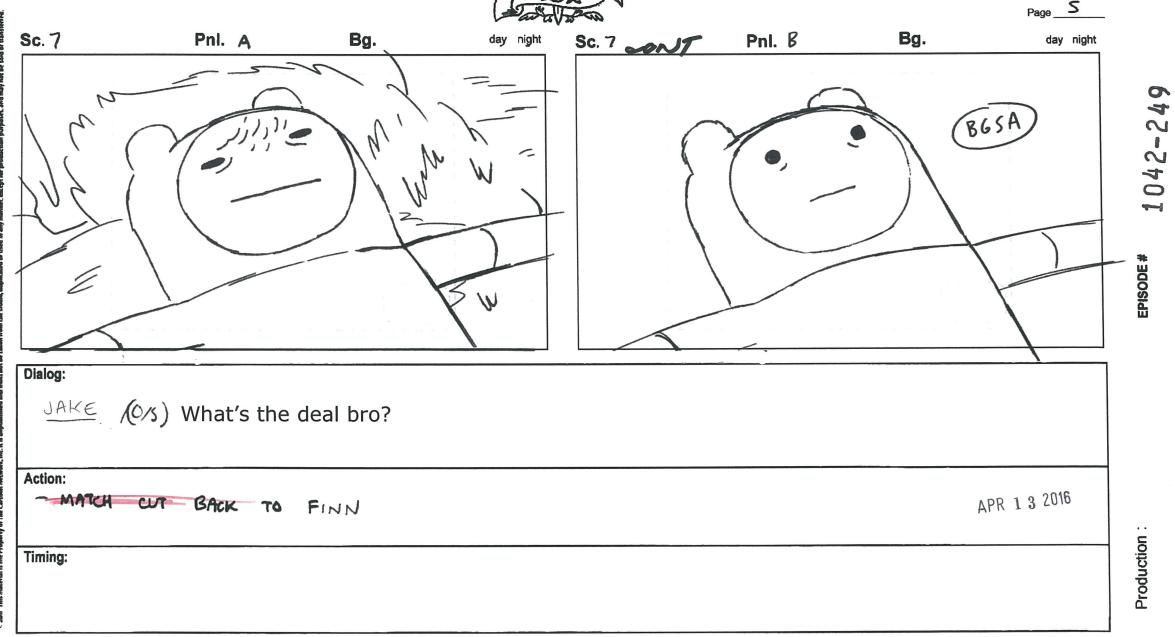
Action: -MATCH CUT TO GRASS FINN ON ROOF OF TREE HOUSE.

-GRASS FINN OPENS EYES.

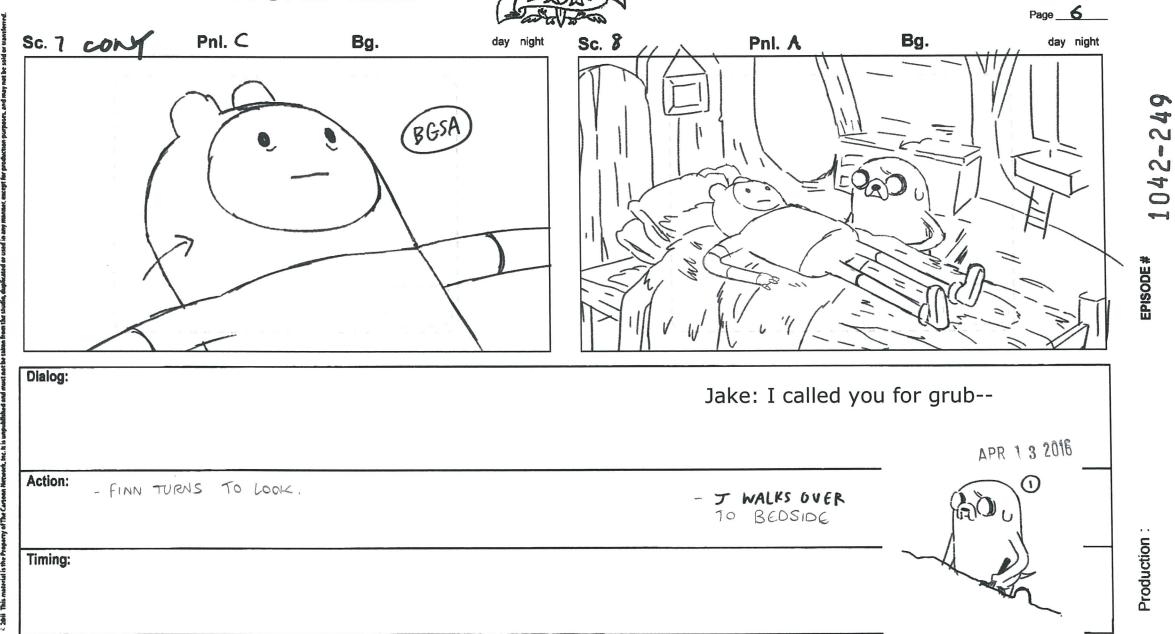
APR 1 3 2016

Timing:







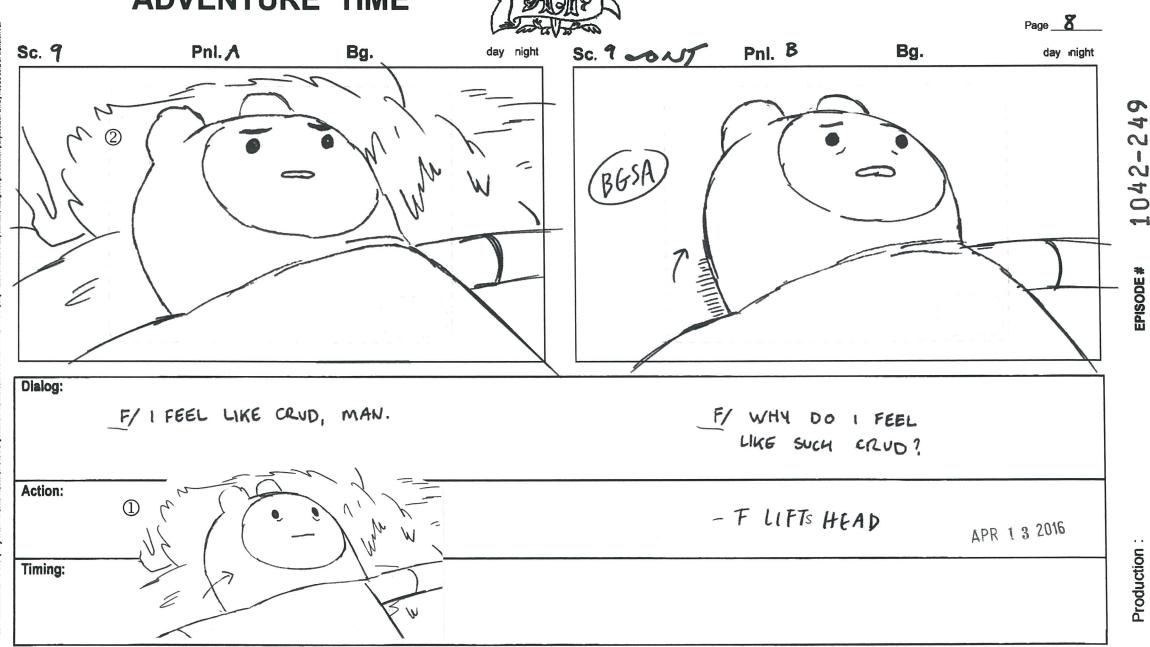


1042-249

	ADVENTUF	RE TIME					Page
Sc.	Pnl. (Bg.	day night S	c. 8	Pnl. B	Bg.	day night
					BGSA) SIA		
Dialog:					Jake: for	ever ago.	
Action:				-JAKE HOLDS	UP PAN WITH	BACON, AF	PR 1 3 2016
Timing:	,						

1042 249





2-

04

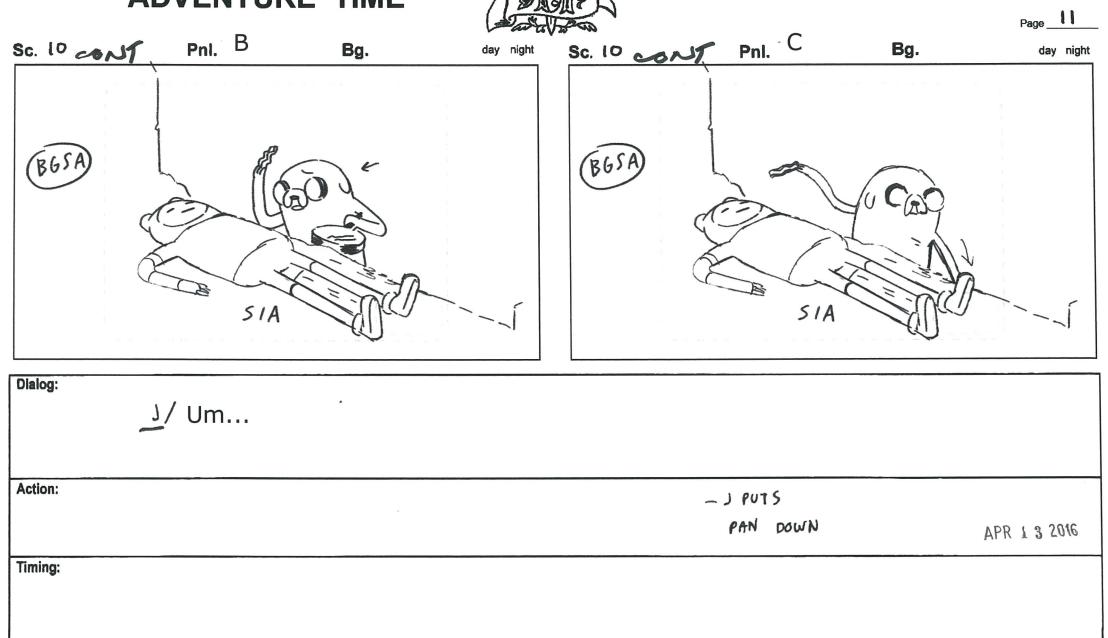
ADVENTURE TIME Pnl. 🛧 Sc. 10 Bg. Bg. Pnl. Dialog: Action: APR 1 3 2016 Timing:

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042-

ADVENTURE TIME

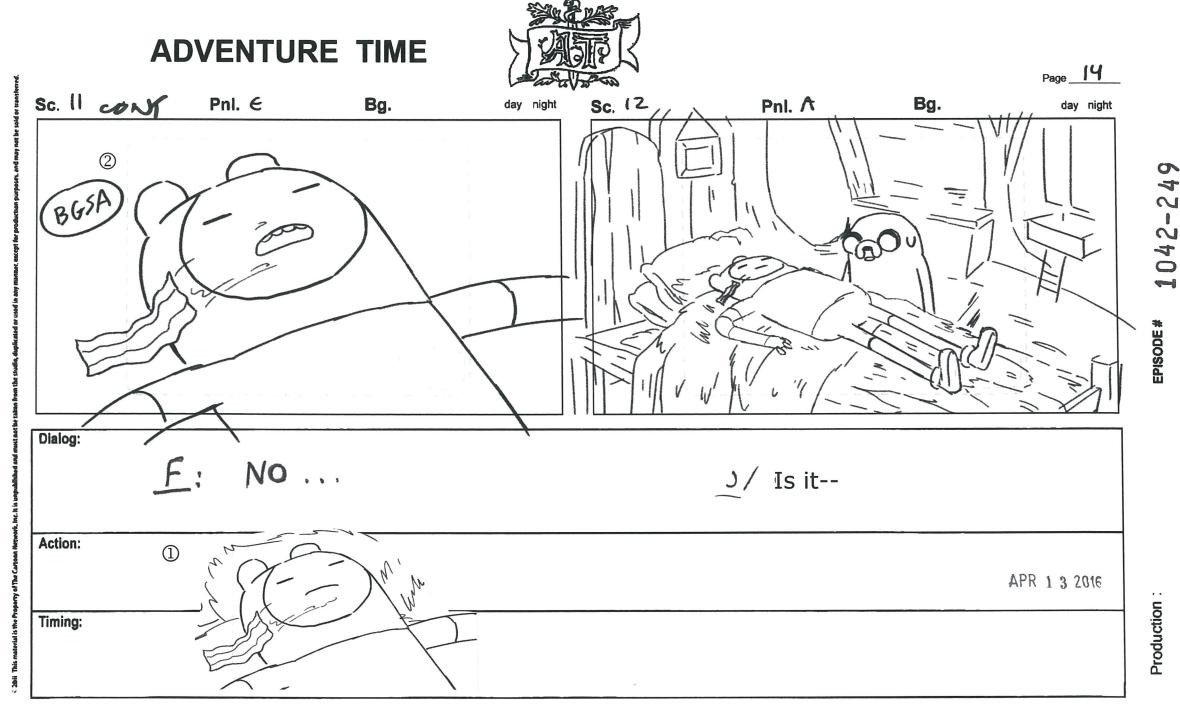




ADVENTURE TIME Page 12 Sc. 11 Pnl. A Bg. Bg. Sc. 11 con Pnl. B day night 045-249 Dialog: (0/5) CAUSE YOU LOST -- THE FINN SWORD? 15 Action: PLACES BACON SLICE ON F'S FACE APR 1 3 2016 Production: Timing:



Page 13 Sc. 11 CONT Pnl. C Bg. Pnl. D Bg. Sc. Il wolf day night Dialog: Action: - BACON GREASILY SLIDES AWAY APR 1 3 2016 Production: Timing:



Timing:

ADVENTURE TIME





Dialog:	J/ 'CAUSE YOU	J: LOST YOUR ARM AGAIN AND IT GOT REPLACED WITH A METAL ONE?	
Action:	-J. GRABS BACON.	APR 1 3 2016	

Production:

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EPISODE# 1042

ADVENTURE TIME



Sc. 12 Pnl. D Bg. day night Sc. 12 Pnl. E Bg. day night

Dialog: F/ NO, THE ARM'S COOL.

1/ IS ... IT ... CAUSE YOU GOT LIKE, --

Action: -F. LOOKS AT RIGHT ARM .

- J. HOLDS OUT BACON,

APR 1 3 2010

Timing:

1042-249

ADVENTURE TIME





Dialog:

LA GRASS CLONE THAT LIVES ON OUR ROOF?

Action:

- J SPLITS BACON

Timing:

Production:

APR 1 3 2016

9

2

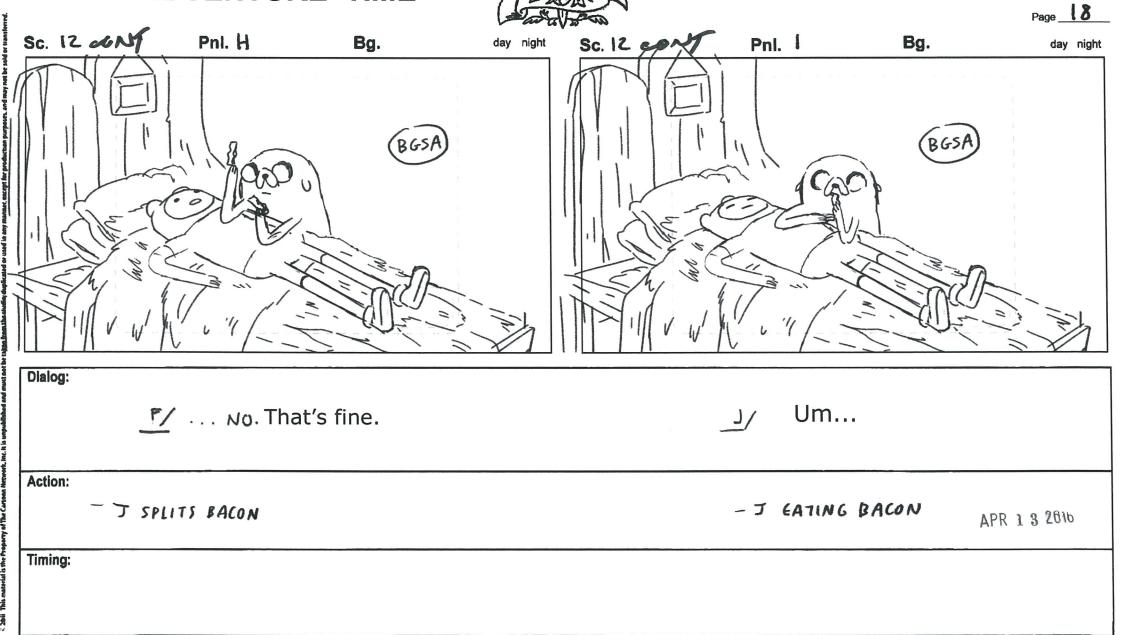
045

EPISODE#

Production:

ADVENTURE TIME







Sc. 12 gdn Pnl. J Bg. day night

BGSA

BGSA

BGSA

BGSA

BGSA

Dialog:	J. (CHEMING) IN SUSAN'S BODY BAND PUT
J/ 11155 1117	IN SUSAN'S BODY AND PUT HER IN THE HOSPITAL ?
	APR 1 3 2016
Action:	

- J GATING OTHER BACON HAVE

Timing:



Production:

2-2



Page 20 sc. 13 Sc. 13 CONT Pnl. B Pnl. A Bg. Bg. day night 1042-249 Dialog: F/ SUSAN! Action: APR 1 3 2016 Timing:

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249

2

04

ADVENTURE TIME



Page 21 Sc. 14 Pnl. B Pnl. A Sc. 14 Bg. Bg. day night Dialog: I TOTALLY FORGOT! Action: - FINN SITS UP APR 1 3 2016 Timing:

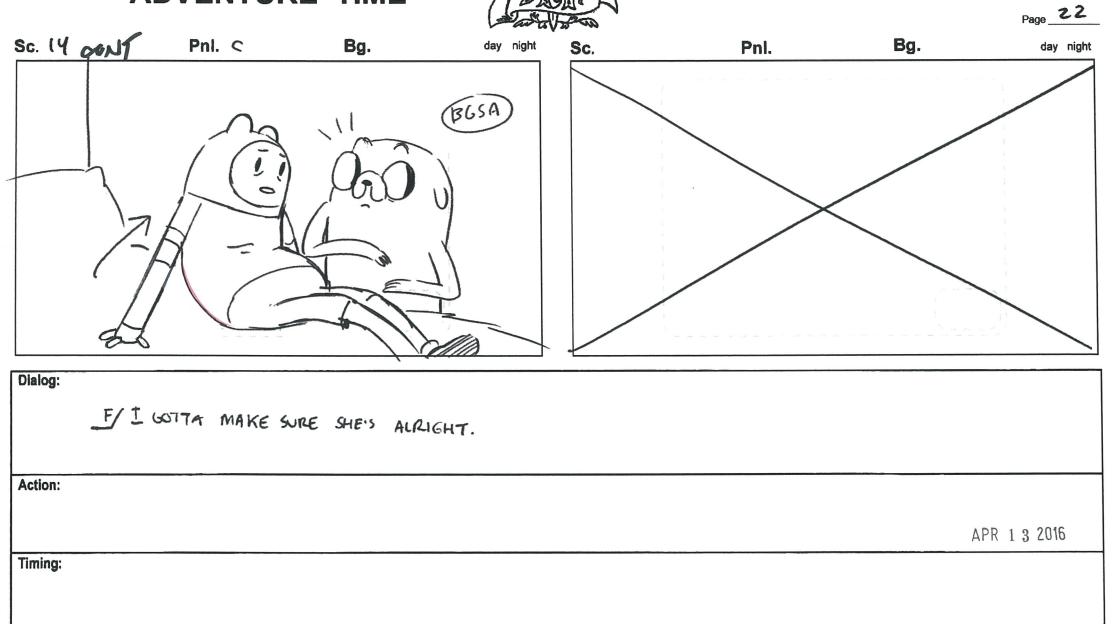
1042 249

2

045-

ADVENTURE TIME





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Page 23 Sc. 14 CONT Pnl. 0 Bg. Sc. 14 CONT Pnl. E Bg. day night (BGSA) 1 Dialog: J/ WHAT ABOUT ... WAIT! Action: APR 1 3 2016 -J FLOPS OVER FINN Timing:

Production:

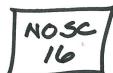
045



Page 24 Sc. 14 cont Pnl. F Sc. 14 CONT Pnl. G Bg. Bg. day night 2-249 104 Dialog: Action: 1 NODS TOWARDS CEILING -FINN LOOKS UP. APR 1 3 2016 A/B/A Timing:

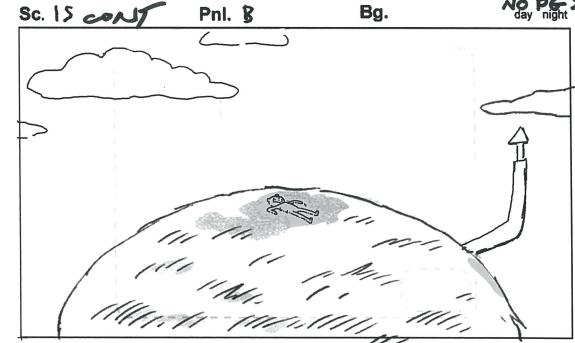
1042 249





Page **25**

Sc. 15 Pnl. A Bg. day night



Dialog.				
	(GRASS,	EEEUHHH	

SFX SHHHHH

Action:

Dialog:

- SHADOWS OF CLOUDS ON ROOF,

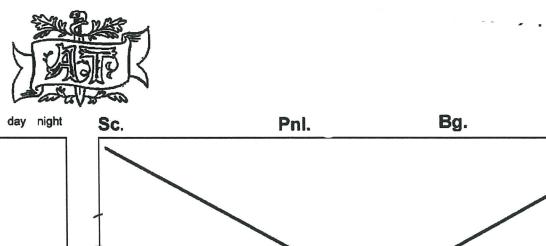
- WIND RIPPLES ACROSS TREE HOUSE ROOF.
- IT'S ALL PRETTY.

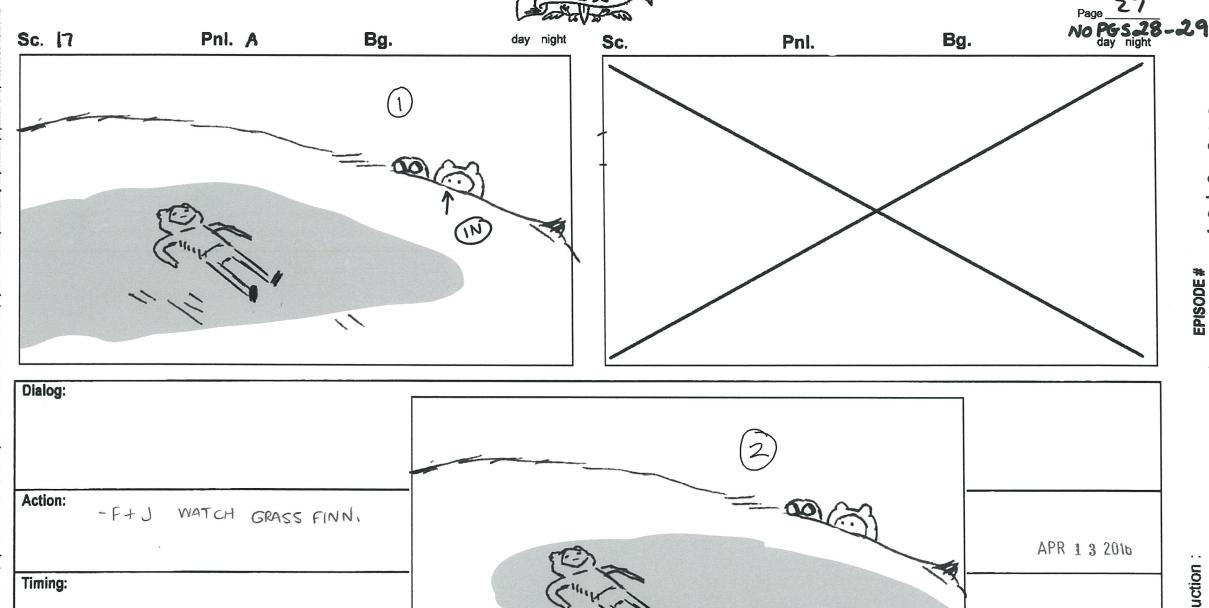
APR 13 2016

Timing:

Production:

EPISODE#





Production:



Sc. 18 Pnl. A Bg. day night Sc. 18 Con Pnl. B Bg. day night

Dialog:	I/ HE'S NOT BECOMING PART OF THE TREE OR SOMETHING MYTHOLOGICAL LIKE THAT, IS HE?
Action:	APR 1 3 2016
Timing:	ATT E & ESTS

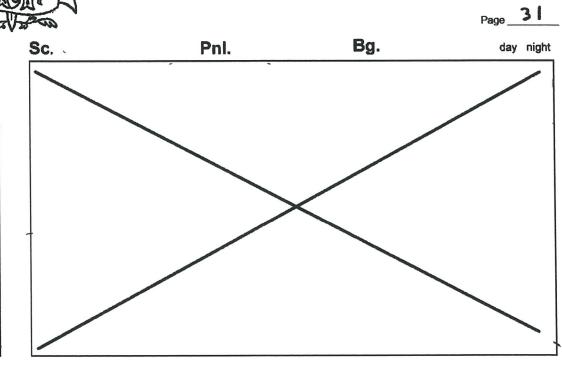
1042-249

EPISODE#

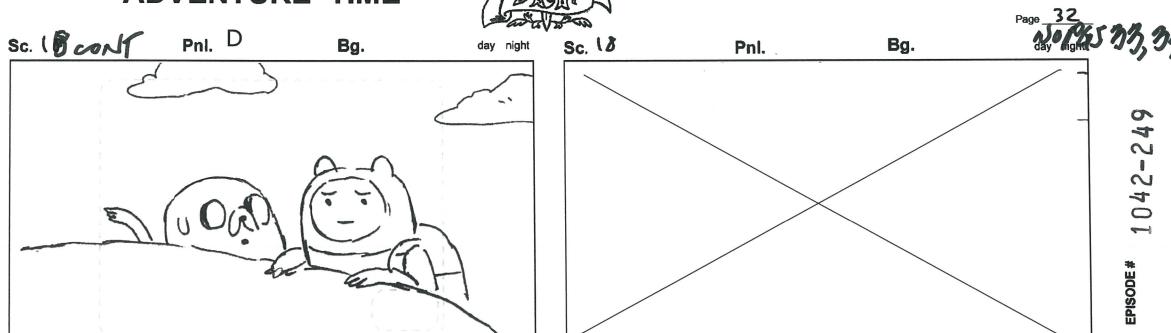
Production:

ADVENTURE TIME Sc. 18 CONT Pnl. C Bg.





Dialog:				
	E	HE'S JUST	THINKING.	
Action:				· ·
				APR 1 3 2016
Timing:				

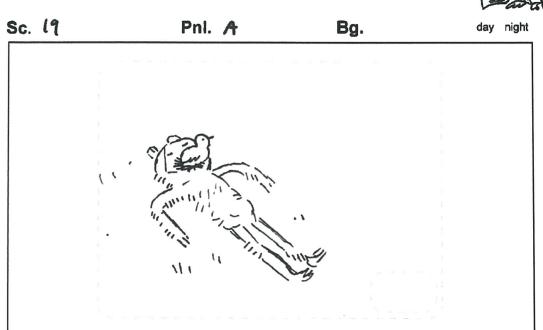


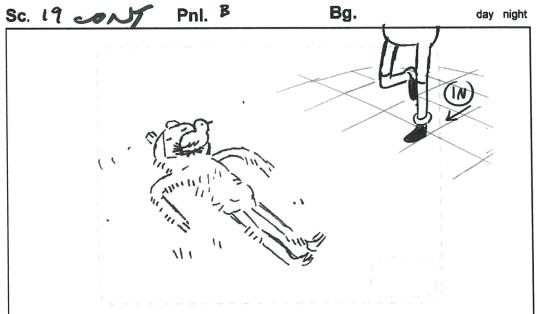
Dialog:	
Action:	
	APR 1 3 2016
Timing:	

Page 35

1042-249

ADVENTURE TIME



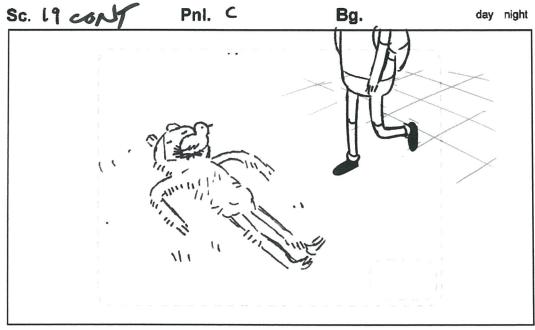


Dialog:		
Action:		
	- F WALKS IN	
		APR 1 3 2016
Timing:		
1		

1042 249



Page 3 6 Pnl. D Sc. 19 CONT Bg. day night



Dialog: Finn: Hey, Grass Finn * EIRO tweeting*

Action: - FINN STOPS NEXT TO GRASS FINN,

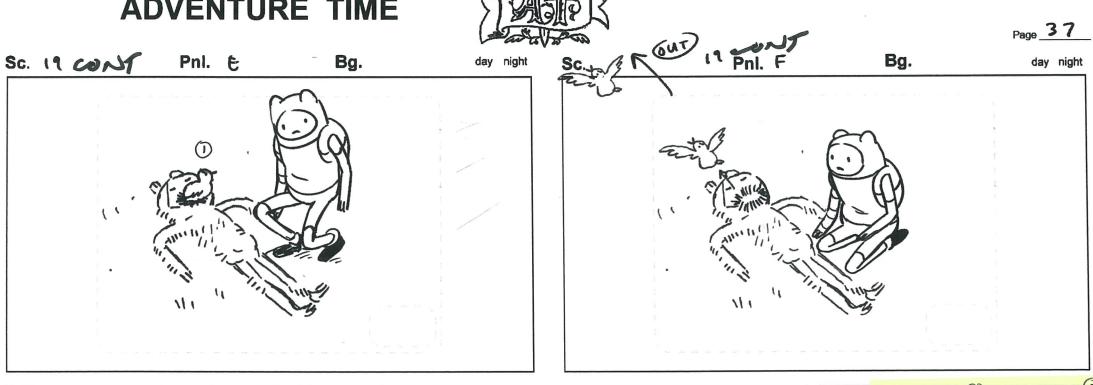
APR 1 3 2016

Timing:

2

2 04

ADVENTURE TIME

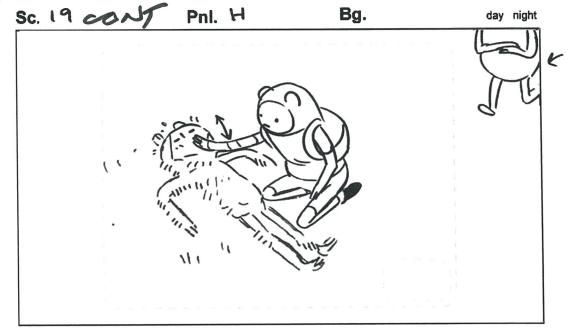


Dialog: BIRD /* tweet* CYCLE () D, (), ()
ect. TURN/ANTIC Action: -FINN KNEELS NEXT TO G.FINN. / BIRD FLIES AWAY (2) APR 1 3 2016 Timing:

1042 249



Sc. 19 CONT Pnl. G Bg. day night



Dialog:	
Finn: You alright?	
Action:	TE COLKULAY ALIAN AME ITA
	-F BRUSHING AWAY NEST / J WALKS
Timing:	APR 1 3 2016
	(2)

____ &

Page 3 8

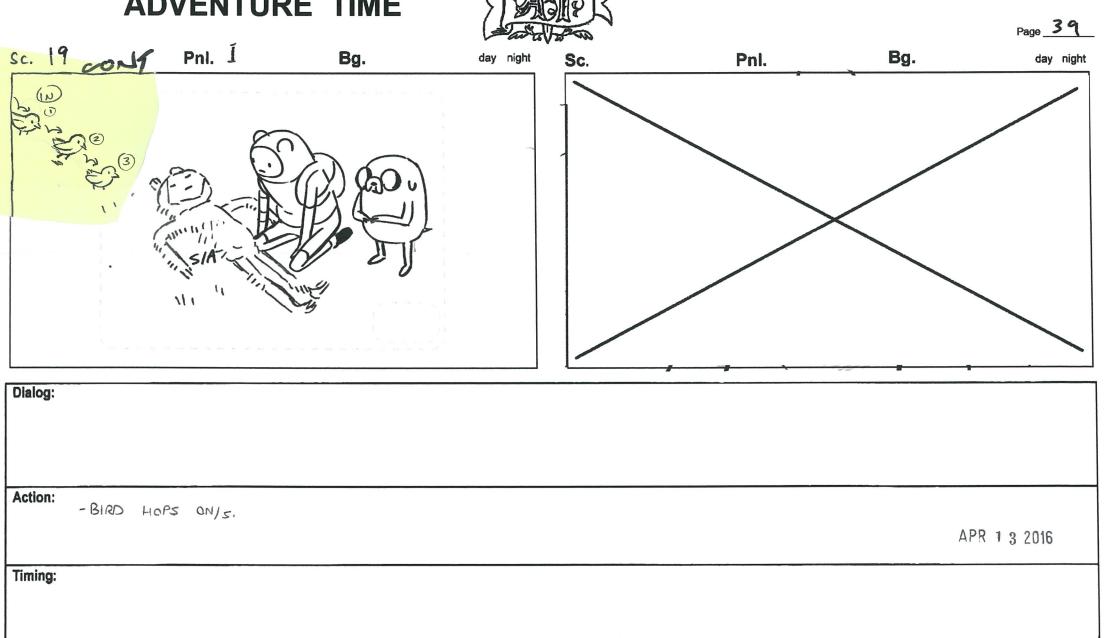
2

045-

ADVENTURE TIME Pnl. Í Bg.

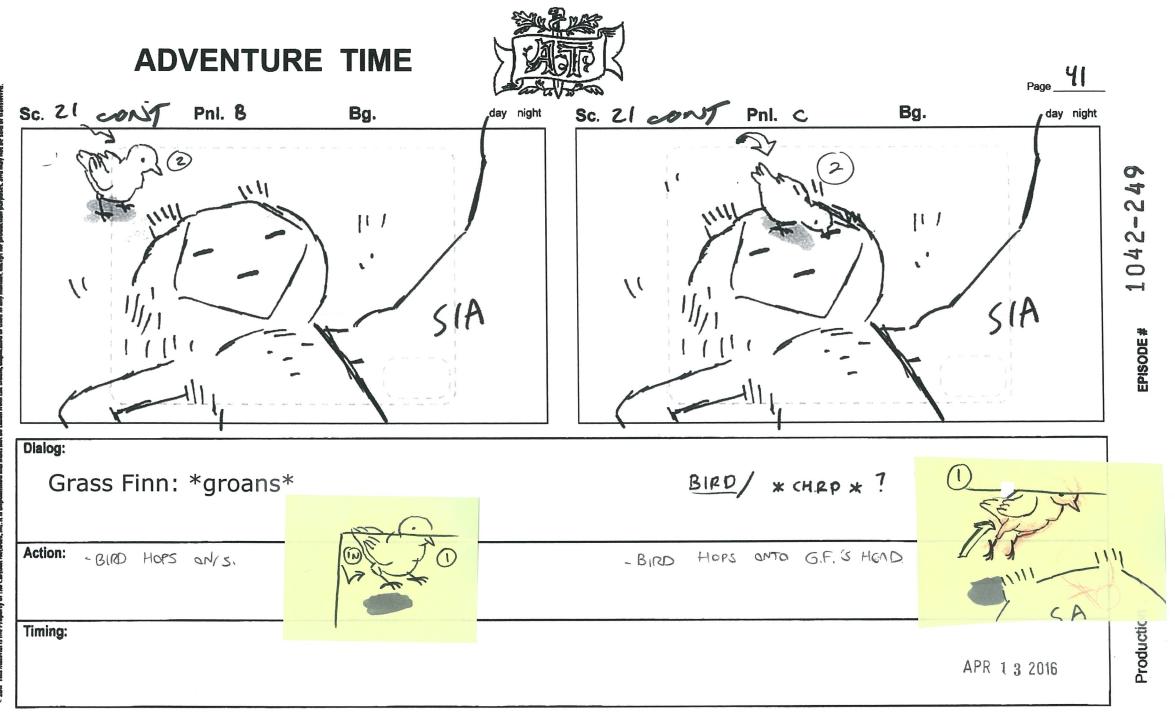


No sc. 20



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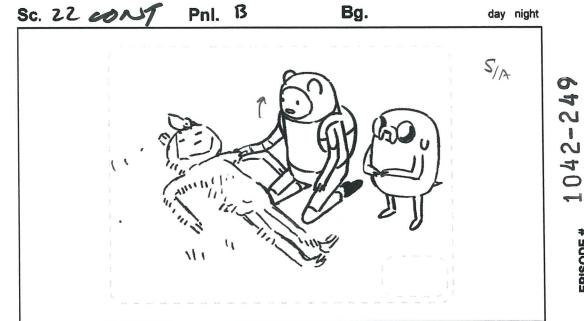
ADVENTURE TIME Page 40 21 Pnl. Pnl. A Bg. Sc. Bg. day night /day night 1045-11/ EPISODE# Dialog: Action: APR 1 3 2616 Production: Timing:





Page 42

Sc. 22 Pnl. A Bg. day night



GF: MMMM

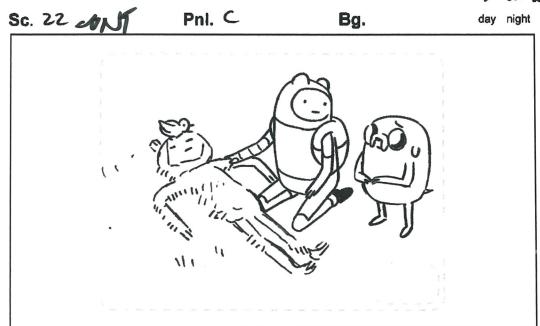
E: KAY-WELL, I'VE GOTTA'
RUN AN ERRAND But Jake will be around

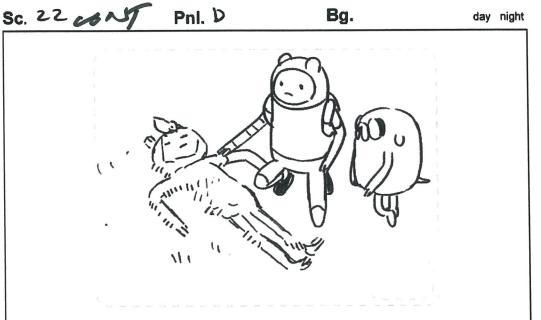
Action:

APR 1 3 2016

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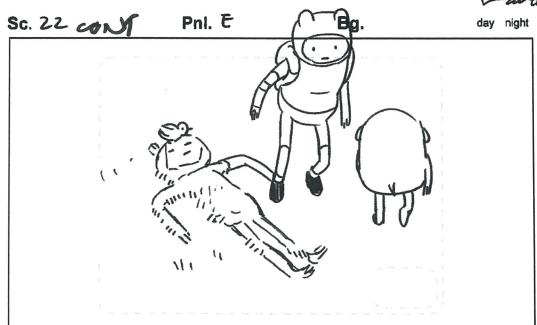


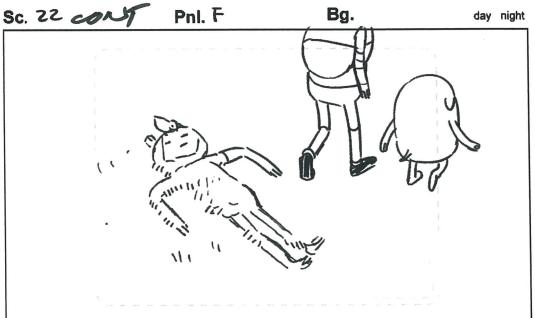




Dialog:		
Action:	-F. MOTIONS WITH HIS HEAD	ADD
Timing:		APR 1 3 2016







Dialog:		
Action:	-F, STANDS AND TURNS	APR 1 3 2016
Timing:		

1042-249

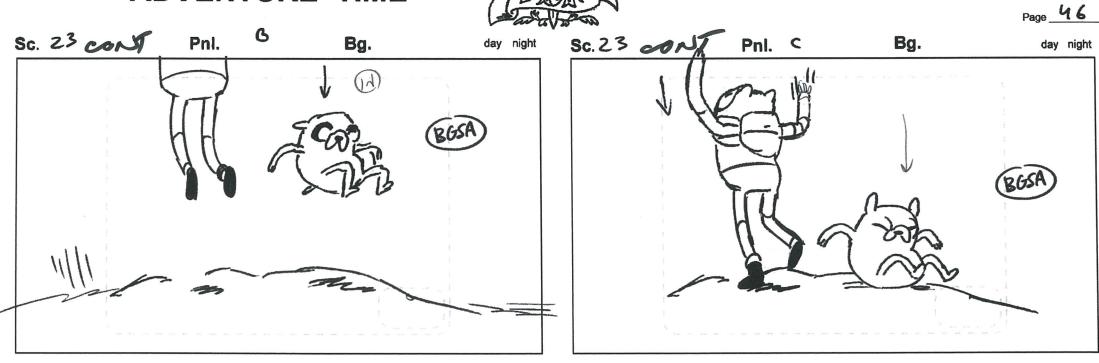


Sc. 22 con Pnl. G Bg. day night Sc. 23 Pnl. A Bg. day night

Dialog:			
1			
Action:	- F+J WALK OFFIS.		
	-J. LOOKS BACK OVER HIS SHOULDER.	- SIDE OF TREEHOUSE ROOF	
			APR 1 3 2016
Timing:			

Productic



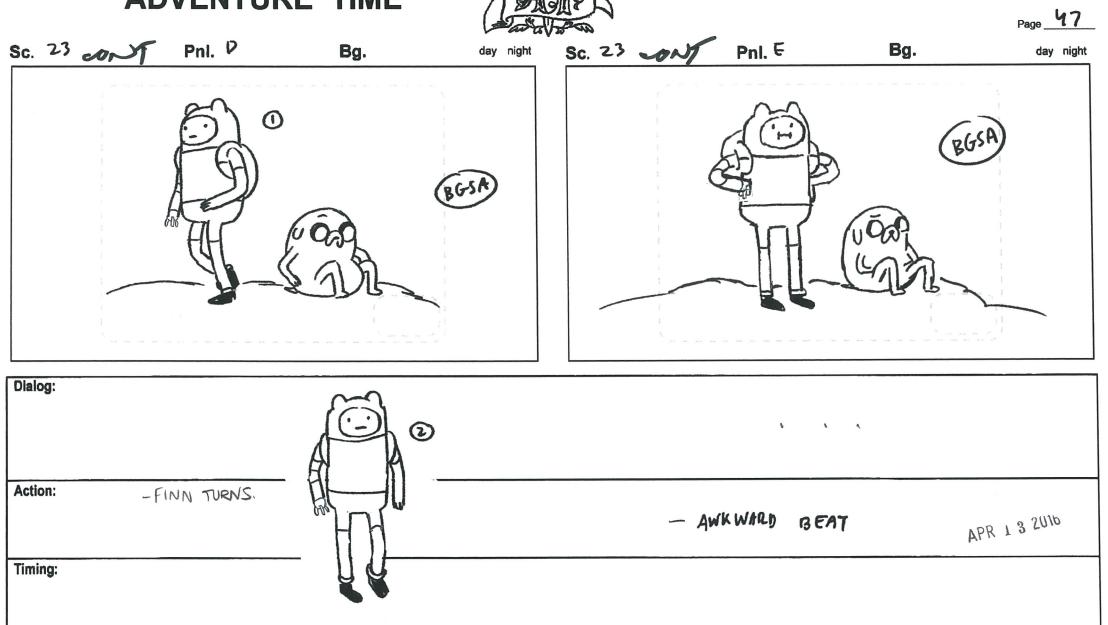


Dialog:	SFX	+ SHHFL	
Action:	- J. FALLS ONIS. F. SUIDES DOWN SIDE OF TREE HOU	-J. LANDS	APR 1 3 2016
Timing:			

EPISODE#

ADVENTURE TIME





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Production:

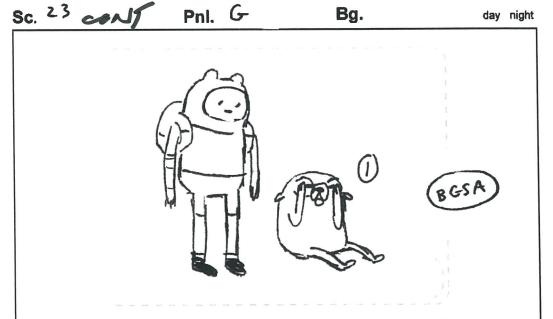
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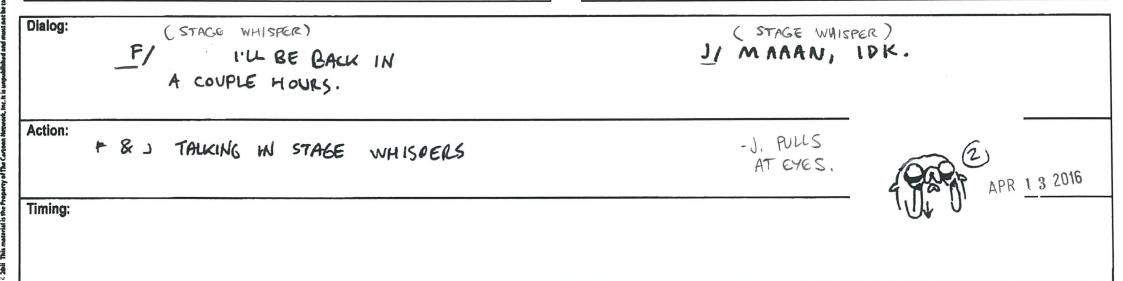
ADVENTURE TIME



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Sc. 23 CON Pnl. F Bg. day night





1042 4.3

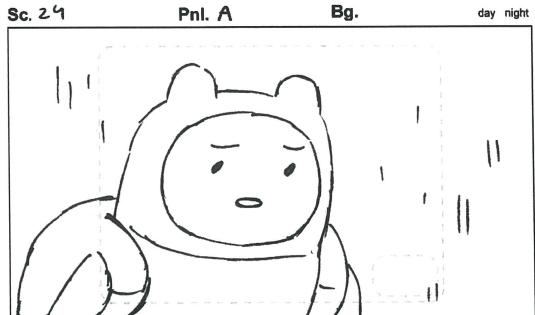
Production:

Pnl. A Bg.



Sc. 23 2011 Pnl. H Bg.

ADVENTURE TIME



Dialog:		
	J/ THIS GUY KIND OF GIVES	ME
	THE WILLIES.	

Action:

APR 1 3 2016

Timing:

Production:

EPISODE#

day night

ADVENTURE TIME

Bg.

Pnl. B



Page So Sc. 24 -0NT Pnl. ⊂ Bg. F/ PRETEND HE'S ME!

Dialog: JUST SET HIM UP WITH SOME ACTIVITIES!

Action: HAND GESTURE

1,2,3,1

Timing:

Sc. 24 CONT

①



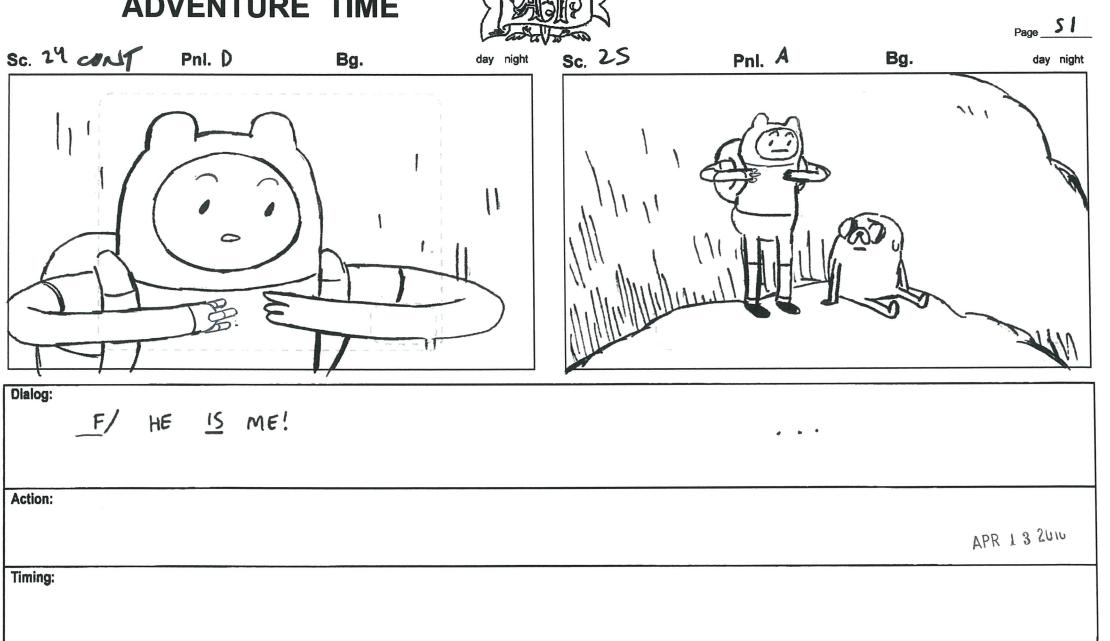


Production:

EPISODE#

ADVENTURE TIME



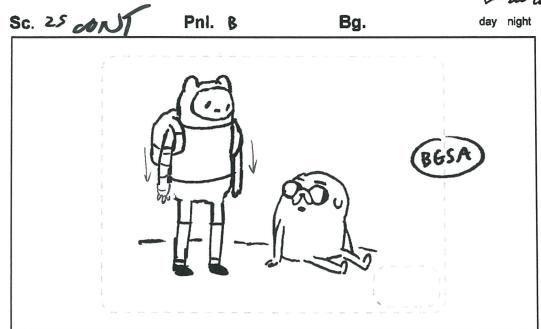


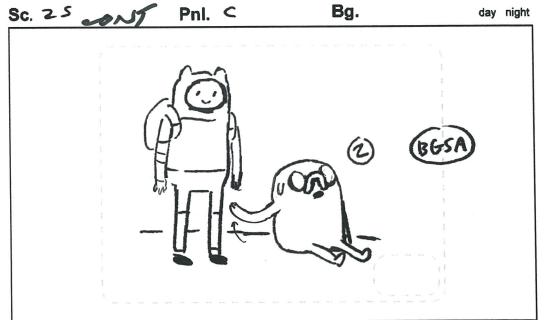
Production:

ADVENTURE TIME



Pnl. C Bg.

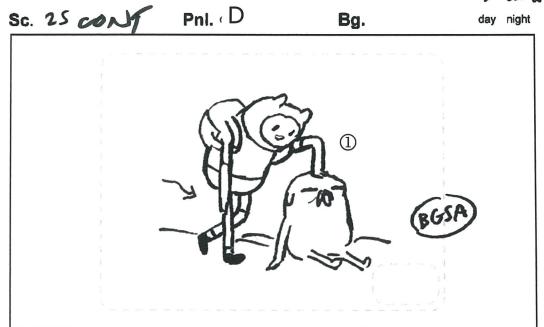


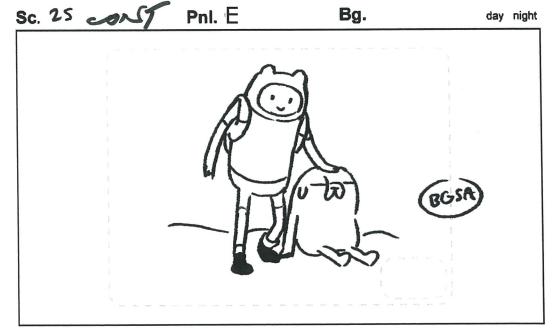


Dialog:	J/ YEAH, I GUESS SO.	J/ I'LL JUST DO FINN STUFF WITH HIM.
Action:		3 APR 1 3 201
Timing:		



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Dialog:	F/ THANKS BRO	
Action - F	RETS J'S HEAD. 2	APR 1 3 2016
Timing:		

Productio

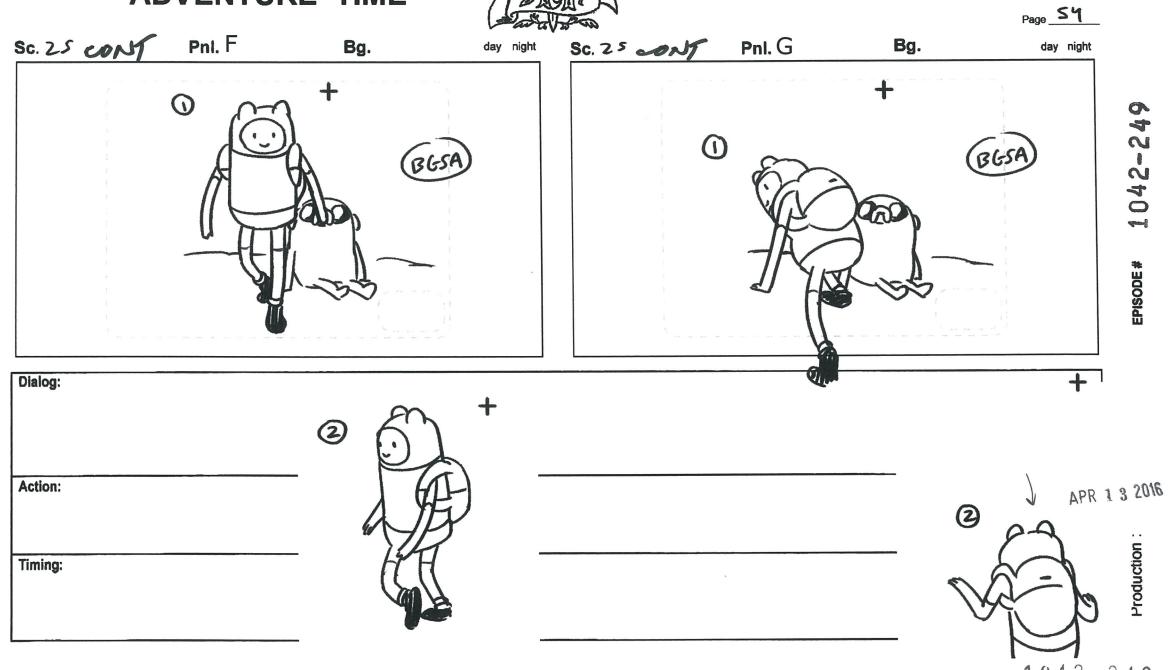
249

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ADVENTURE TIME





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ADVENTURE TIME

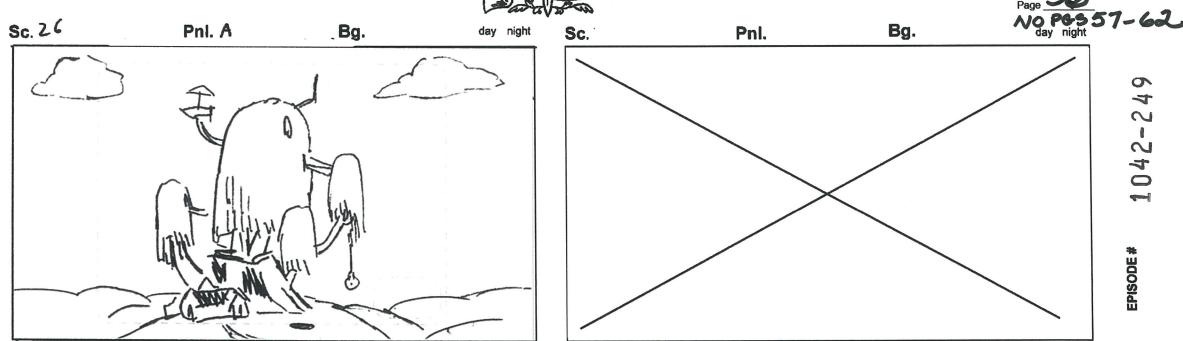


Sc. 25 ONT Pnl. H Bg. day night Sc. 25 ONT Pnl. I Bg. day night

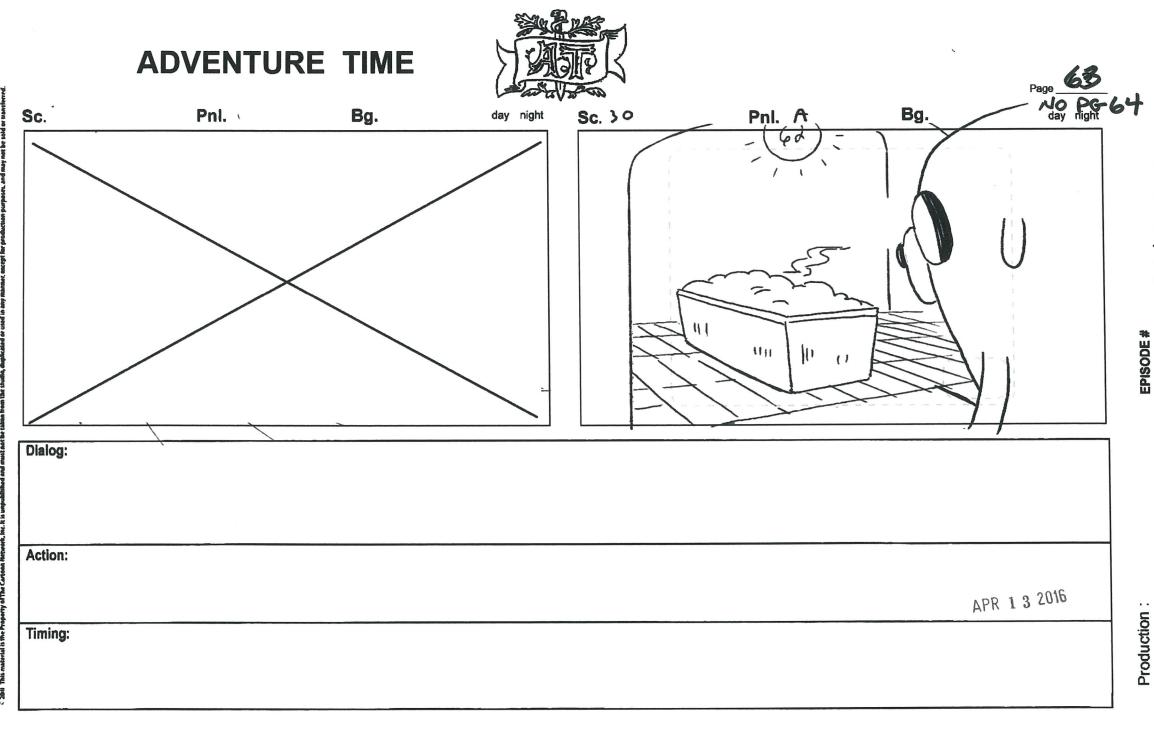
No 56'5 27-29

ADVENTURE TIME



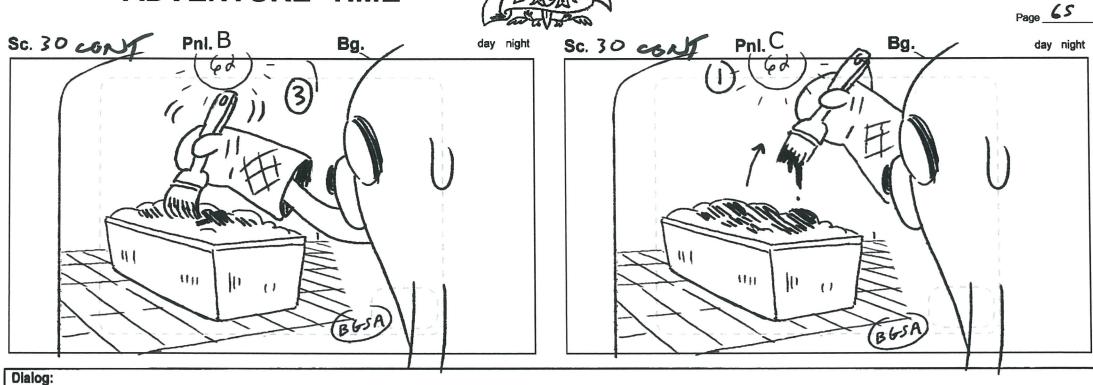


Dialog:	,	
Action:	DISSOLVE TO - EST. SHOT OF treehouse	
	- Est. SHOT of treehouse	APR 1 3 2016
	(RE-USE BG)	APR 13
Timing:		



ADVENTURE TIME





Action:

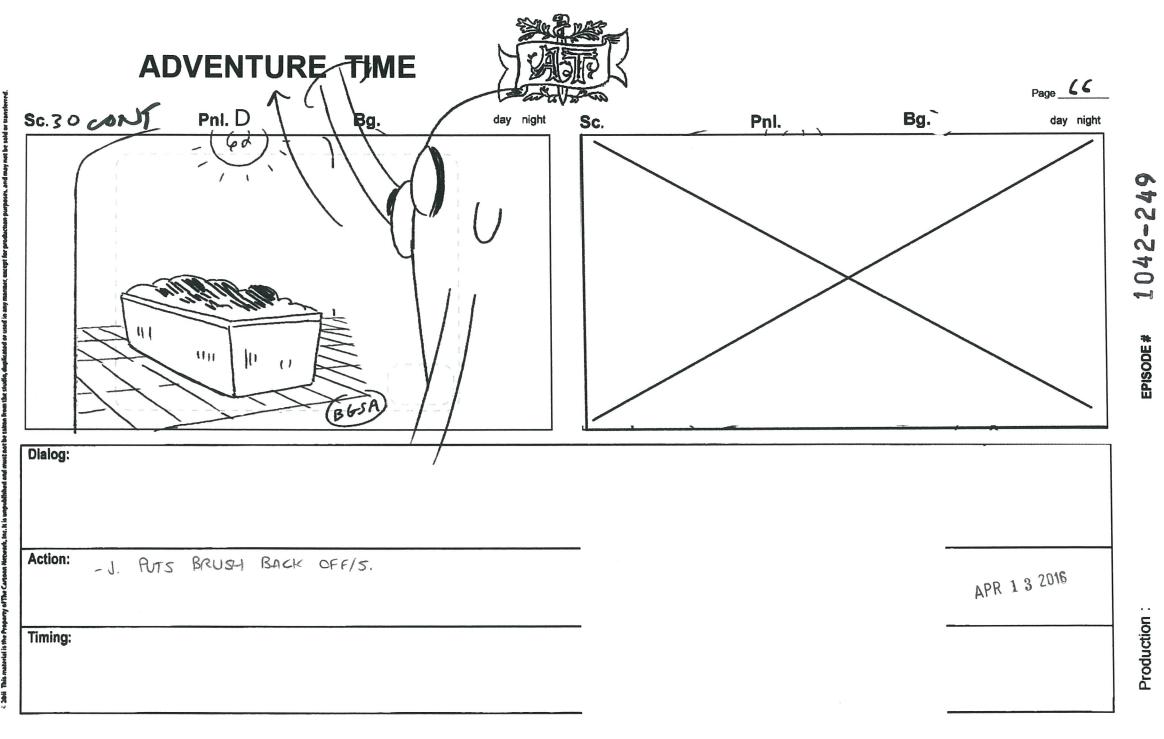
Timing: St. St.



-J.'S RIGHT HAND LOWERS ON/S HOLDING BRUSH.

...

J. BRUSHES SAUCE ONTO MEATLOAF.



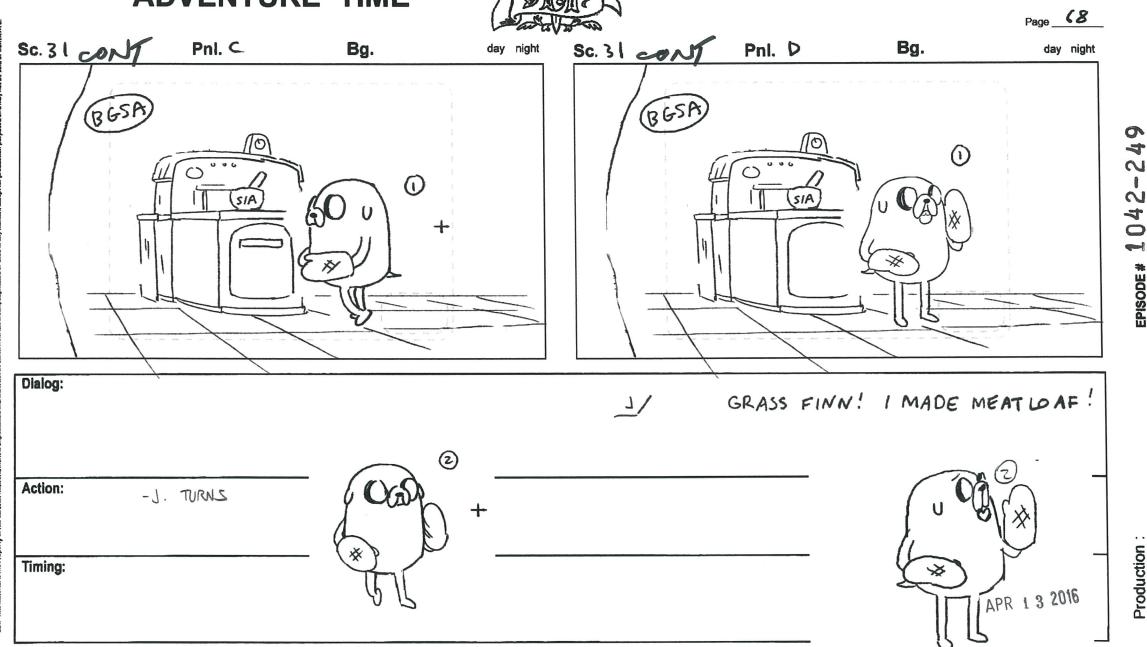
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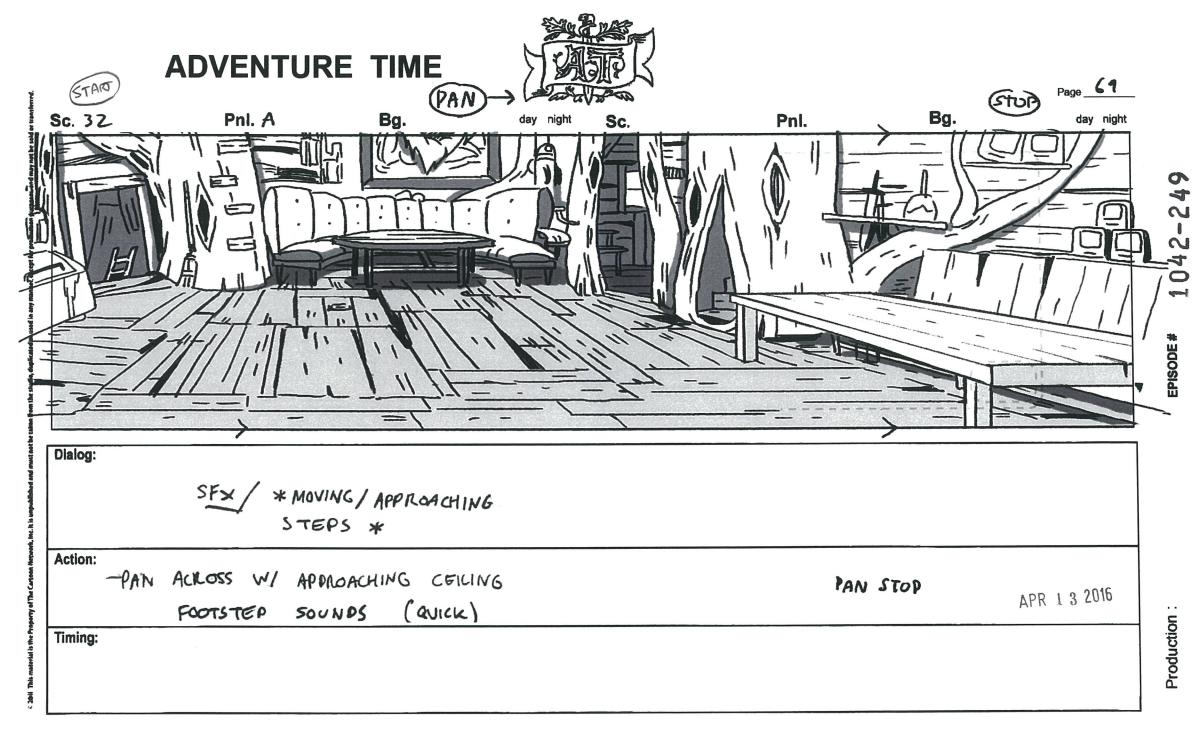
EPISODE#

Production:

ADVENTURE TIME Page [7 Pnl. A Pnl. B Sc.3 (Bg. Bg. day night (BGSA) Dialog: SP Action: -J SHUTS OVEN APR 1 3 2016 Timing:







ADVENTURE TIME



-G.F. RUNS OUT OF DOORWAY.	
	APR 1 3 2016
	-G.F. RUNS OUT OF DOORWAY,

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Timing:

ADVENTURE TIME



Sc. 32 Pnl. D Bg. day night Sc. 32 Pnl. & Bg. day night

Dialog:	GF/ OH BOY!	
Action:		APR 1 3 2016

Production :

EPISODE#

2

045

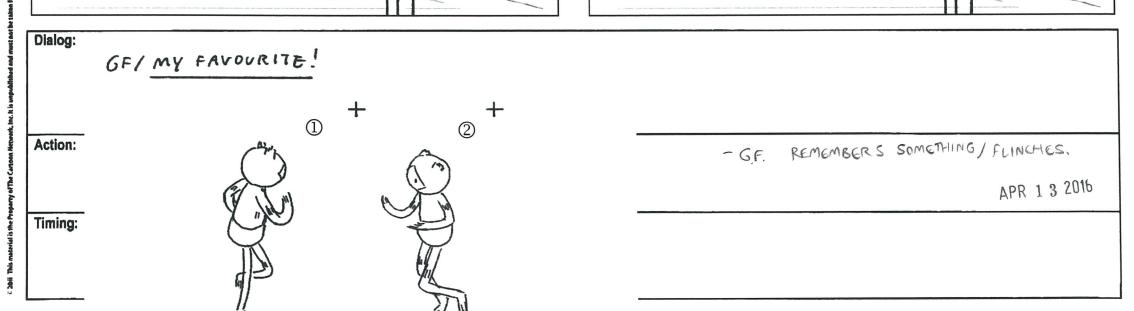
EPISODE#

Production:

ADVENTURE TIME

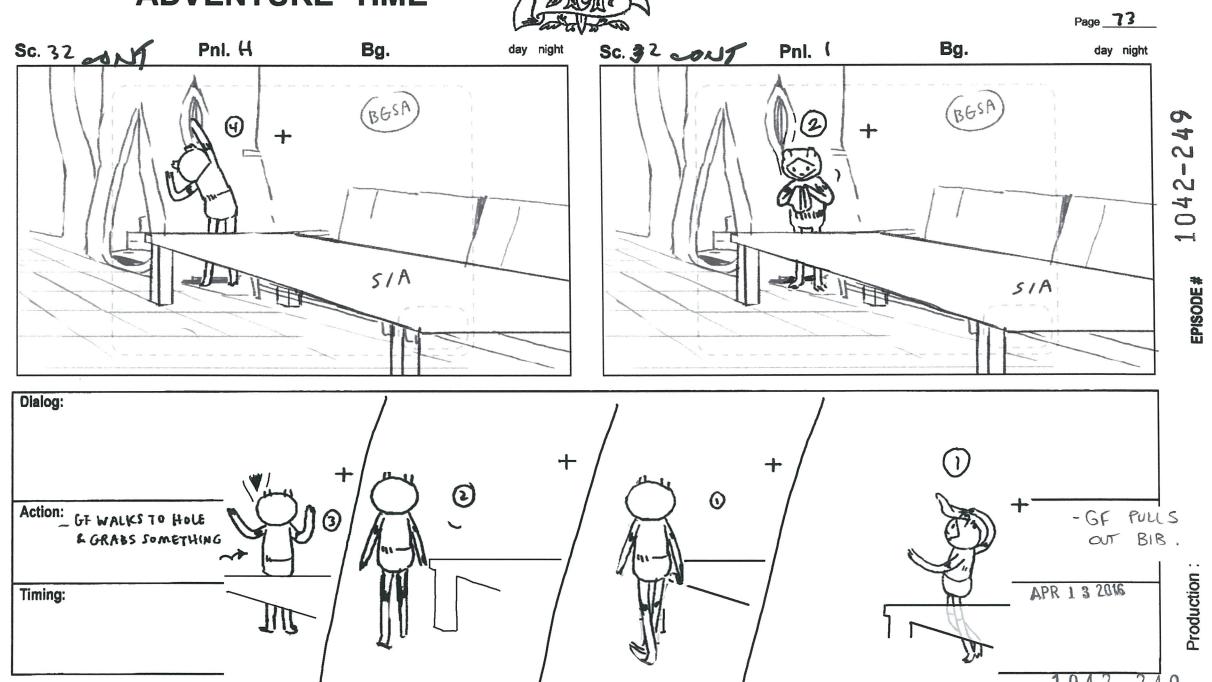


Sc. 3 2 cond Pnl. F Bg. day night Sc. 3 2 cond Pnl. G Bg. day night



ADVENTURE TIME

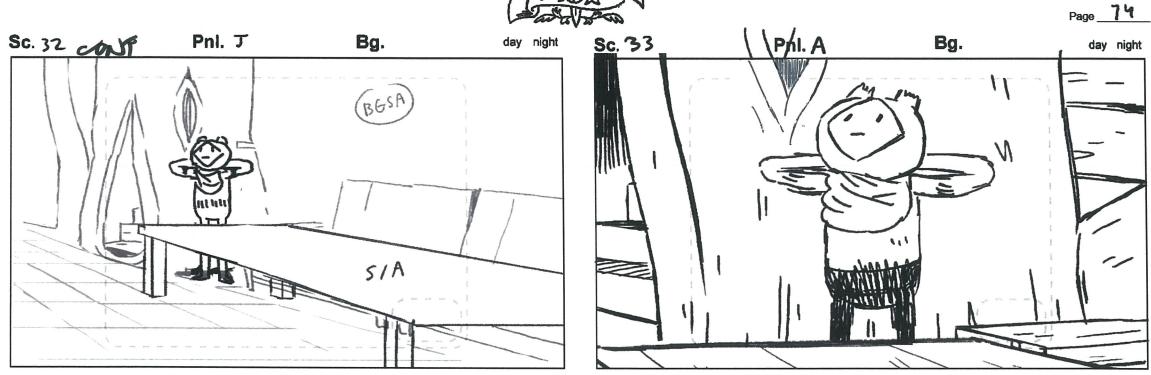




EPISODE #

ADVENTURE TIME





Dialog:					
Action:	- GFTIES BIB AROUND NECK,			_	
		- GF	TIES	BIB	
					APR 1 3 2016
Timing:					

042-

Production:

ADVENTURE TIME



Sc. 33 Pnl. B Bg. day night Sc. 37 Pnl. C Bg. day night R65A

Dialog:						
Action:						
2	Many		- TRUCK	IN	ON FANCY BIB (EMBROIDERED)	
					(EMBROIDERED)	
Timing:	イトレー					

APR 1 3 2016

ADVENTURE TIME



Sc. 34 Pnl. A Bg. day night Sc. 35 Pnl. A Bg. day night

Dialog:		CE: Voobl	
	J/ HEY, THAT'S FINNS MEATLO	GF: Yeah!	
Action:			
			APR 1 3 2016
Timing:			

1042 249

Production:





Dialog:

GF: YEAH, MY MEATLOAF

BIB - WHAT ABOUT IT.

Action:

· G.F. LOOKS AT BIB.

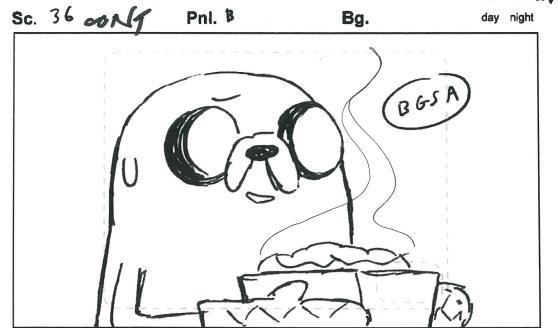
Timing:

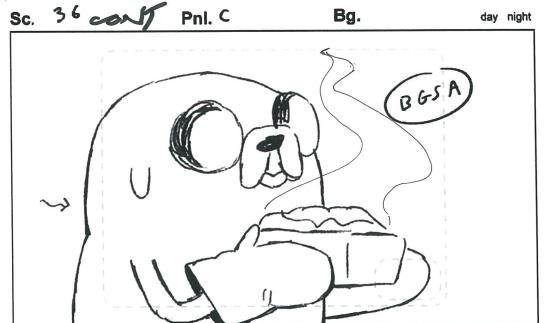
APR 1 3 2016

ADVENTURE TIME



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Dialog:	J/ THIS JUST HAS TO REST FOR A WHILE AND—
Action:	APR 1 3 2016
Timing:	

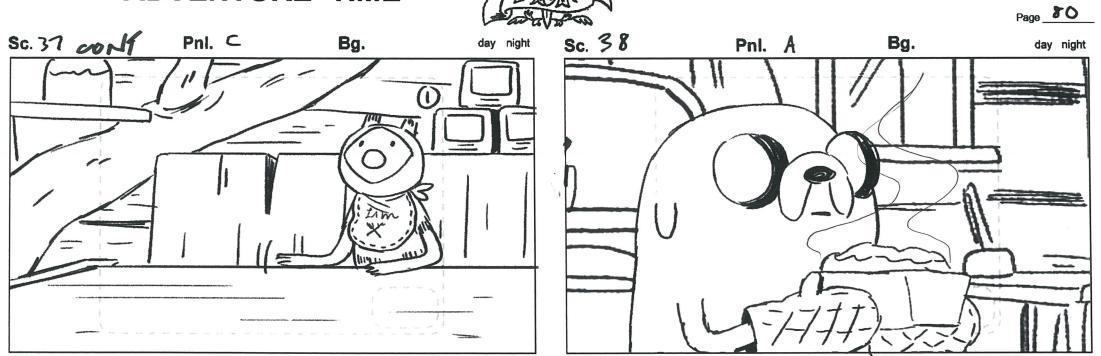
ADVENTURE TIME Page 79 Sc. 37 Sc. Pnl. Bg. Pnl. A Bg. day night 2 N 04 Dialog: WANT MY MEAT LOAF --2 Action: GF SCOOTS IN Production: Timing: APR 1 3 2016

2

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ADVENTURE TIME



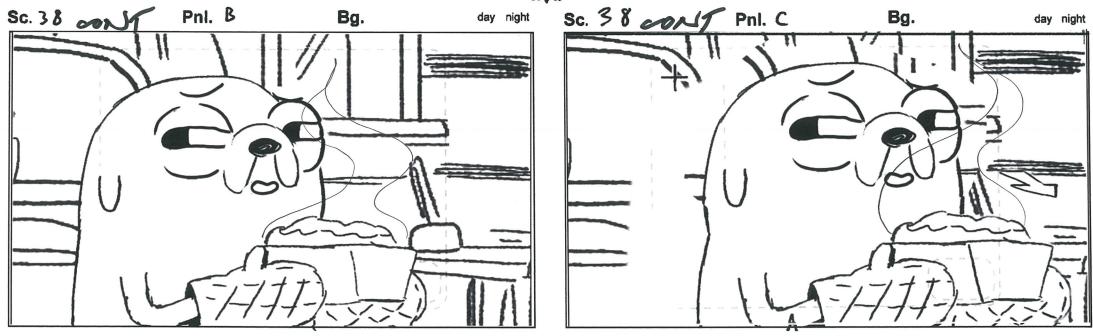


Dialog:	GF/ NOW!	
	SFX: * WPVIII - WILLIAM	, \ \ \ (
Action:	QUICK CYCLE 1,2 etc	APR 1 3 2016
Timing:		APR (5 2010

04

ADVENTURE TIME





1/ HA! Action:

1/ OK, OK. Heh-- 2

- J. WALKS OFF/S.

APR 1 3 2016



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Dialog:

Timing:

ADVENTURE TIME



Sc. 39 (A) Pnl. A Bg. day night Sc. 39 conf Pnl. B Bg. day night

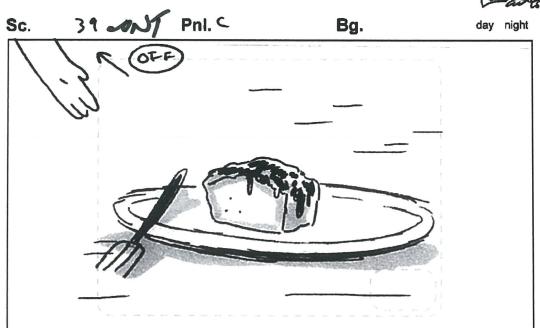
Dialog:	* SEE PNL FOR TABLE EDGE PEF.	
Action:	(TABLE)	— J PLACES MEATTLOAF SLICE & FORK ON TABLE
Timing:		APR 1 3 2016

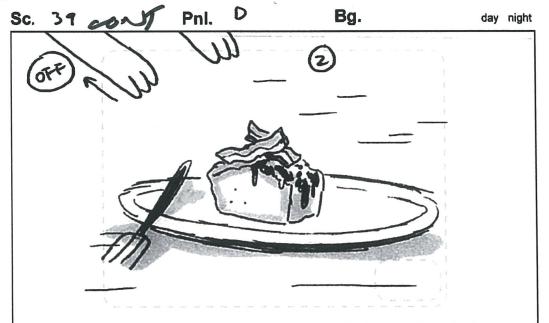
1042 249

Production:

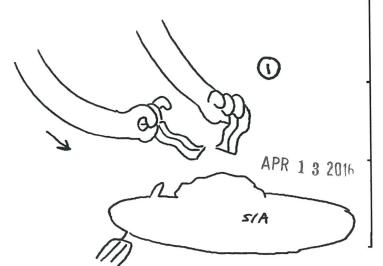
ADVENTURE TIME







Dialog:		(0/5) JUST HOW
Action:	-J. WITHPRAWS HAND.	- J PLACES BACON ON MEATLOAF.
Timing:		

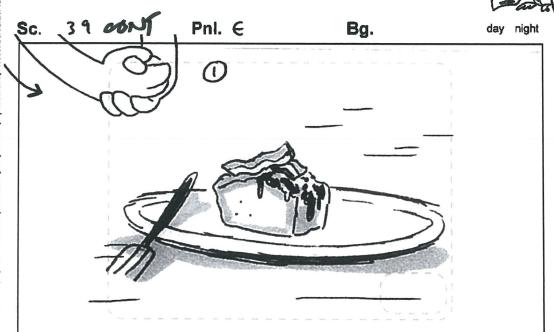


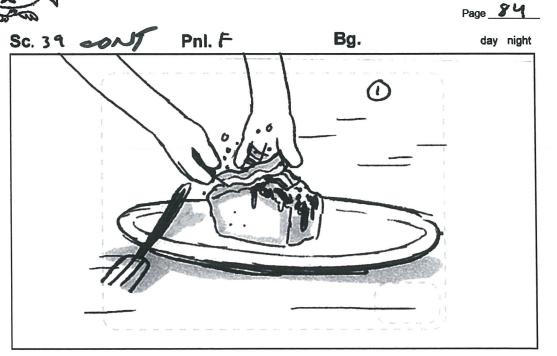
Production :

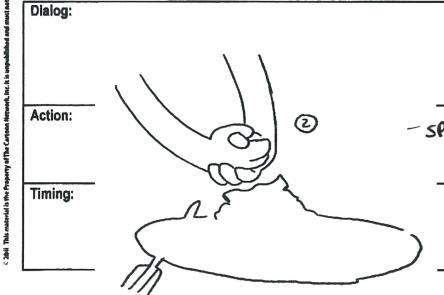
1042 249

Page 83









(9/5) YOU LIKE IT ...

- SPRINKLES HERBS ONTO MEATLOAF.

APR 1 3 2016

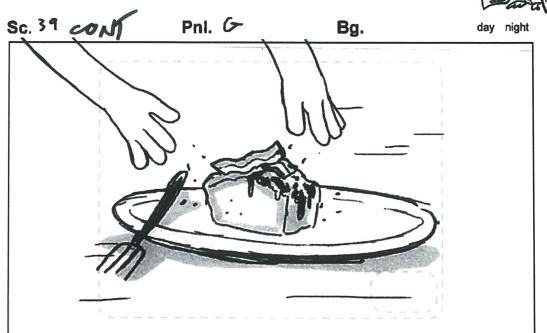
Production :

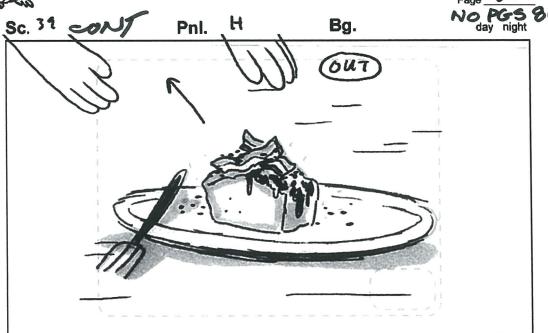
2-2

04

EPISODE#







Dialog:		
Action:	- J. 'S HANDS WITHDRAW OFF/S,	APR 1 3 2016
Timing:		

1042 249

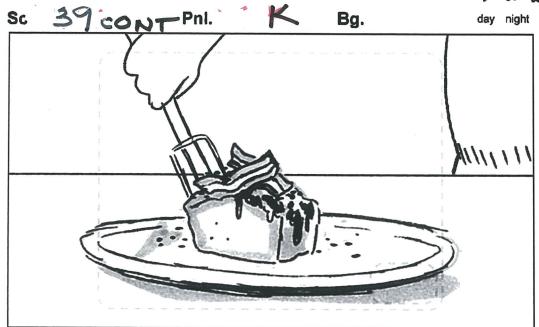
Production:

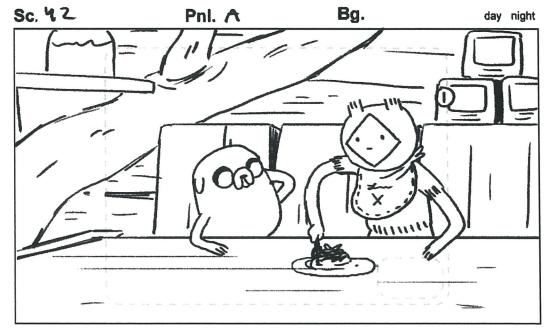
ADVENTURE TIM	E JUNIOR		-	Page 88	
Sc. 39 CONT POIL T BE.	day night Sc.	Pnl.	Bg.	day night	
	MIIII				1042-249
	Merge Scenes				EPISODE#
Dialog:					
Action:			APR	1 3 2016	<u>:</u>
Timing:					Production:

ADVENTURE TIME Page **81** Pnl. Sc. 39 GONT Pol. Sc. Bg. day night 249 1042-MILLINI Dialog: Action: APR 1 3 2010 Timing:

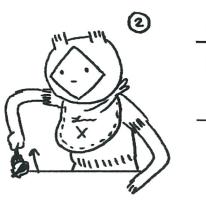
ADVENTURE TIME







Dialog:					
Action:					
	- GF PD	rks	MEATLOAF.		
Timing:					APR 1 3 2016
					APKI



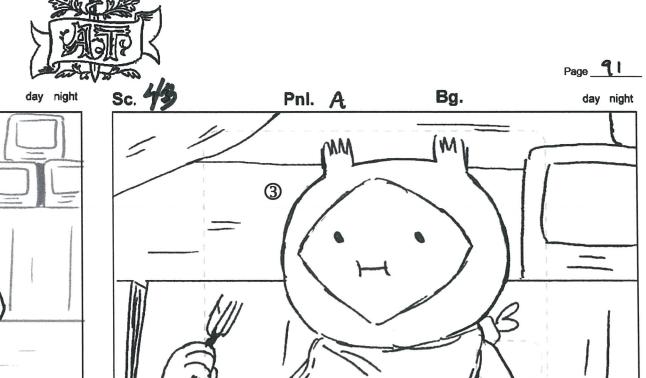
Page 70

Production:

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7

ADVENTURE TIME Sc. 42 ON Pnl. B Bg.





1042 249

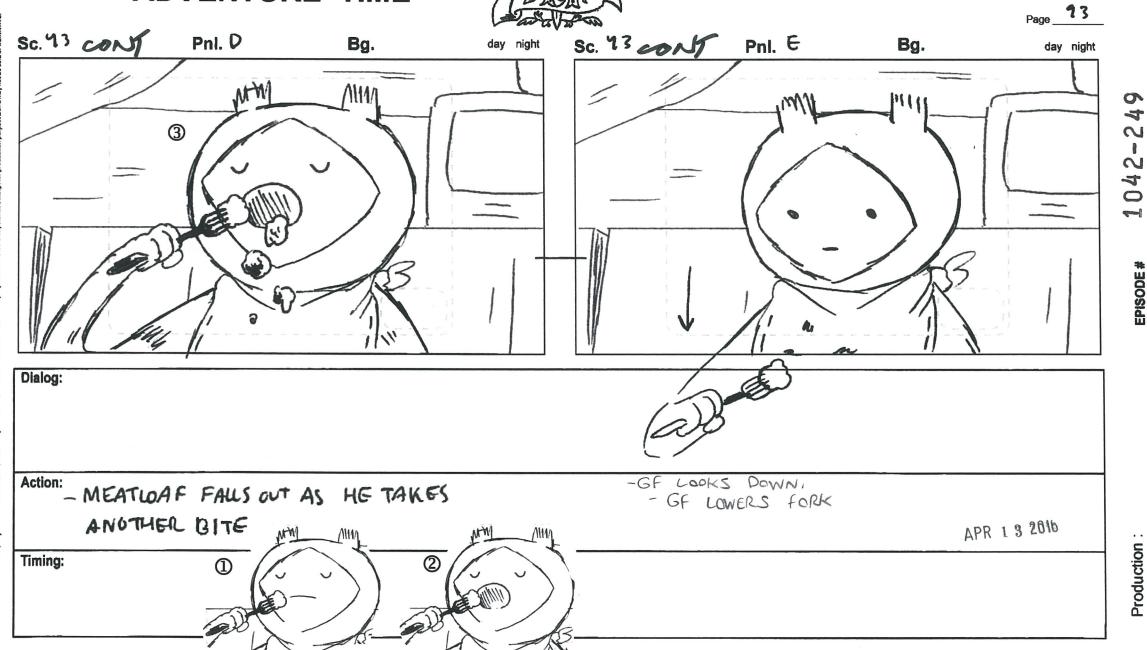


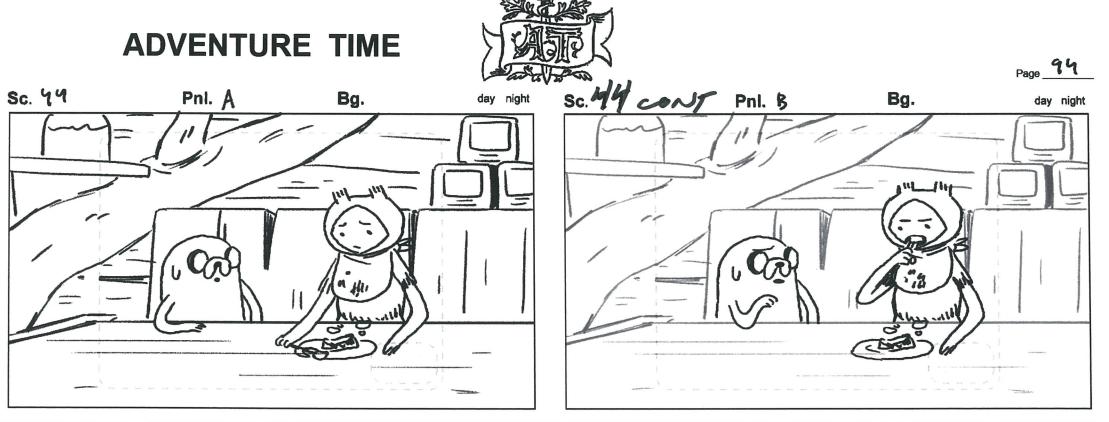
Page 12 Sc. 43 ANT Pnl. B Sc. 43 20NS Pnl. C Bg. Bg. day night July MILI Dialog: GF/ MHM! Action: APR 1 3 2016 Timing:

1042-

EPISODE







Dialog:	J/ YOU LOST	SOME	ТНЕРЕ						
Action:				-GF	TRIES	To	TAKE	ANOTHER	1 3 2016
Timing:									

ADVENTURE TIME



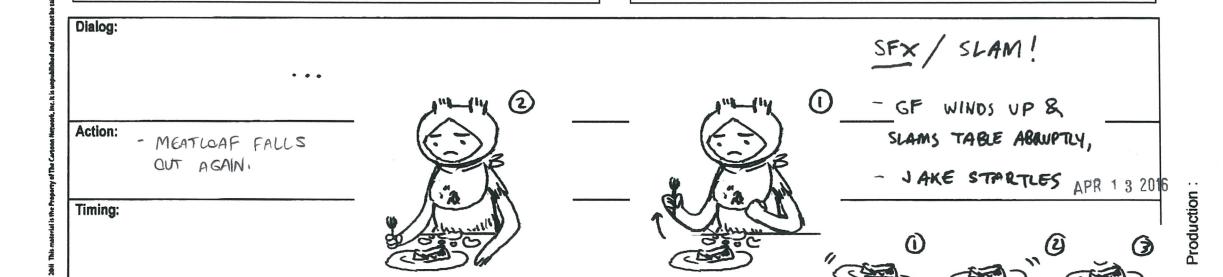


Dialog:		
Action:	- GF CHEWS	
		APR 1 3 2016
Timing:		

1042 249



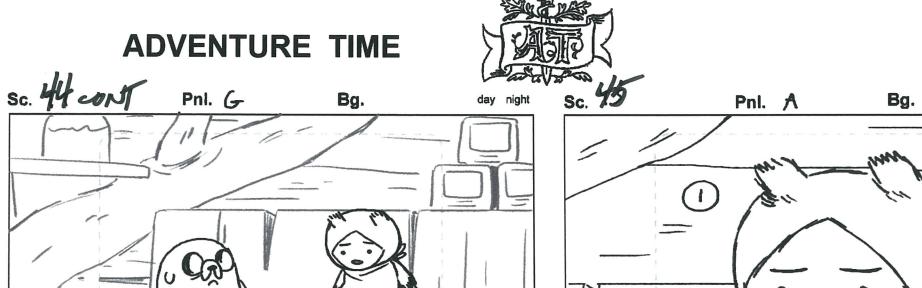




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day night

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	15	A STATE OF THE STA	
17		$il \setminus$	

Dialog:		
	GF/ * SIGH * IT'S THIS GRASS BOD	GF/ I GUESS GRASS BOYS DON'T
	GRASS BOD	GET any MEATLOAF.
Action:		(2) Marin print
liming:		



APR 1 3 2016

roduction :

045-

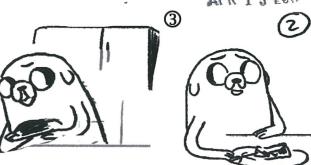
Timing:

ADVENTURE TIME





- J NERWOUSLY LEANS AWAY
A BIT AS HE GRABS PLATE



Production:

24

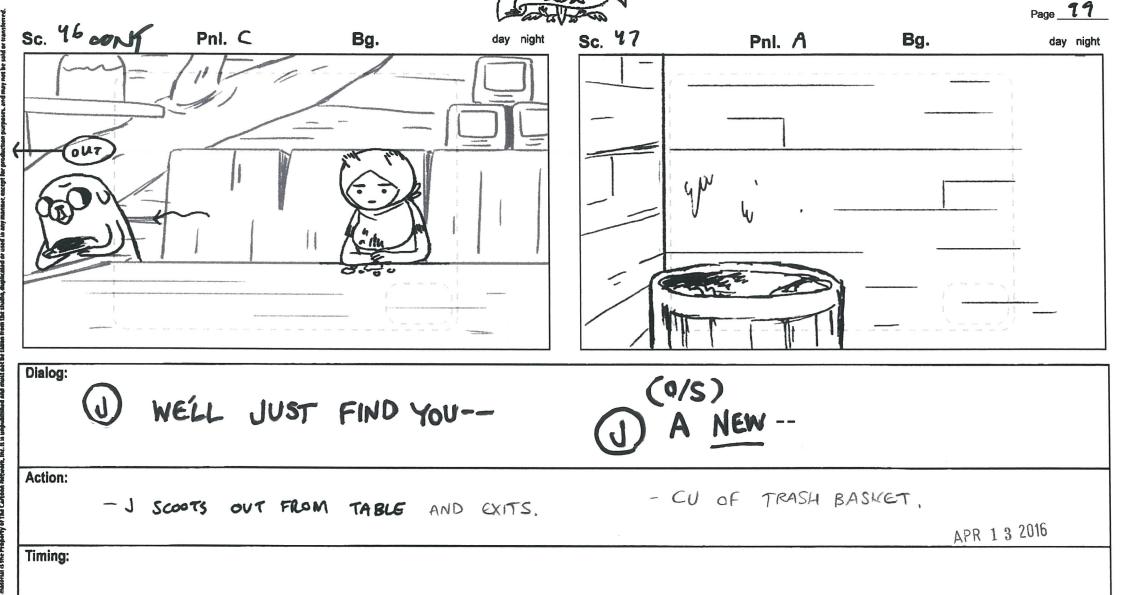
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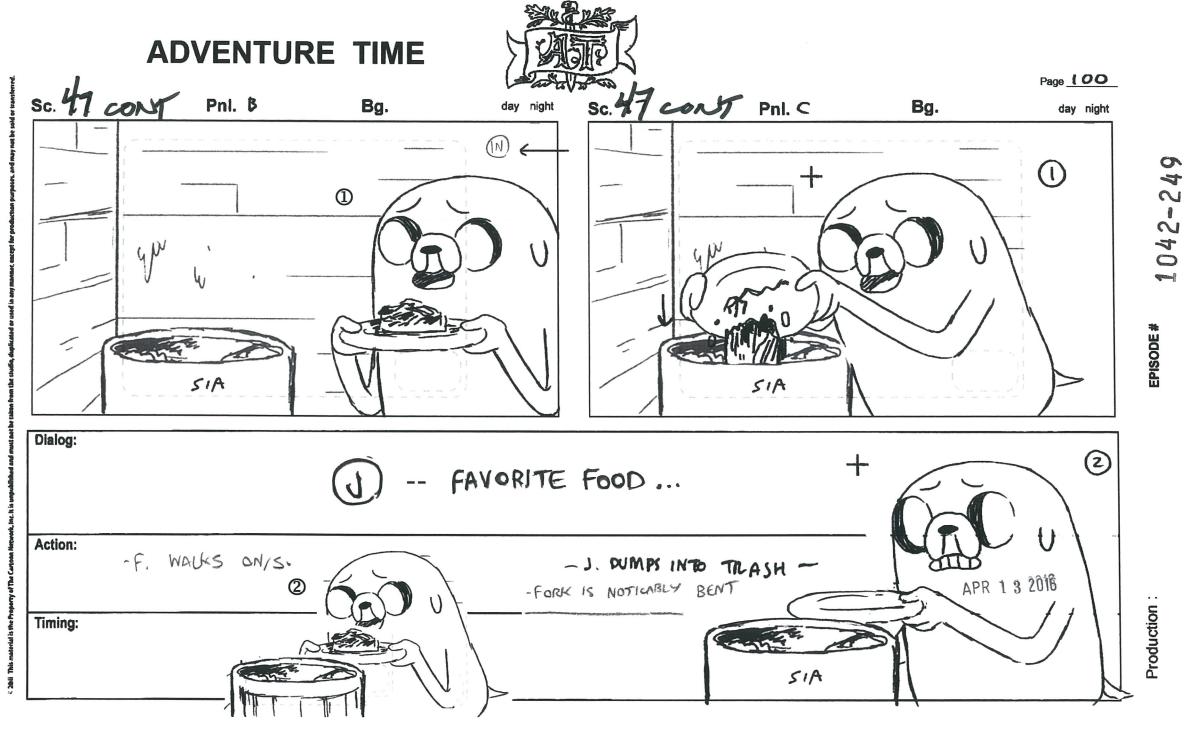
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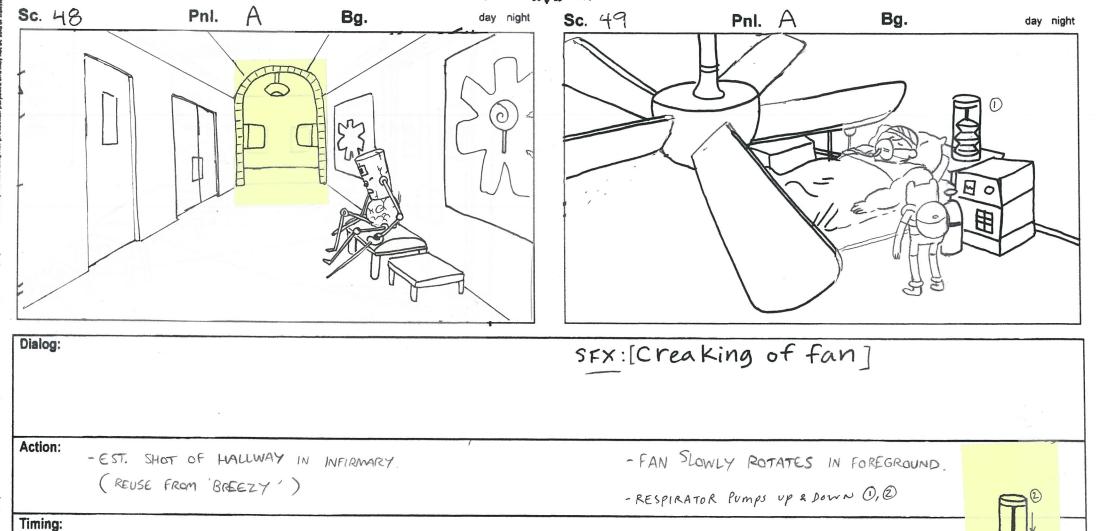
ADVENTURE TIME











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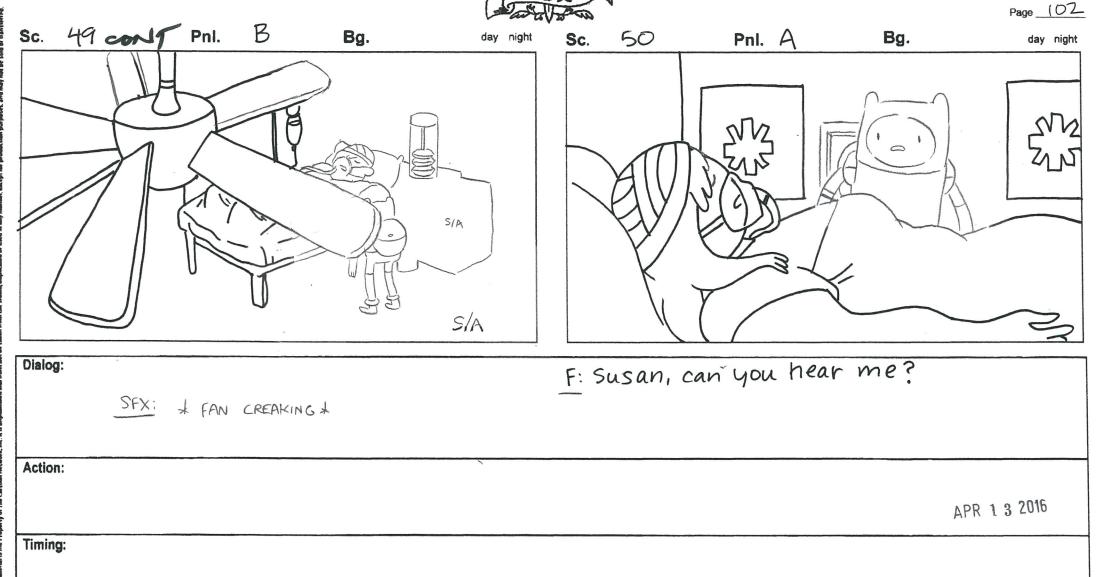
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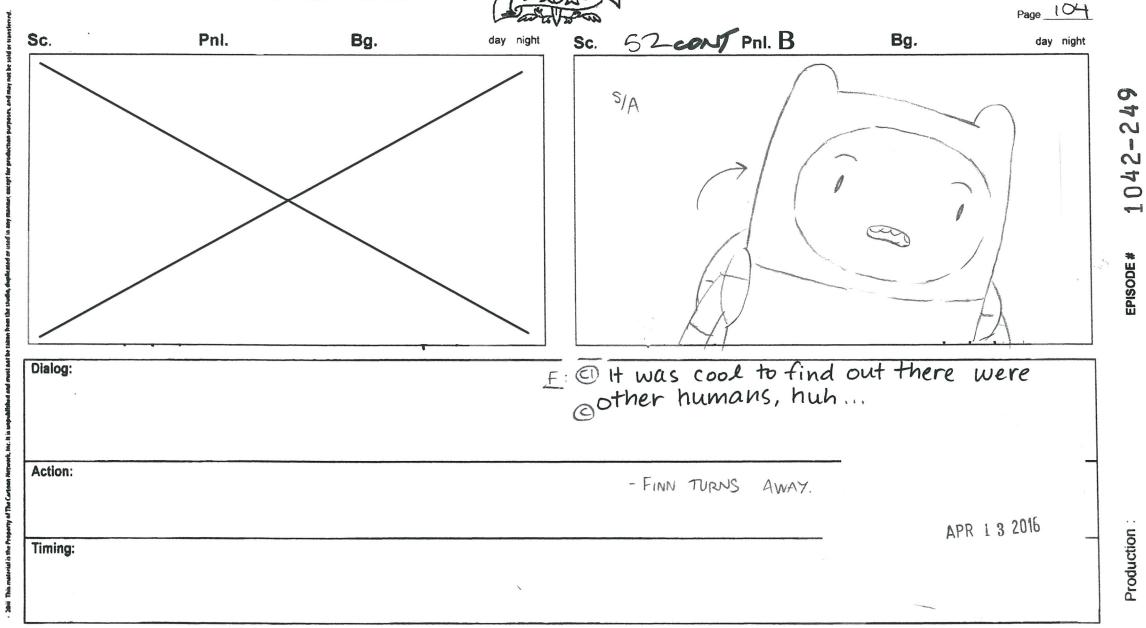
	ADVENTORE	11141		19118)			102
Sc. 51	Pnl. A	Bg.	day night	Sc.	52	Pnl. A	Bg.	Page 103
Dialog: SUS	AN: [BREATHING S	SLOM]						
Action:			,				APR 1	3 2016
-								

Production :

1042-249

EPISODE #







Page \ 05 Sc. 52 cont Pnl. C Bg. Sc. 53 Pnl. day night BG S/A Dialog: F: 1 was hoping we could talk about S: [slow breathing] human junk ... WHEN YOU WAKE UP I MEAN. Action: APR 1 3 2016 Timing:

Production:

1042-2

EPISODE#

Sc. 54

249

1042-

ADVENTURE TIME

Bg.

Pnl.



Sc. 54 CON Pnl. B Bg. day night

BG/SA

Dialog:	F: 1 lost control	
· [1. 1 1001 6011102011	
E: I'M SORRY I COULDN'T		
STOP YOU EARLIER.		
SIGI TOO CARCIER		
Action: _ CGILING FAN SLOWLY ROTATES	-FINN'S SHOULDERS RAISE.	
		APR 1 3 2016
Timing:		

1042 249

ADVENTURE TIME



Page 107 Sc. SH CONT Pnl. C Sc. 54 conf Pnl. Bg. Bg. day night B6 5/A B65/A Dialog: F: And I realized, when my arm went all nasty that -F: being out of control like that was so scary and painful. Action: APR 1 3 2016 Timing:

1042 249



		and a	To Con			Page 108	
Sc. 54 conf Pal. E	Bg.	day night	Sc. 55	Pnl. A	Bg.	Page 10 8	T NE)
		B6 s/A					EPISODE # 1042-249
Dialog: F: And that's h	now you must	Ive felt	<u>F</u> : After that ee.	your brain	jazz got t	iried by	
Action:						APR 1 3 2016	
						AFRIC	
Timing:							Production :

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ADVENTURE TII	V	E
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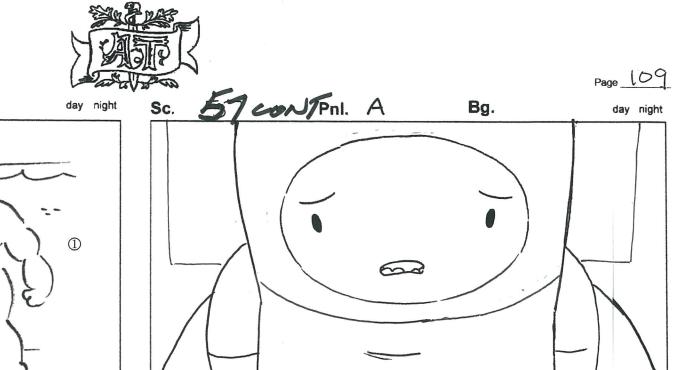
ADVENTURE TIME	Pan	LOS A
Sc. 55 CON Pol. B Bg.	day night Sc. 55 co N Pnl. C Bg.	e 108 A day hight 9NEXT
Dialog:		EPISODE # 1042-249
Action: Timing:	APR 13	Production :

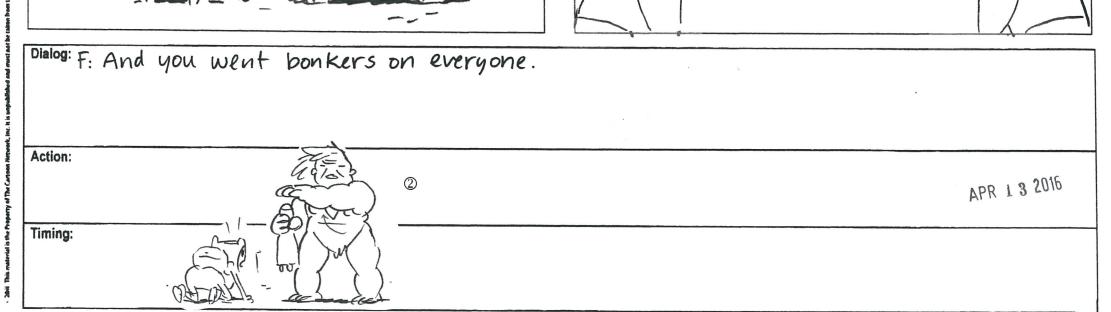
Sc. 56

ADVENTURE TIME

Bg.

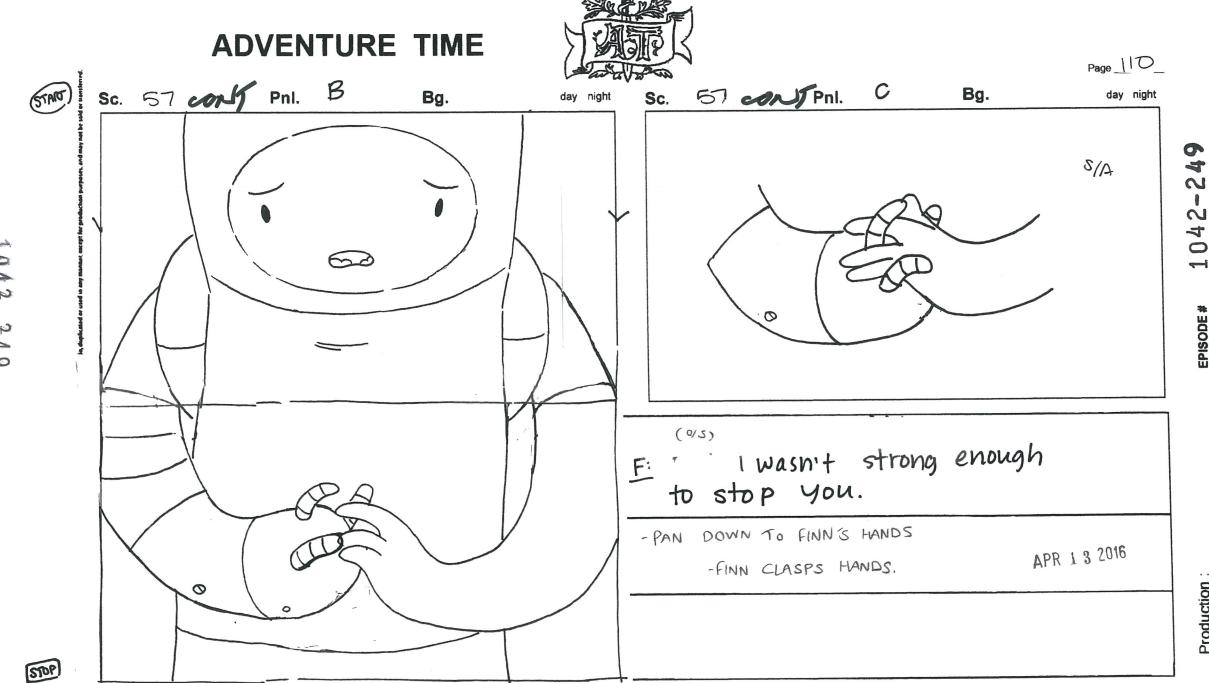
Pnl.





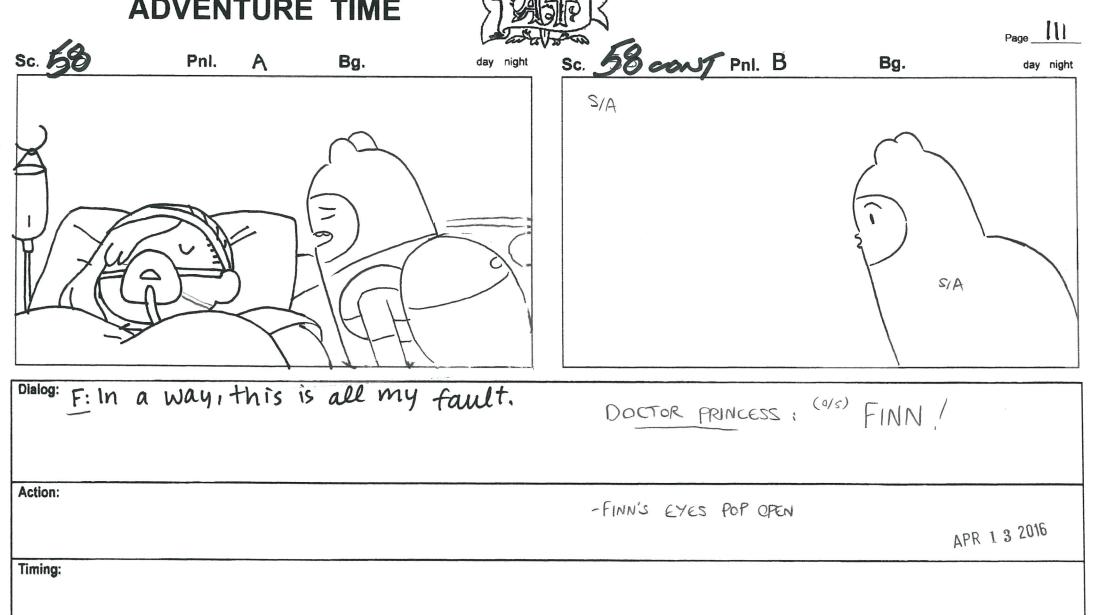
Production :

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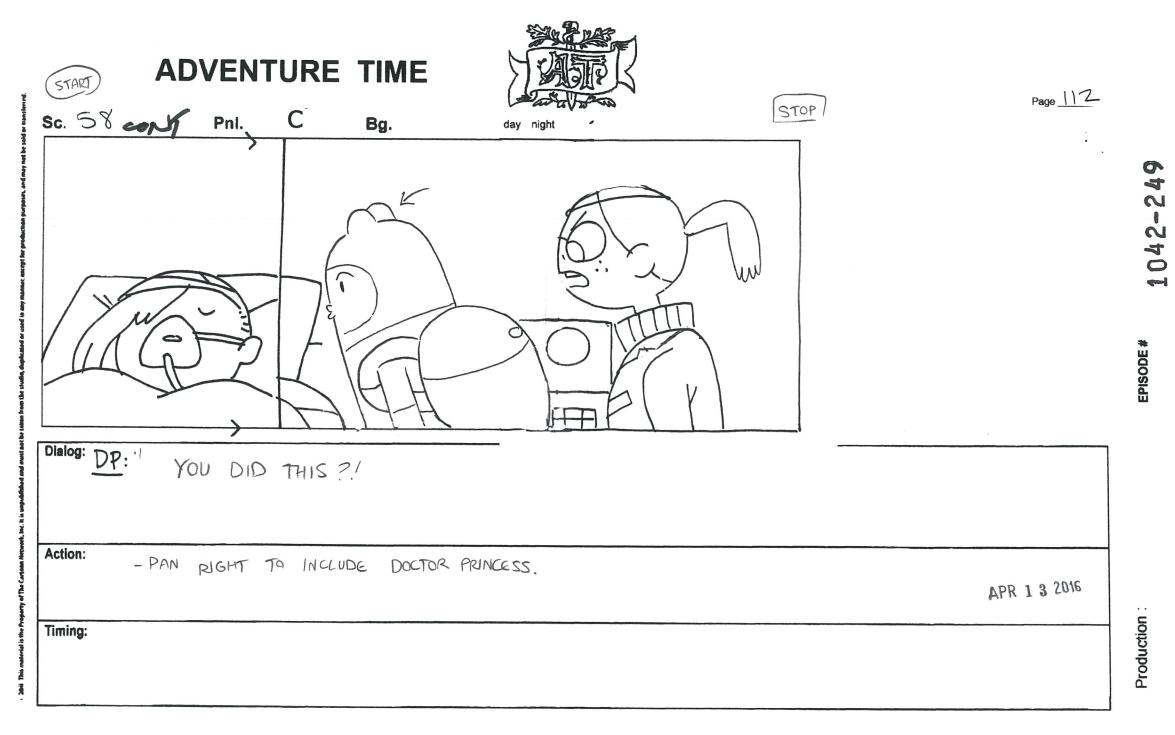


Production:

EPISODE#



1042 249





Page [13 Sc. 58con Pnl. E Sc. 58 con Pnl. D Bg. Bg. day night BGS/A BUSIA SNAP Dialog: F: Doctor Princess! Action: -FINN TURNS APR 1 3 2016 Timing:

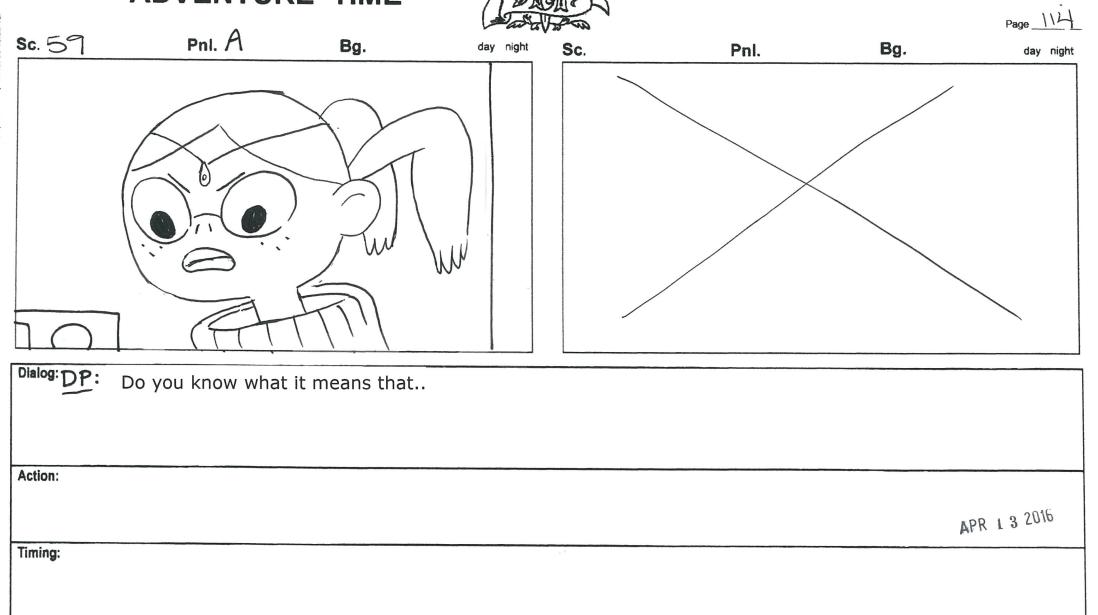
Production:

249

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EPISODE #





Production:

24

1042-



Pnl. A Sc. (00 Sc. 60 con Pnl. Bg. Bg. day night SIA (N) Dialog: **DP:** she's hooked up to these? Action: - DP POINTS AT FINN APR 1 3 2016 Timing:

Droducti

1042-249



Page \\ (O



Dialog:	D0.				
-	DP.	Do	you	even	know

Action:

- DP GUESTURES TO EQUIPMENT - PAN W/ACTION.

APR 1 3 2016

Timing:

ADVENTURE TIME



lot const Pnl. D S/A S/A SIA

Sc. 60 MPnl. E Bg. day night S/A SIA

					,,,,
Dialog:	DP:	what	that	one	does?

DP: And the creepy breathing one?

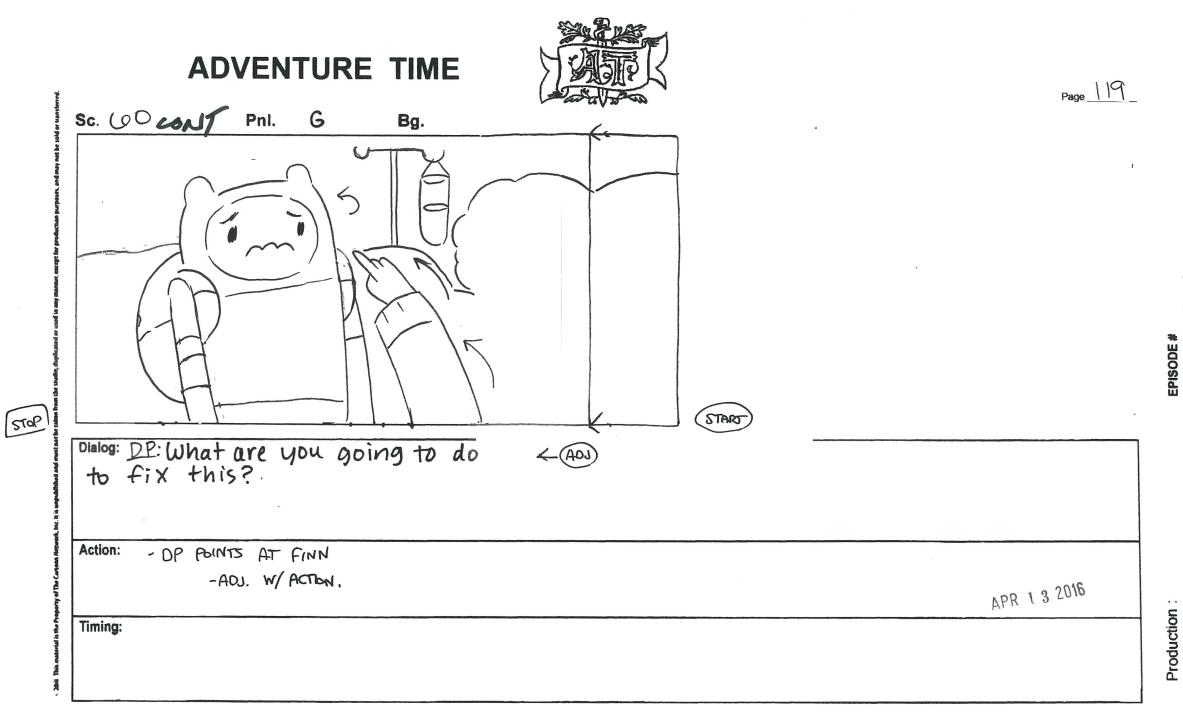
ction:	- DP	POINTS	To	MACHINE,	- D)P	POINTS	AT	OTHER	MACHINE.

APR 1 3 2016

Page 117

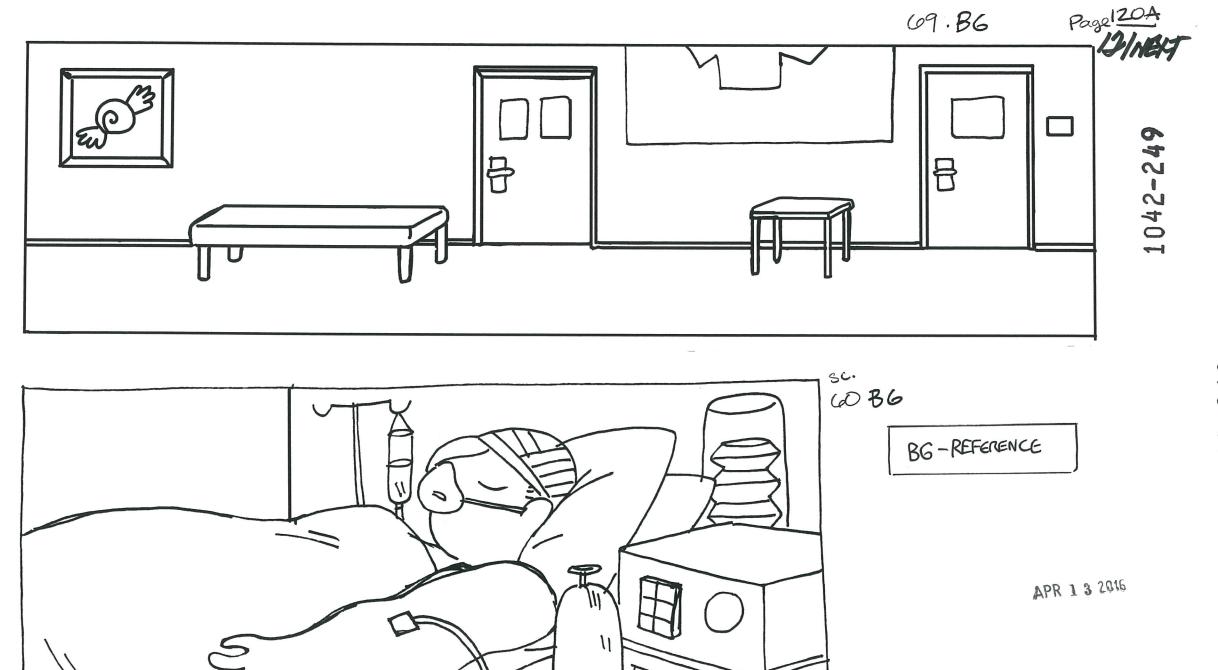
Timing:

۔	ADVENTURE TIME	TABLE K	Page \\S	
o transferance	Sc. 66 cont Pnl. F Bg.	day night	Page _\\O	
OVC CV OV.		S/A START		EPISODE# 1042-249
Stop	Dialog: DP. And that Yucky dripping to	<u> </u>		
s bas ballibed	Dialog: DP: And that Yucky dripping to bag? Ugh!			
Desert, Inc. It is su	Anthony			
)The Cartean Net	Action:			
he Property of	Timing:		APR 1 3 2016	· uoi
bis material is th				Production :
				Δ.









Sc. (9)

ADVENTURE TIME

Bg.

Pnl. A



Sc. (a) cont Pnl. B Bg. day night

	SIA
Dialog:	F: I'll do anything to help susan!
Action:	APR 1 3 2016
Timing:	

Production



Page 122 62 Pnl. A Sc. Bg. 63 Pnl. Bg. day night Dialog: DP: Anything? F: Yes! Action: APR 1 3 2016 Timing:

Production:

N

N

EPISODE#

Bg.

Pnl. A



Sc. 64 Pnl. B Bg. day night

AT AT	

Dialog: DP: Good, cause - -

DP: I'm tired of doing double --

Action:

Sc. COL

- DP UNBUTIONS COAT.

APR 1 3 2016

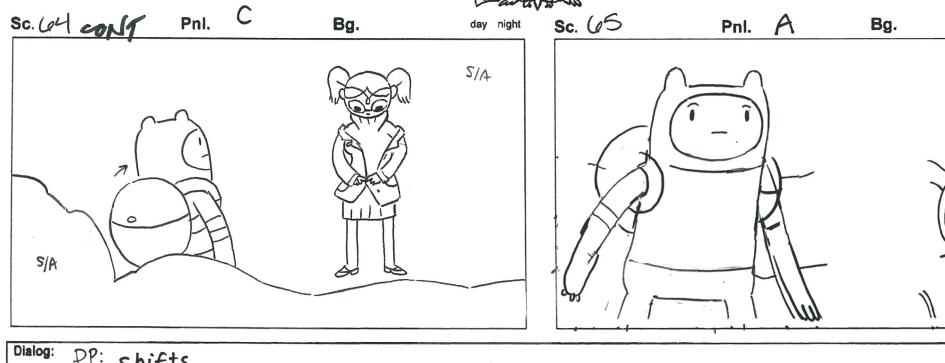
Timing:

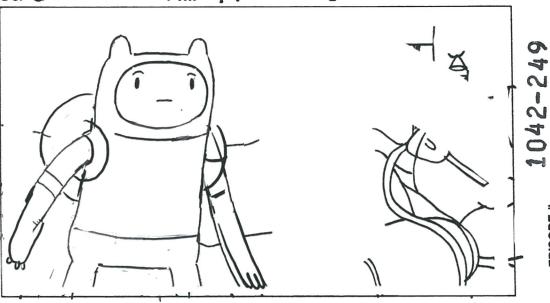
Production:

1042-249

EPISODE#







S.P.

DP: shifts.

Action:

Timing:

Production:

APR 1 3 2016

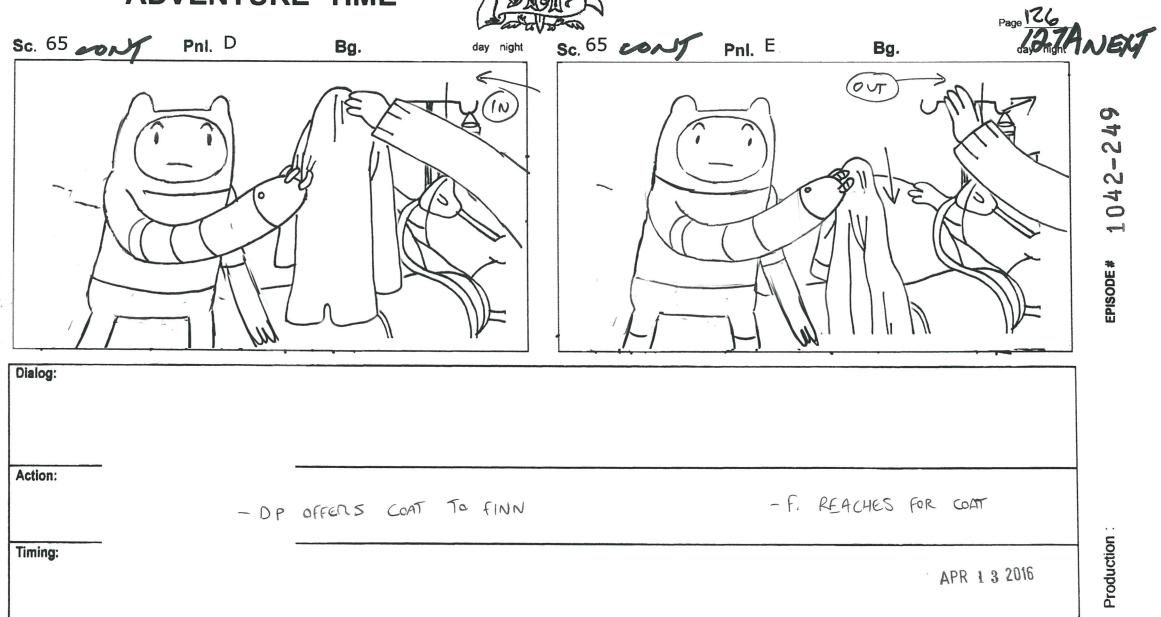
Page 124

day night

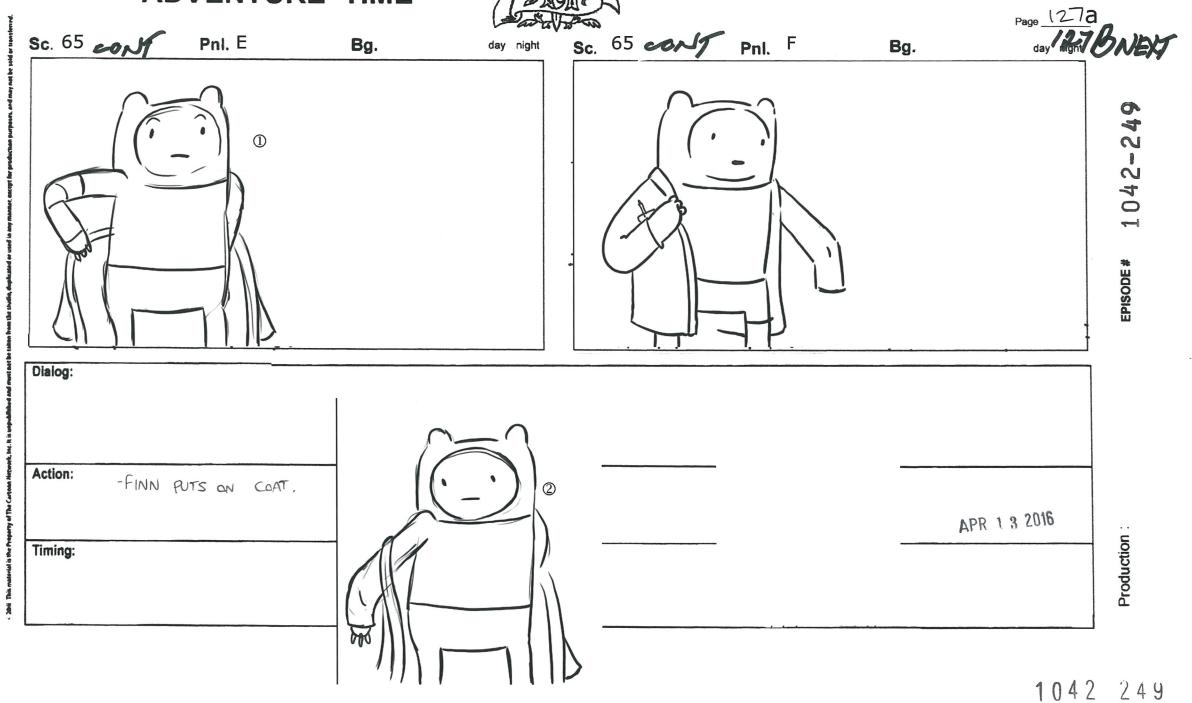


ADVENTURE TIME Page 125 Sc. 65 CON Pol. B Sc. US const Pnl. C Bg. Bg. day night 1042-Dialog: DP: (ols) Put this on. Action: APR 1 3 2016 Timing:







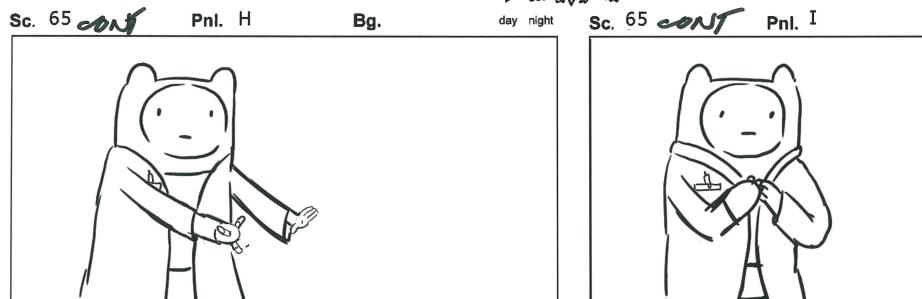


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ADVENTURE TIME







65 CONT	Pnl. ¹	Bg.	day Gight

Dialog:	
Action:	
Action.	
	APR 1 3 2016
	Min 2 0 2
Timing:	

1042 249

Production:

9



Page 127C Sc. 67 Pnl. Bg. Pnl. Bg. Sc. EPISODE# B Dialog: Action: -FINN BUTTONS COAT. APR 1 3 2016 Timing: 1042 249



Sc. 67 Pnl. B Bg. day night

S/A

Dialog:

Dialog:		
Action:		
	-F. Laoks AT DR. P.	•
		APR 1 3 2016
Timing:		

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1042-249

EPISODE#

Page 129

Sc. 68 Pnl. a Bg. WALL

ADVENTURE TIME

Sc. 68 cons Pnl. b Bg. day night SIA

Dialog: DP: OKay, you're a doctor now.

Action:

Timing:

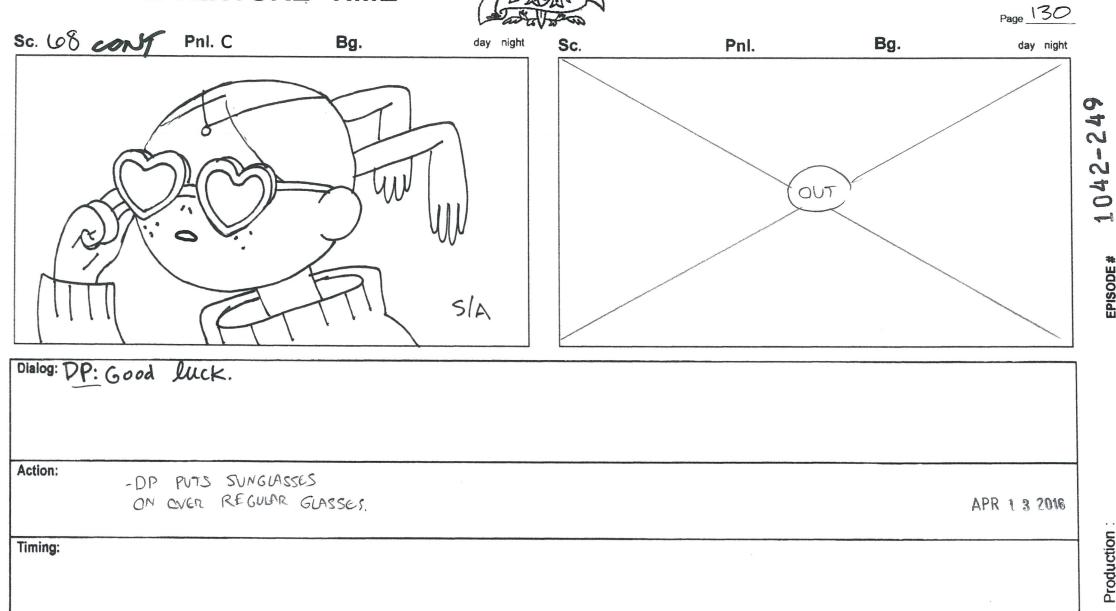
Production:

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APR 1 3 2040





	ADVENTURE TIME		Page 13/	
Dialog:		Sc. 68 cont Pnl. d	Bg. day night	EPISONE# 4 C 1 C 1 C 1 C 1 C 1 C 1 C 1 C 1 C 1 C
Action:		-DR. P TURNS - PAN TO DOCK.	APR 1 3 2016	
Timing:				Production :

ADVENTURE TIME Sc. 68 CM Pnl. F Bg.	day night Sc. 68 cons Pnl.	6 вд.	Page 132	
				EPISODE#
Dialog:		,		
Action:	-DP WALKS		PR 1 3 2016	
Timing:				Production :

ΑC	OVENTURE	TIME	TAGIF .	R			Page 133		
Sc. 69	Pnl. A	Bg.	day night Sc.	69 conform	i. B	Bg.	day night		
200 3		, BG	SCROLLS			•	- BG	EPISODE# 1042-249	
Dialog:			F	: WAITW-W-W	I-WAIT-				
Action: - DP W	alking down th	LLWAY,	**************************************	-FINN GAINS ON/S	2	S COM			
Timing:				3			APR 1 3 2016	Production :	
				+				1042	249

ADVENTURE TIME	TARRE	Page 13	4
Sc. 69 con Pnl. C Bg.	day night Sc. 69 SST Pnl. 1		
	36)	B6	EPISODE# 1042-249
Dialog: F: I don't know	F: how to doctor.		
Action: Timing:		APR 1 3 2016	Production :

ADVENTURE	TIME
M Dal Q	D



Page 135 Sc. 69 ON Pol. C Sc. 69 20 Pnl. f Bg. Bg. day night BG STOP

Dialog: F:1 don't know how to doctor!		Re 2	STOPS
		2)	
Action:	- DP STOPS WALKING GRABS FINN'S SHOULDERS.	William Son	***************************************
Timing:			APR 1 3 2010

STOP

1042-249

EPISODE#

Production:



Page | 36 Sc. 70 Pnl. A Sc. 70 cont Pnl. B Bg. Bg. day night 2 Dialog: DP: Look, no one really knows anything. Action: -DP LEANS FINN TOWARDS WALL. ① APR 1 3 2016 Timing:

Production :

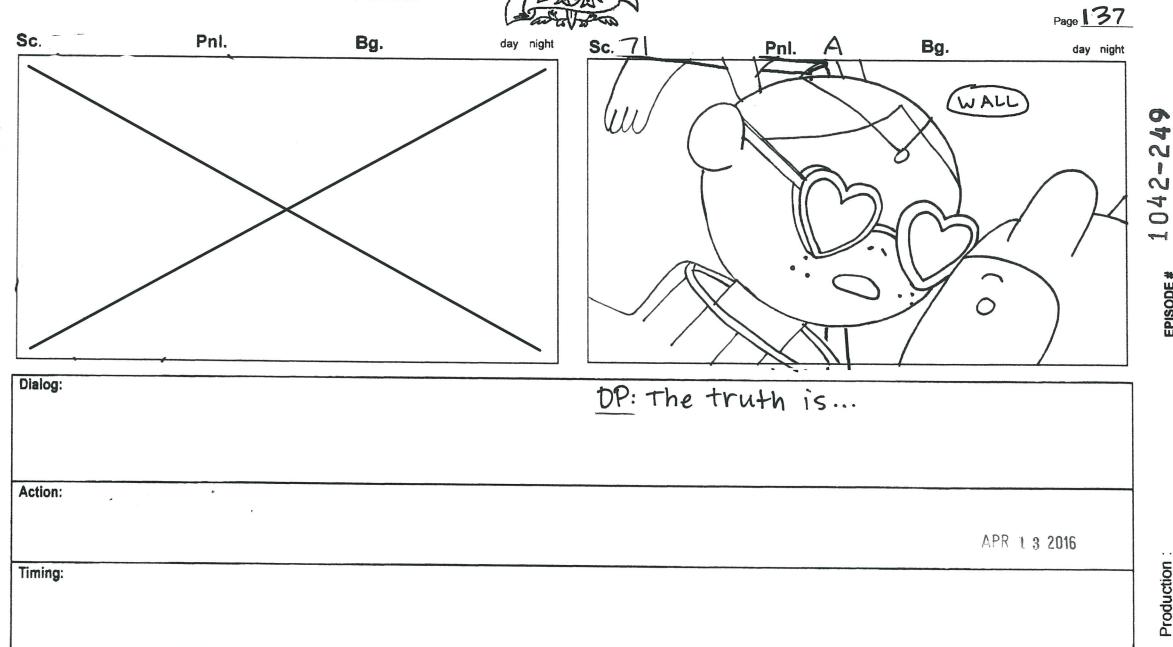
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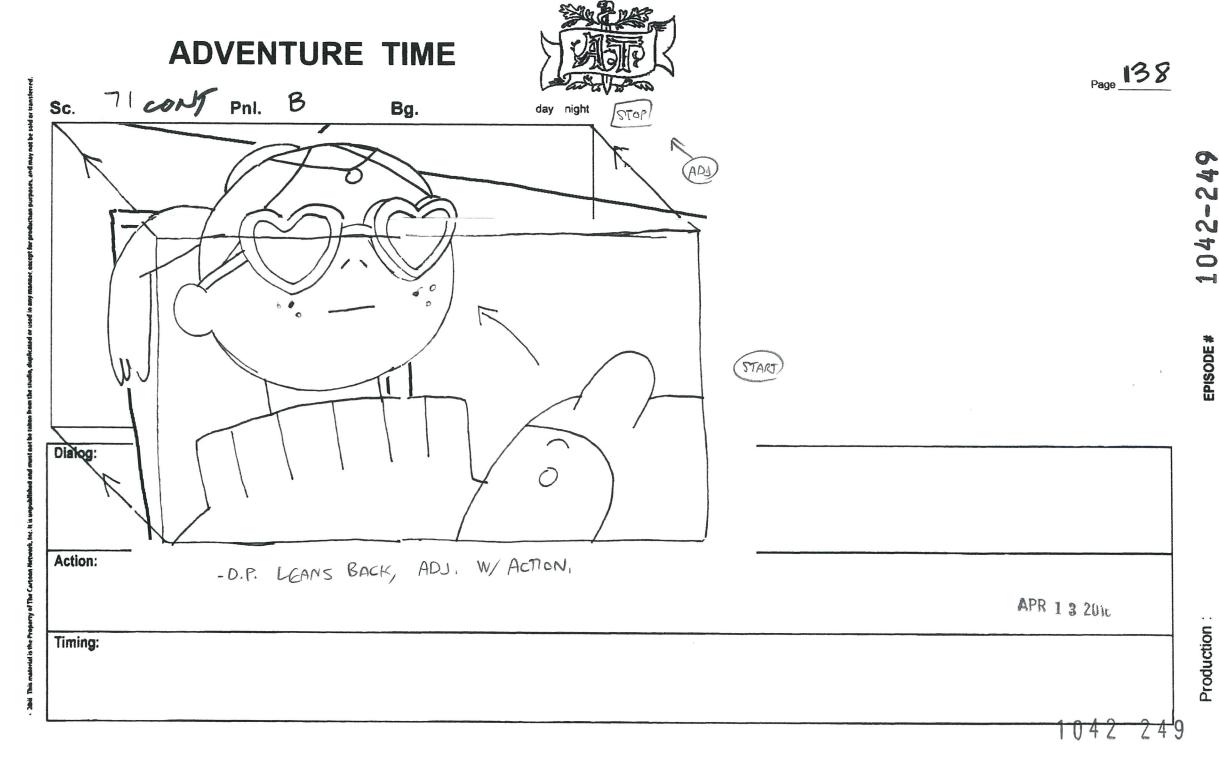
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EPISODE#

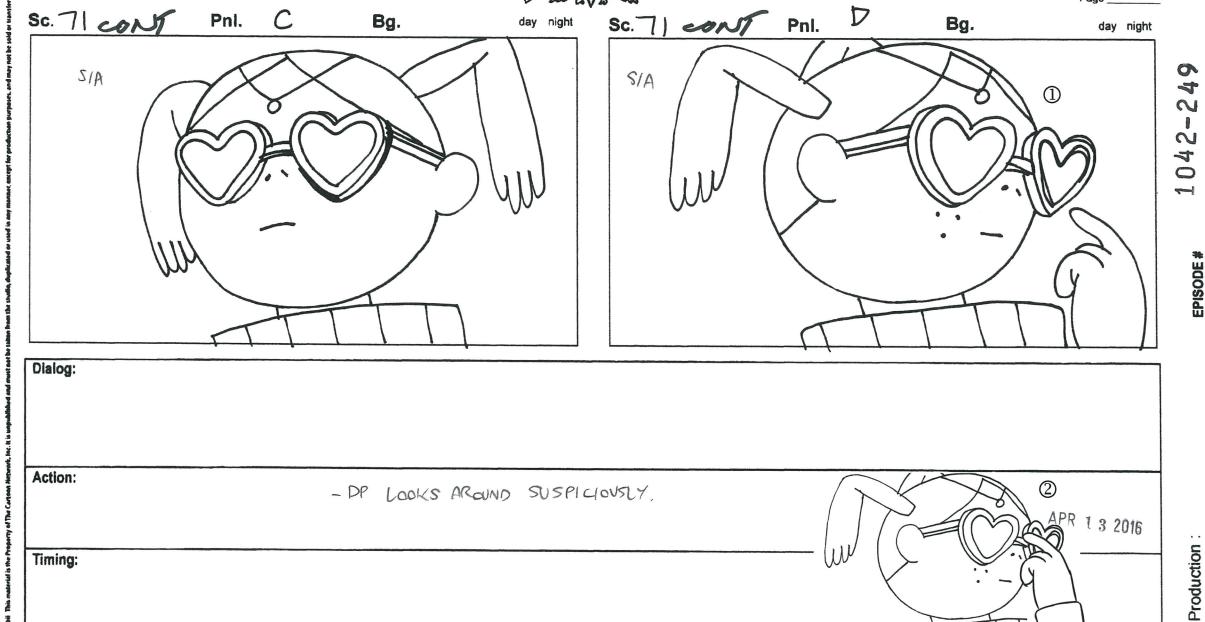
Production:











EPISODE #

Production:





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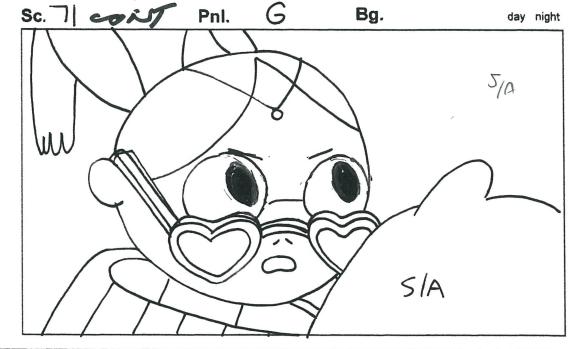
EPISODE#

ADVENTURE TIME



Page 141

Sc. 7) conf Pnl. F Bg. day night



Dialog: DP:1 don't even have a medical degree.

DP: I just came in here one day for an X-ray.

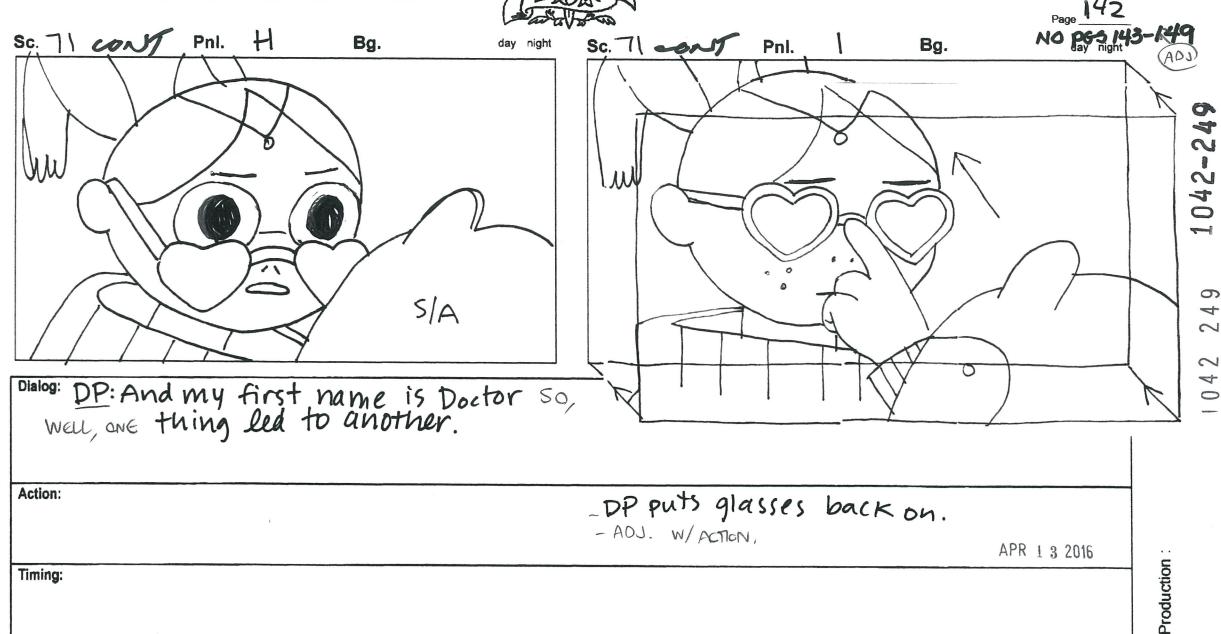
Action:

APR 1 3 2016

Timing:

Production :







Page 150

Sc. 7/ CONT Pnl.]	Bg.	day night		Page ***	
Dialog: PP: "Ciao." Action:			AN		6
Action:				APR 1 3 2016	· <u>·</u>
Timing:					Production :
				4.5.4.0	\perp



ld or transferred.	Sc. 7/ CONT Pnl. K Bg.	and of the same	Page
Int. It is unpublished and must not be taken from the studio, duplicated or used in any manter, except for production purposer, and may not be sol	Dialog: F: Wait! Doctor		
Cartoon Network	Action:		
he Proporty of The	Timing:		APR 1 3 2016 5

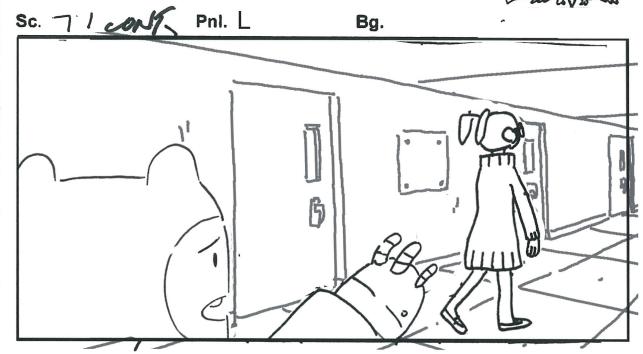
EPISODE #

Production:

ADVENTURE TIME



Page 152



Dialog: F: Princess!

Action: - DR. P WALKS PAST FINN.

Timing:

APR 1 3 2016

ADVENTURE TIME



Page | 53

Sc. 7/ conff Pnl. M Bg. BG SA 1042-Dialog: Action: -FINN TRACKS D.P. APR 1 3 2010 Timing:

EPISODE #

Production:

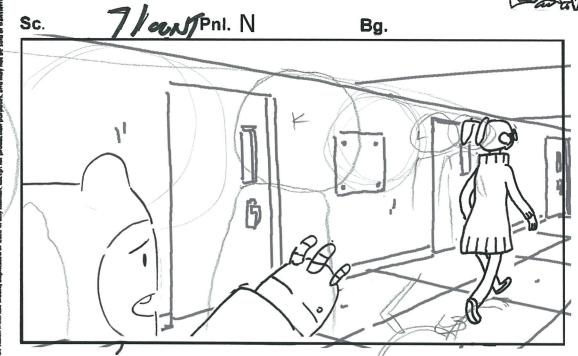
045-

EPISODE #

ADVENTURE TIME



Page_54



Ba.

Dialog: F:	Wait,	Doctor-
-		

MF: Hey Doc --

7/contino

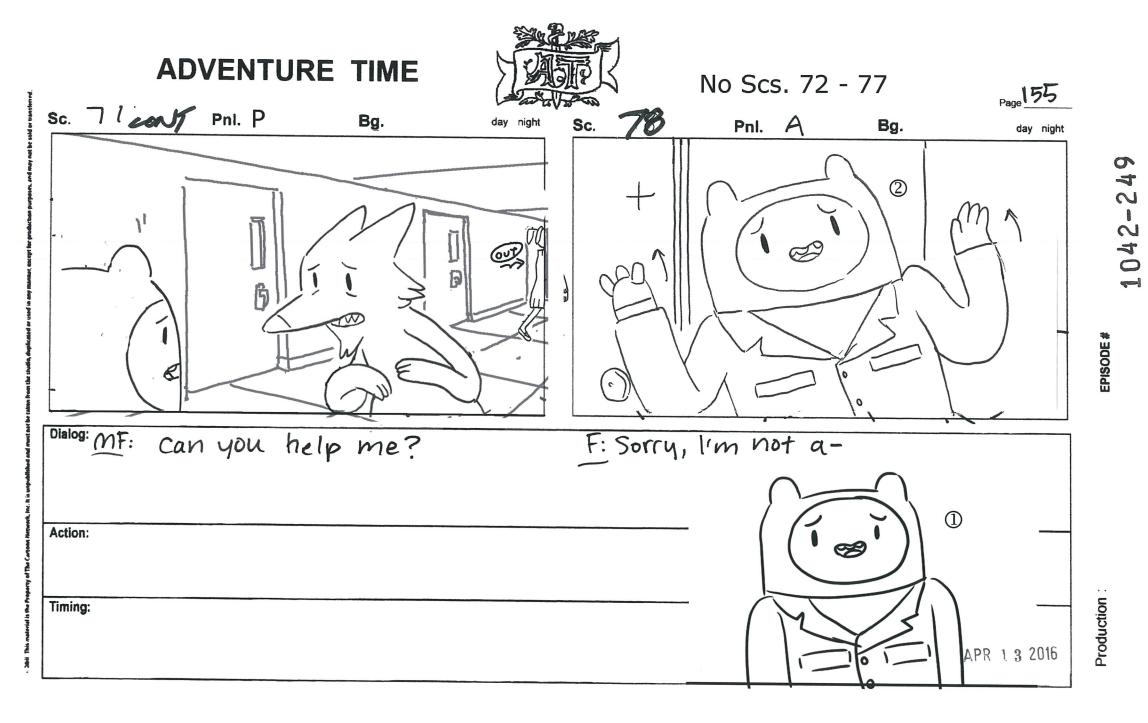
Action:

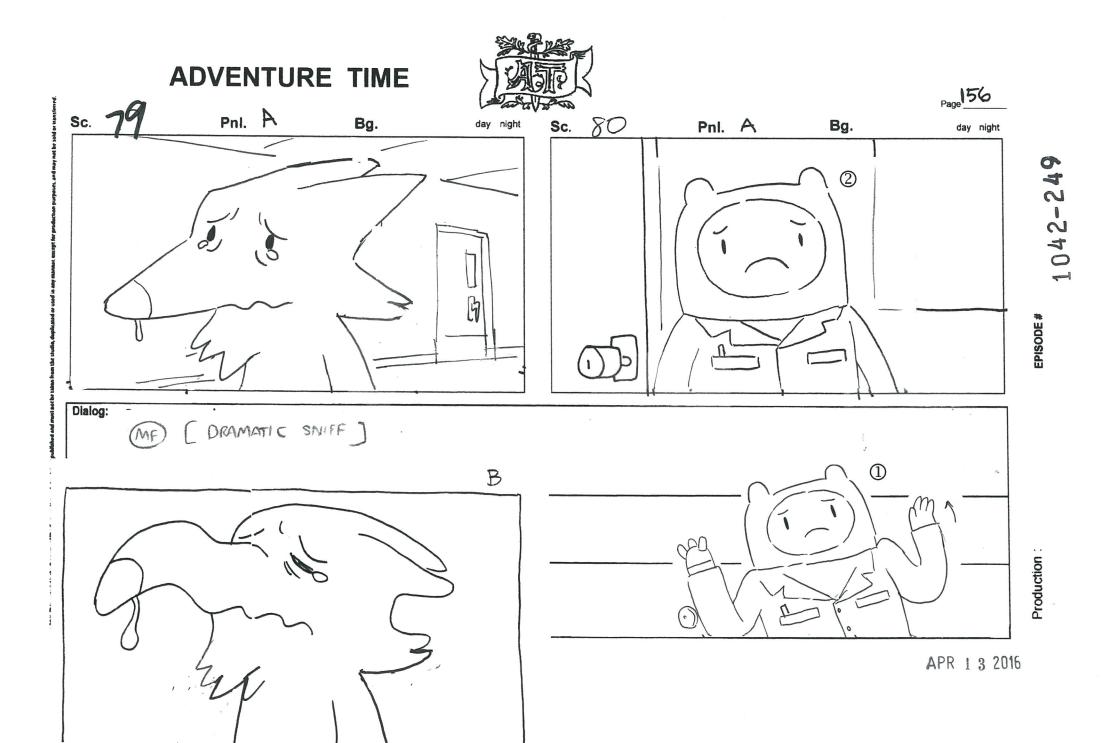
-MR. FOX WALKS ONS

Timing:

APR 1 3 2016

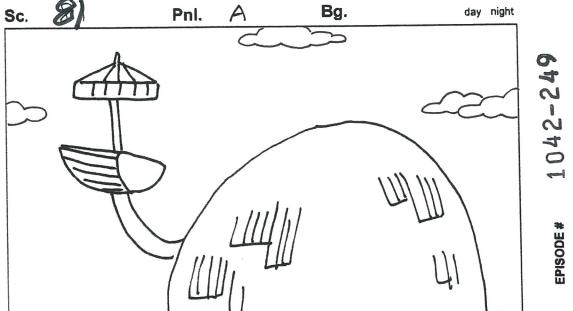
Production:







Sc. 80 conf Pnl. B Bg. day night



Dialog: F	:	OKay, uh	what	do	you	need	?
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Action:

- TREEHOUSE ROOF.

Timing:

APR 1 3 2016

Page 157

Production:



Page 58

82 Pnl. A 82 cm/Pnl. B Sc. Bg. Bg. day night SIA

Action:

J: A-ha!

- JAKE RIFIES THROUGH TRUNK, -J. PULLS OUT FLUTE

APR 1 3 2016

Production:

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EPISODE #

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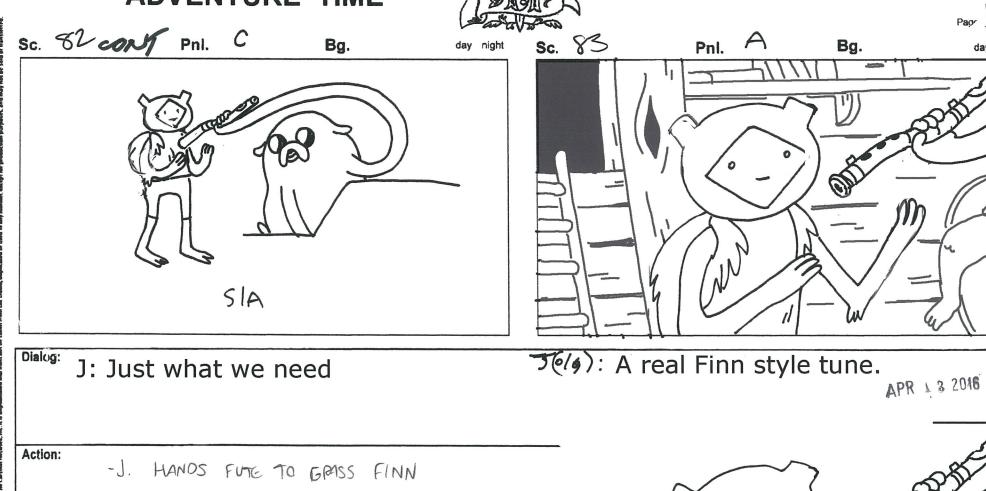
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Dialog:

Timing:

ADVENTURE TIME





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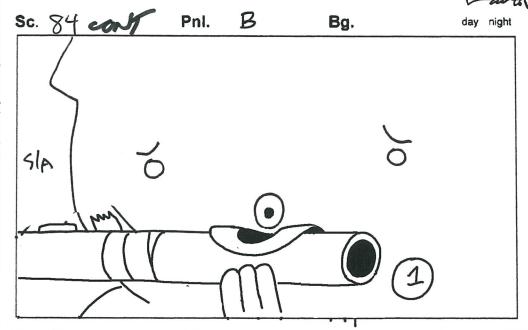
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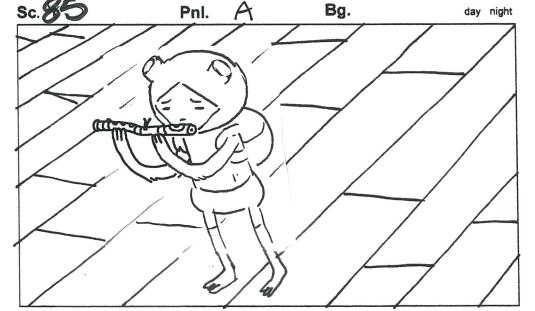
1042-249

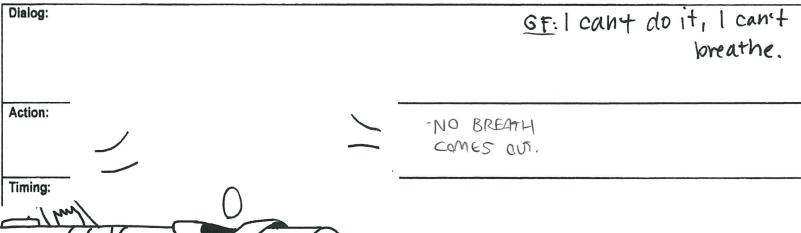
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2-2

04

EPISODE #

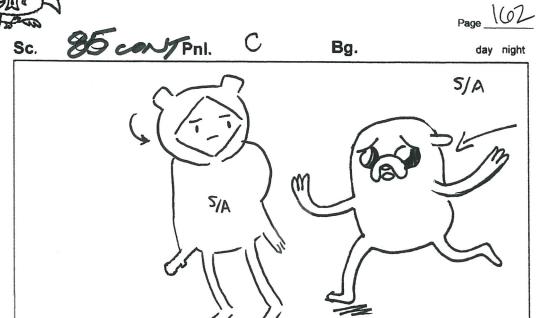
ADVENTURE TIME

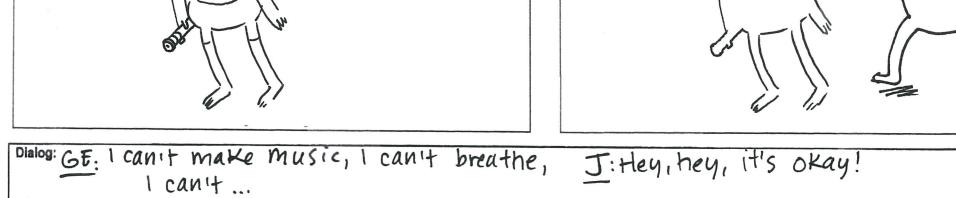
Bg.

Sc. 85 cont Pnl. B

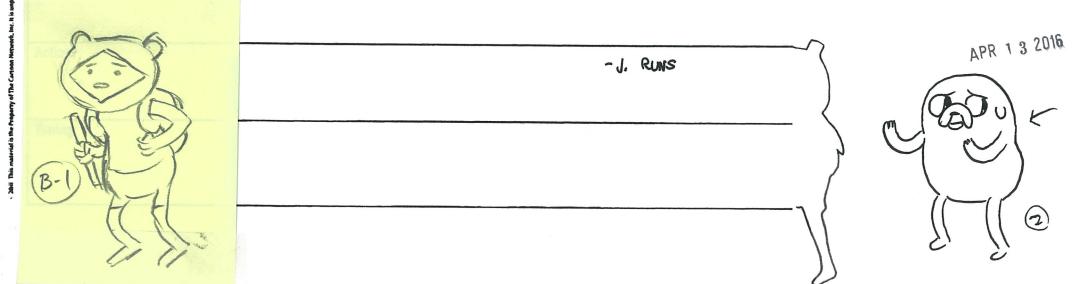


SIP.





S/A



, and the state of	ADVENTURI	E TIME			No Sc 87		Page 163
Sc. 86	Pnl. A	Bg.	day night	Sc.	Pnl.	Bg.	NO PG-164
							EPISODE# 1042-249
3: V	10t breathing	is cool!					
,							
Action:							
				and the second		APA	2 1 3 2016
Timing:							1

Pnl. Sc. Bg. day night 1 APR 1 3 2016

ADVENTURE TIME

88

-FERN LOOKS UNCONVINCED

Pnl. Bg.

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EPISODE#

Production:

1042

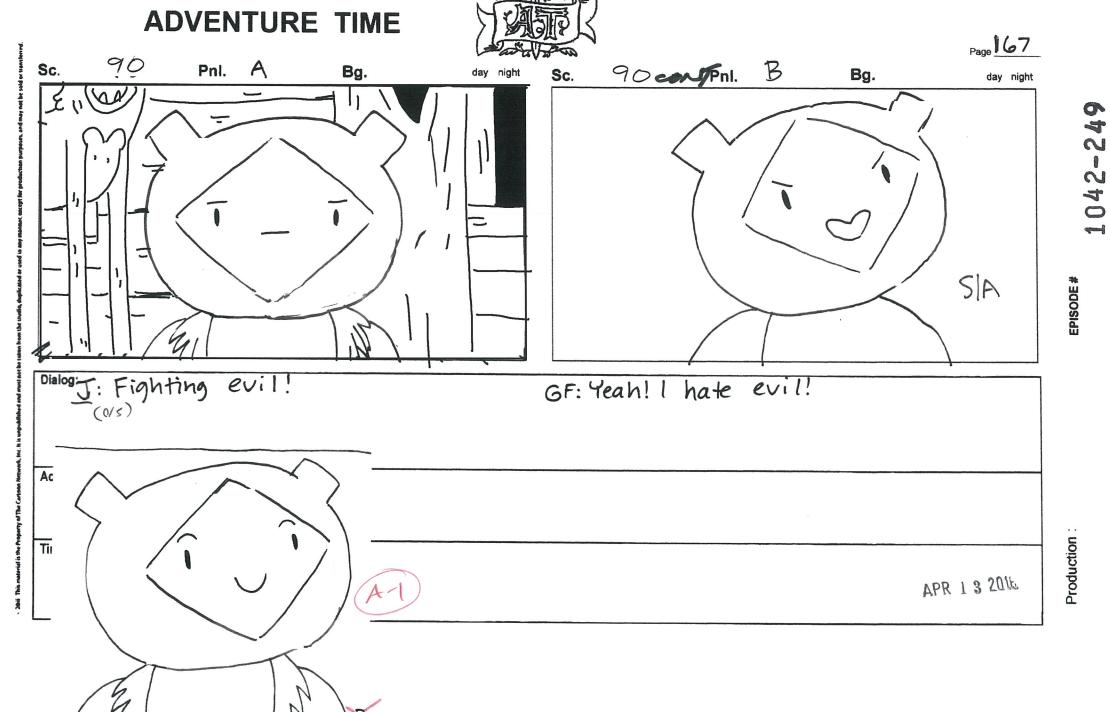
Action:

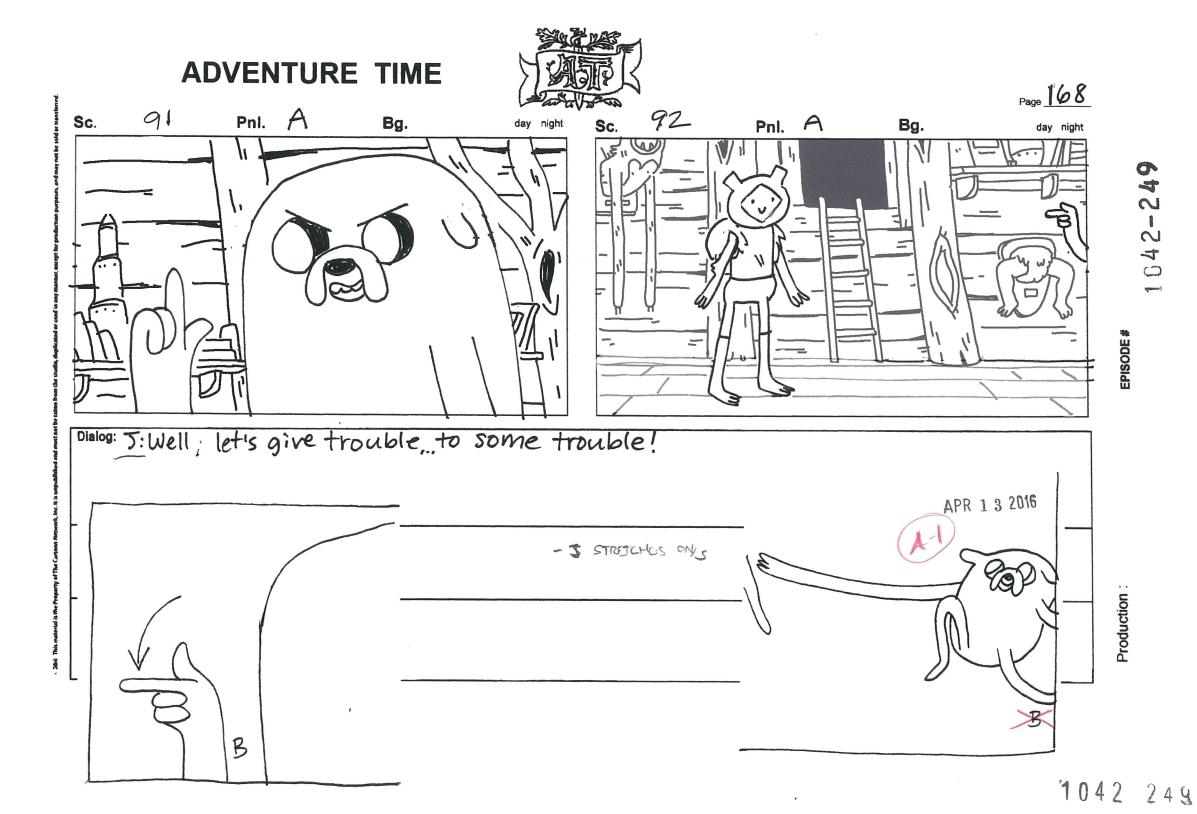
Dialog:

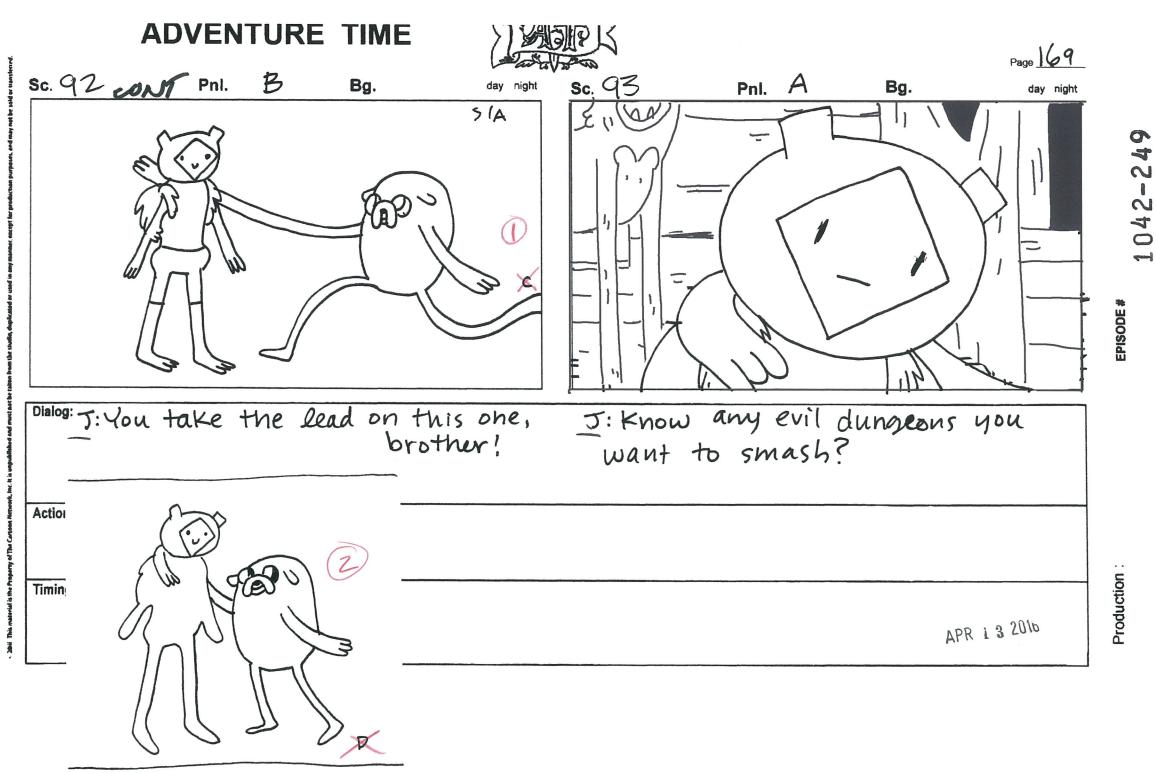
Sc.

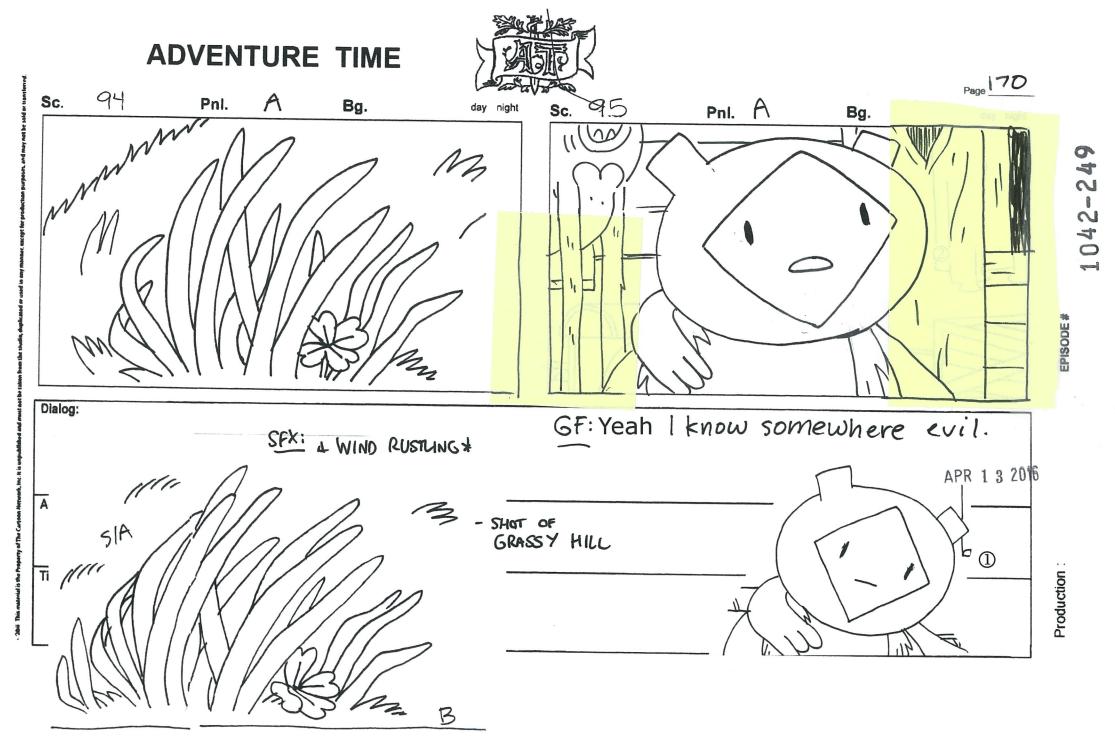
Timing:

ADVENTURE TIME	T Manne K			166	
Sc. 89 Pnl. A Bg.	day night Sc.	89 Pnl. B	Bg.	Page Le Co	EPISODE # 1042-249
Dialog: Action: Timing:	J: Her	! Iknow what	you like	e! APR 1 3 2016	Production :









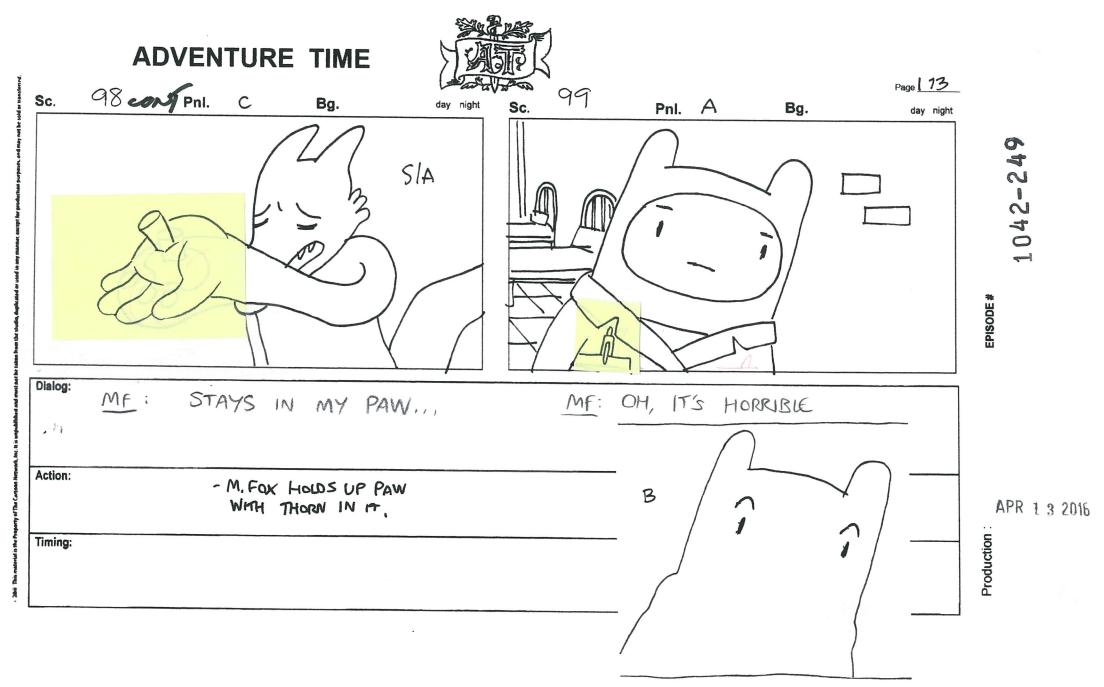
ADVENTURE TIME	TABLE !		Page 17 1	
Sc. 9 Pnl. A Bg. Dialog: F: Where does it hurt?	mF: It's H	Pnl. A Bg. He big one for me, does	day night	EPISODE # 1042-249
Action:		AP	R 1 3 2016	 E
Timing:				Production :

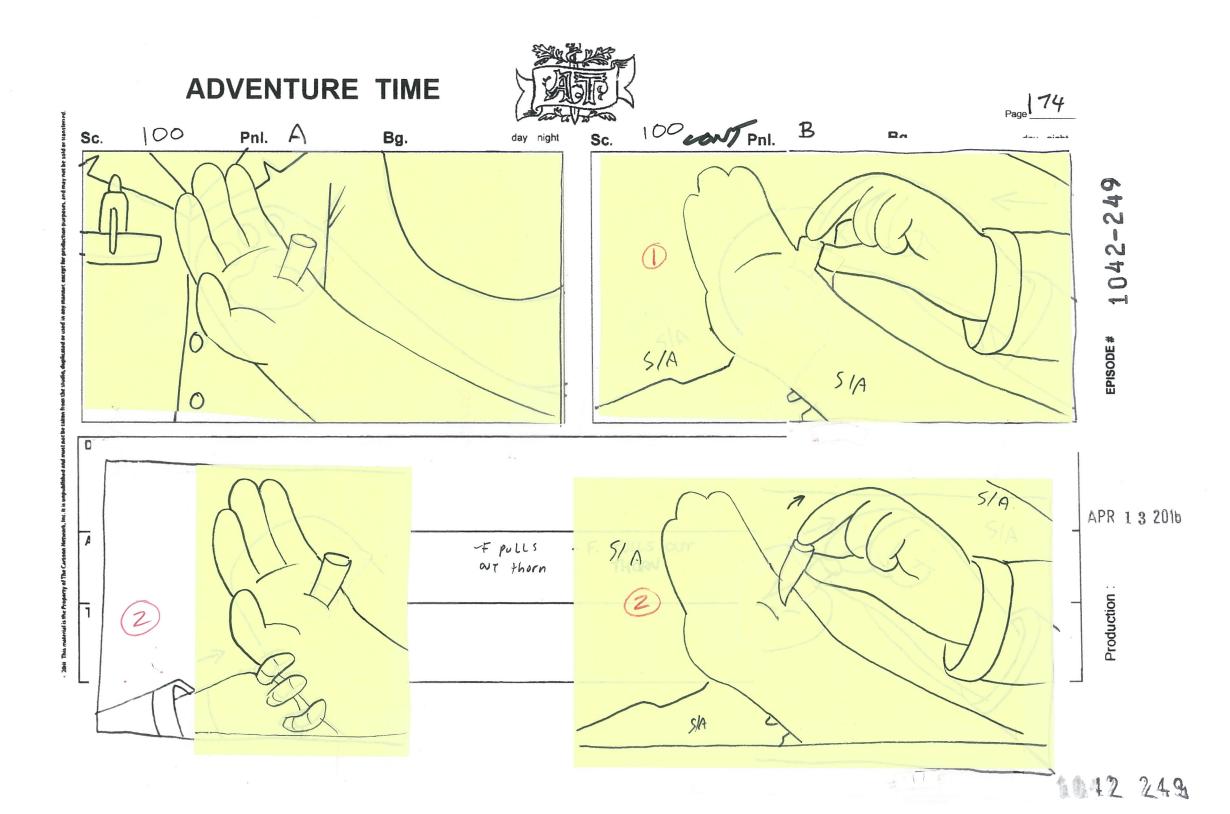
ADVENTURE TIME				Pag	e_172
Sc. 98 Pnl. A Bg.	day night S	ic. 98 cont Pnl.	B		day night
			1	7	10
Dialog: MF: It's really over.	1	MF: 1 9ct this and it just	pain n	n my paw	7,
Action:				APR 1 3 20	16
Timing:					

Production:

1042-249

EPISODE#





EPISODE #

	ADVENTU	IRE TIME	T VAIS				
			and a Val	and the same			Page 175
Sc. 10	Pnl. F	Bg.	day night	Sc. 101 cons	Pnl. B	Bg.	day night
		e		SIA	9		>
	124				7		
Dialog:				MF:	AHH.		
Action:				.MR. FOX PE	nks up.	APR 13	2016
Timing:							



	A	PVLINION						Page [76
Sc.	102	Pnl. A	Bg.	day night	Sc.	Pnl.	Bg.	day night
	A							
Dialog:	MF: Wou	u, you're a	healing ge	nius, do	!			-
Action:							А	PR 1 3 2016
Timing:								

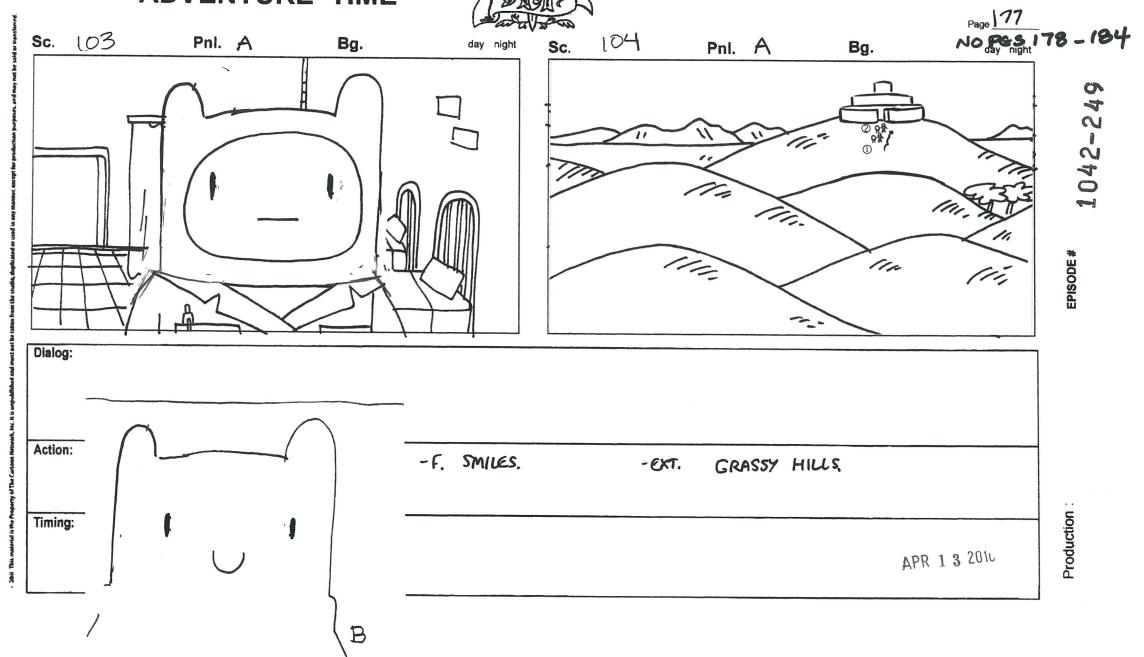
Production

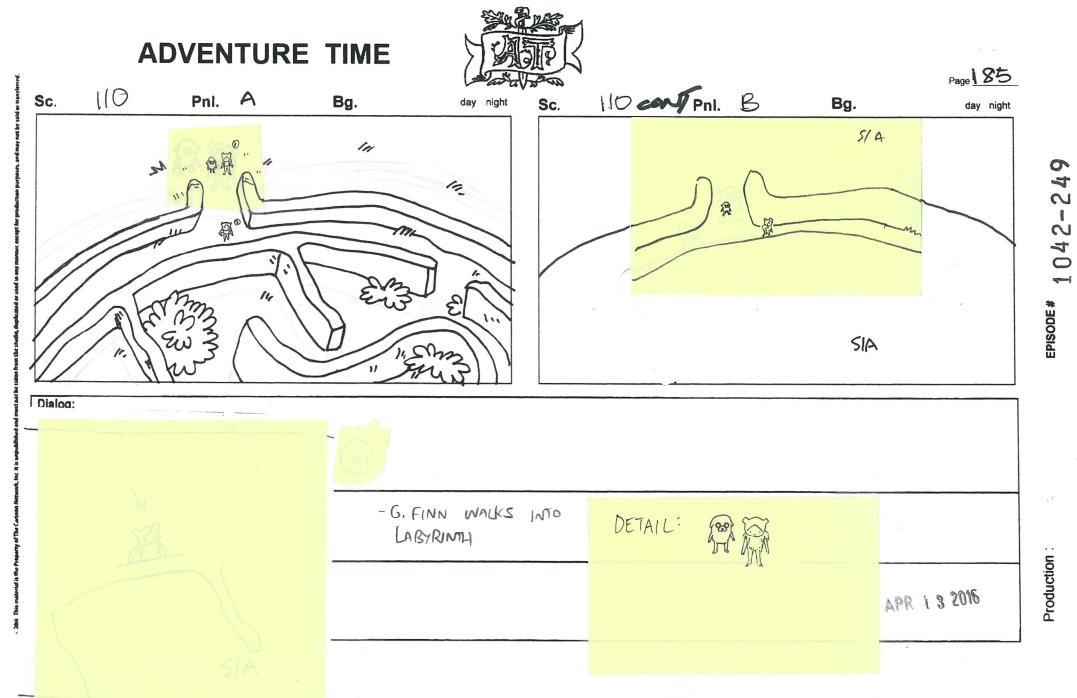
1042-249

EPISODE#









ned.		ADVENT	URE TIME		配以		Page 186
ld or transferr	Sc.]//. Pnl.	A Bg.	day night	Sc. III cont Pnl.	B Bg.	day night
in any manker, except for production purpours, and may not be so	۸,				Pa		5/0
t be taton from the studio, duplicated or used i			J mp,				EPISODE #
early, Inc. It is unpublished and must be	Dialog:				(J) HU	H	
sporty of The Cartoon Mets	Action:				-J. RUNS/GAINS ON/S.		 =
Dii This material is the Pro	Timing:						Production 9102 & 1 AAA



	and al word			Page 87
c. \\ cold Pnl. C Bg.	day night Sc.	Pnl.	Bg.	day night
	no posé			
alog: T: This Place feels KINDA		ling stop.		
iming:	-F. STOPS FRONT OF	[Ŋ	94	R 13 204

EPISODE#

ADVENTURE TIME Page | 88 Pnl. A Sc. Pnl. Bg. 112 Sc. Bg. day night Dialog: Action: - GRASS FINN STARES (NTO PUDDLE. APR 1 3 2016 Timing:

Production:

EPISODE #

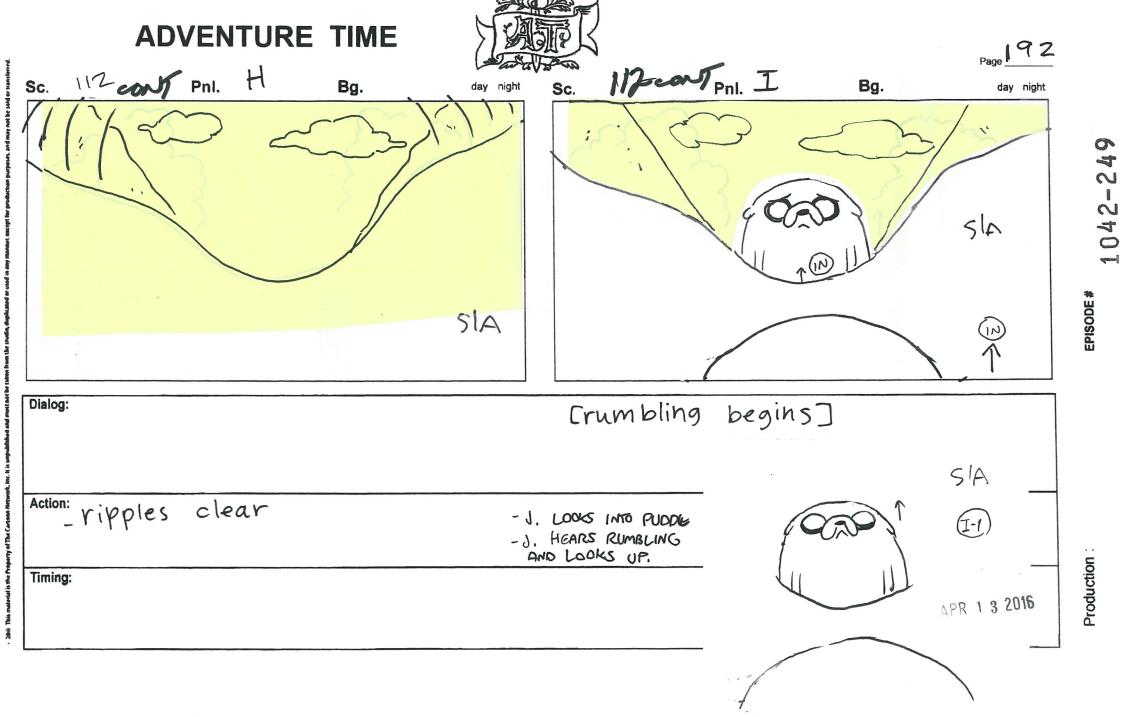
ADVENTURE TIME			Page 89
Sc. 1/2 and Pnl. B Bg.	day night Sc. 1/2 conf	Pnl. C Bg.	day night
The mind	BL/SA		SIA
Dialog:	[SPLAST	4! SFX]	
Action: - GF RAISES FOOT	-GF STEPS	IN PUDDE	APR 1 3 2016
Timing:			

ADVENTURE TIME	WASTER STATE OF THE PARTY OF TH	Page	10
Sc. 12 en Pnl. D Bg.	day night Sc. M2 cent Pnl. E	_	night
			EPISODE #
		1/// 11 \	
Dialog: Action:			
Action.		APR 1 3 2019	:
Timing:			Production

EPISODE #

Production:

•			
ADVENTURE TIME) Aggrey		Page 191
Sc. 112 cont Pnl. F Bg.	day night Sc.	12 sen Pril. 6	Bg. day night
		The law	SIA
Dialog:			
Action:	- GF	Walks Through Sceng	
			APR 1 3 2016
Timing:			



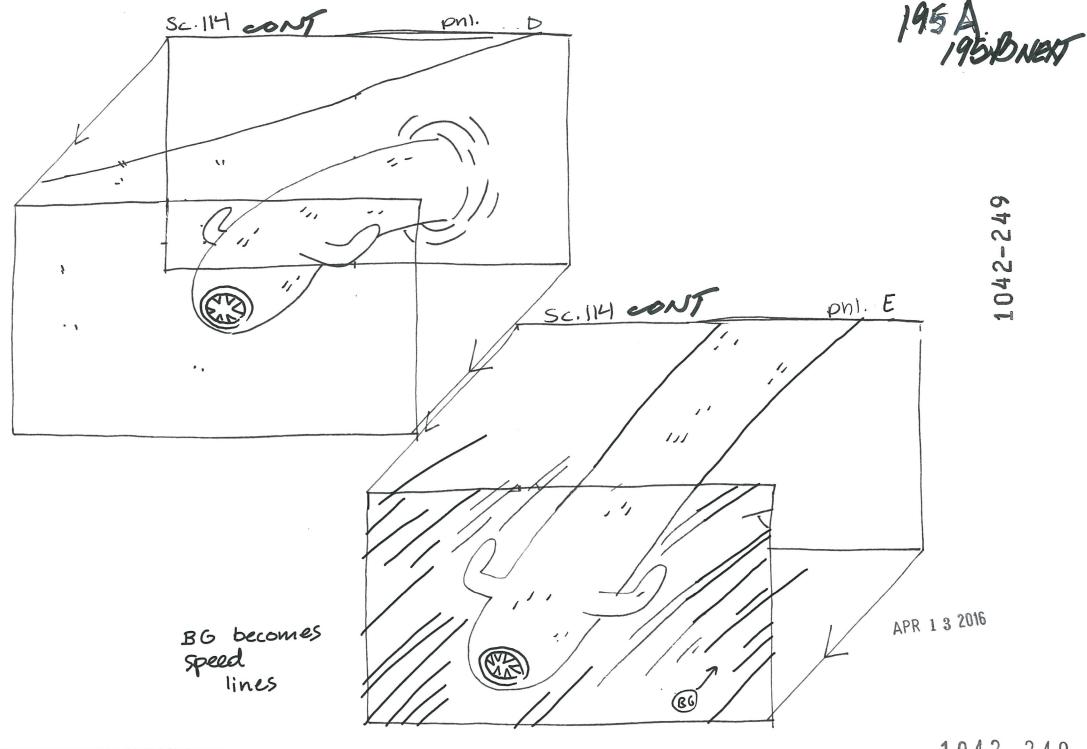
ADVENTURE TIME			Page 193
Sc. 1/3 Pnl. A Bg. da	y night	STOP	
The state of the s			1042-249
335	E & C		EPISODE#
Dialog: [rumbling]		-	
	(AI)		
Action: - PAN RIGHT TO LABYRINTI- WALL		- WALL STANDS TO BOIL	
Timing:		APR 1	Production

EPISODE #

Production :

ADVENTURE TIME	Walle L		Page 194
Sc. IIH Pnl. A Bg.	day night Sc. 114 CONT	Pnl. B Bg.	day night
	, 4	SIA	
" e' "	" Eu		
Dialog:	* S	KSHH 1	
Action:		MONSTER STRETCHES	
Timing:			APR 1 3 2010

ADVENTURE TIME Sc. III CONT Pnl. Bg. Pnl. Bg. day night Sc. 1042-249 EPISODE # Dialog: SFX: * SHNEKA Action: Production: APR 1 3 2016 Timing:



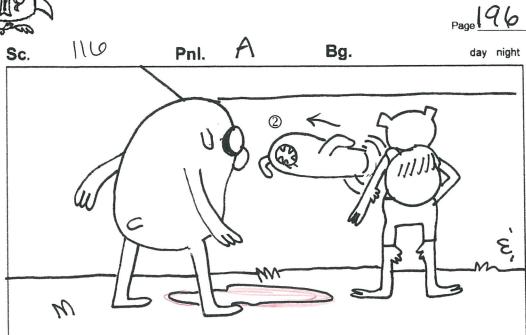


			Tara Varia		Page	5
Sc. 115	Pnl. A	Bg.	day night Sc. 115 CONT Pnl. B	Bg.	day night	96NAT
						EPISODE#
Dialog: Action:					¥	
Timing:			;k		APR 13 ZUID	Production:
						i

EPISODE #

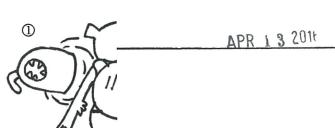
ADVENTURE TIME 115 con Pnl. C Bg. Sc.





		Mills	,,,					
Dialog:	GFINN & J (GASP)							
Action:			- GRASS	MONSTER	Rushes	TOWARDS	JAKE	

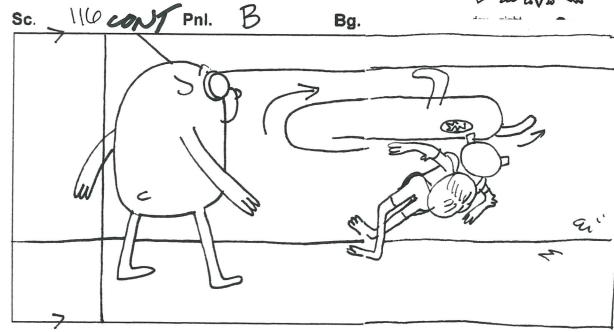
Timing:



Production:



Page | 97



Dialog:

GM: * ROARX SFX: WHAM!

Action:

- G. MONSTER VEERS RIGHT/ HITS GRASS FINN -ADJ. W/ ACTION

Timing:

APR 1 3 2016

1042 249

Production:



110 cont Pnl. C Bg. day night APR 1 3 2016

1042-249

EPISODE #

Production:

Dialog:

Action:

_ADJ. NORTH AS GM RISES.

Timing:

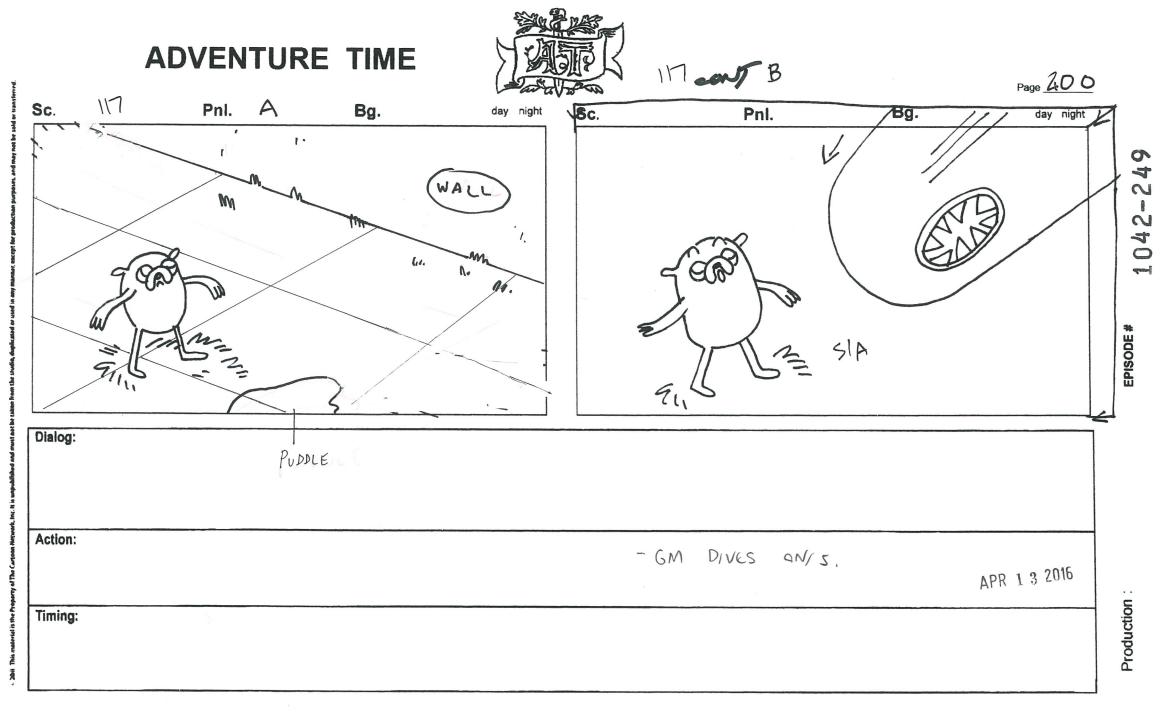
ADVENTURE TIME	199
Sc. 110 conf Pnl. D Bg. day night	Sc. Page day night
no from the south, despite and an overly from property, and may not be took	
4, Inc., it is unpublished and must nee to	
party of The Carteon Herror	-GRASS MONSTER SURGES TOWARDS CAM. APR 1 3 2016
Timing:	

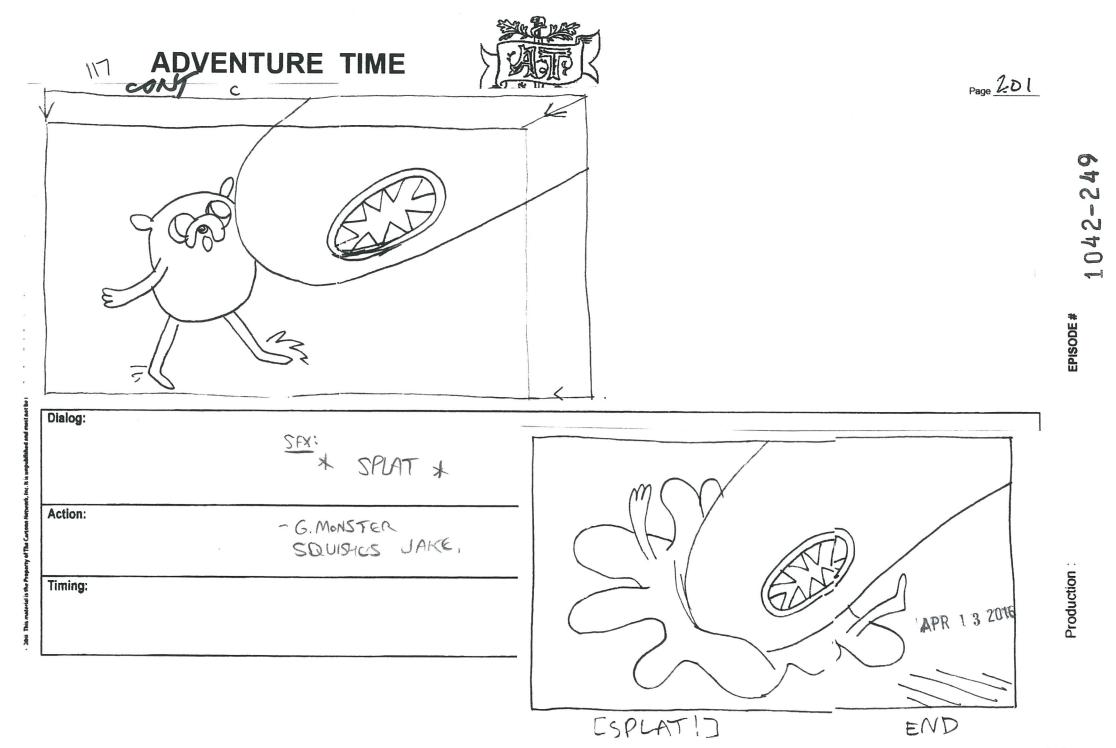
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1042-249

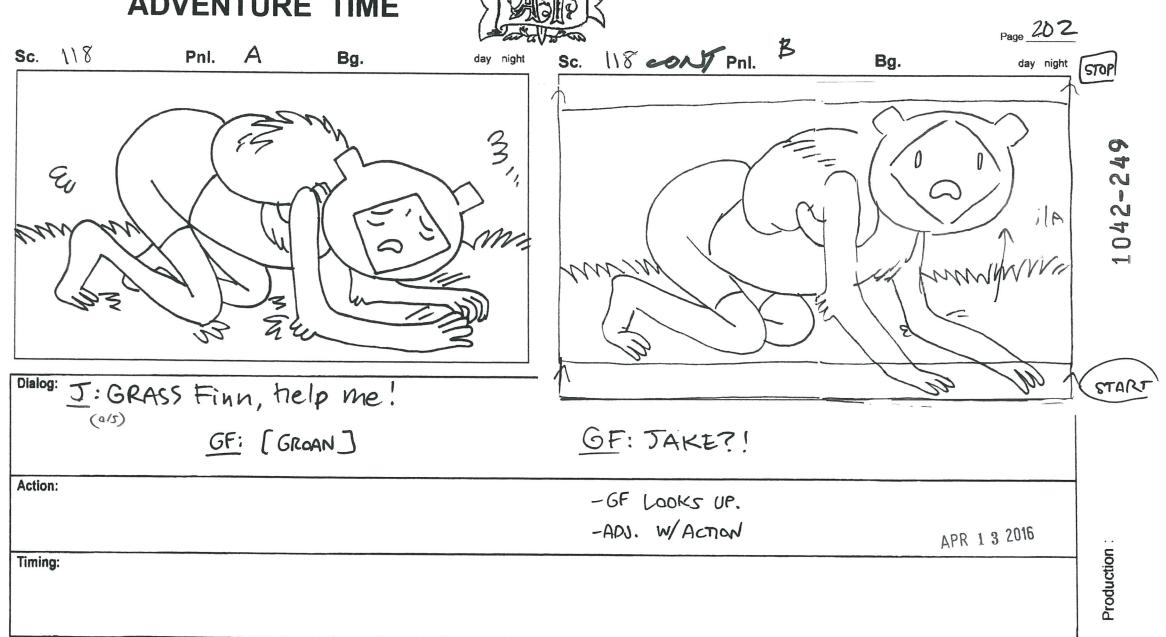
EPISODE#

Production:





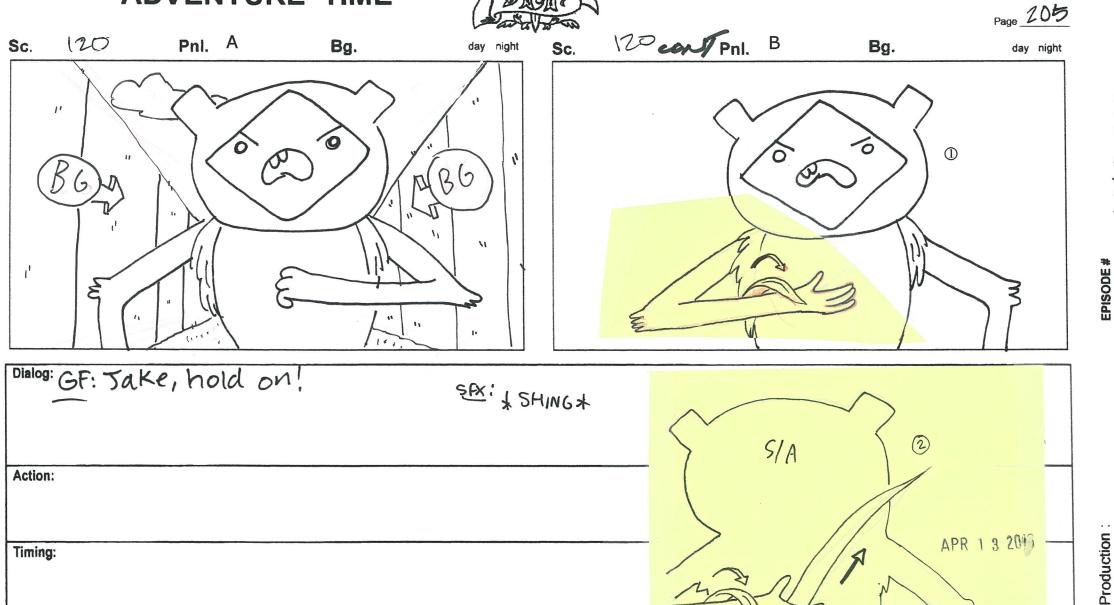




ADVENTURE TIME Sc. 119 Pnl. A Bg. day night Sc. 1042-249 EPISODE # Dialog: J. Ouch! GF: GASP! 3 Action: - GMONSTER PINS JAKE TO GROUND - GF STANDS Production: Timing: APR 1 3 2016 1042 249

ADVENTURE TIME



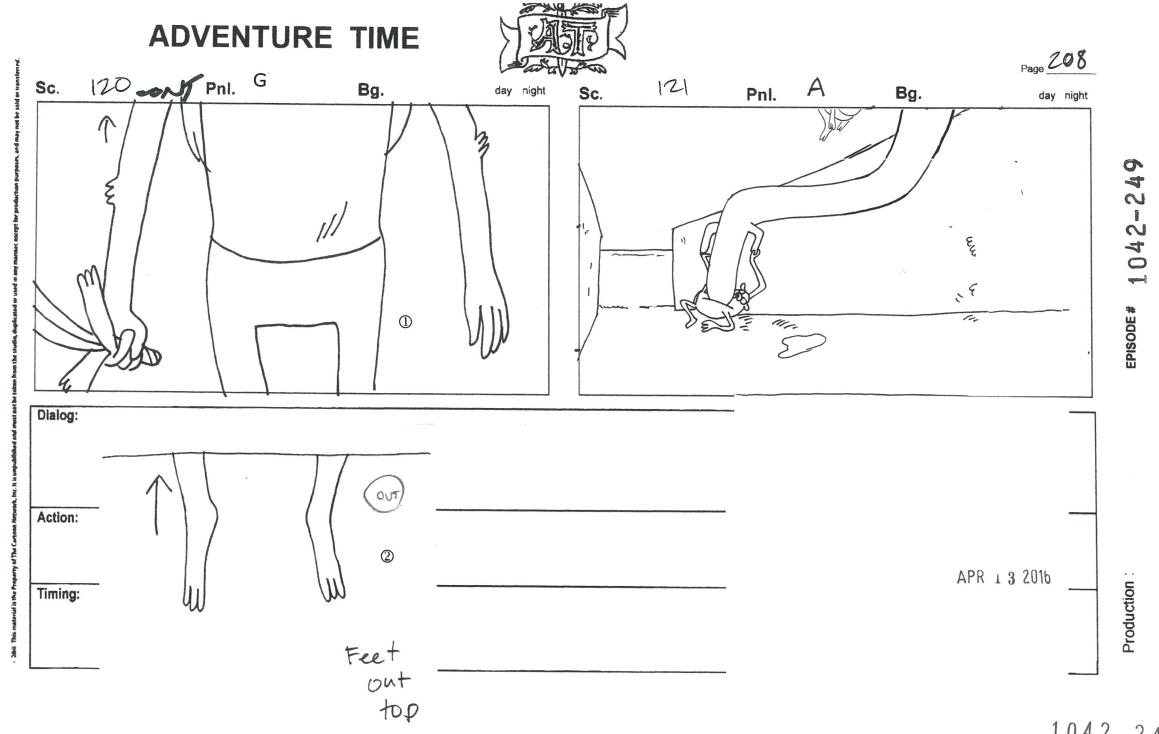


ADVENTURE TIME Page 206 Week Pnl. C 120 con Pnl. D Sc. Bg. Bg. Sc. day night (BG) 249 045-EPISODE # Dialog: Action: - G.F. Forms SWORD APR 1 3 2016 Production Timing:

1042-249

EPISODE #

ADVENTURE TIME			207
Sc. 120 con Pnl. E Bg.	day night Sc.	CONT Pnl. F	Page Bg. day night
an Market State of the state of	M3 (B6)	3	
Dialog:			
Action: -GF. ANTICS DOWN		GF LEAPS.	APR 1 3 2016
Timing:			

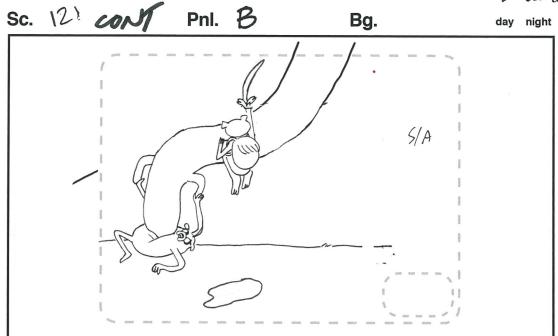


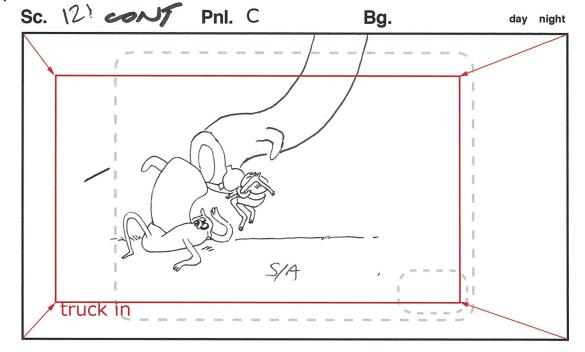
EPISODE#

Production:

ADVENTURE TIME



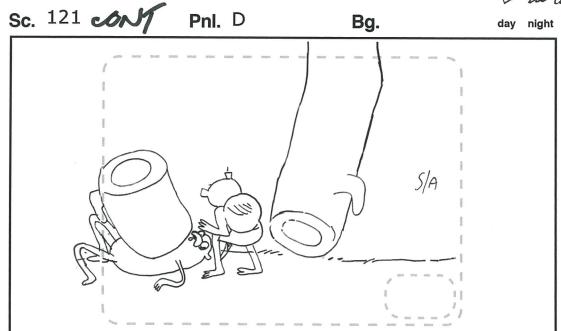


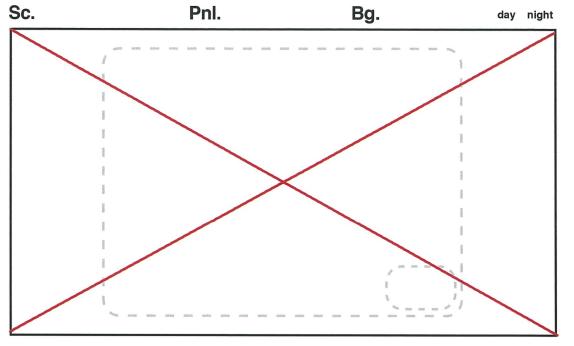


Dialog: Action: -G.FINN CUTS THROUGH G. MANSTER truck in APR 13 2015 Timing:



Page 210





Action:

Ark in ends

APR 1 3 2016

Timing:

Production:

1042-249

EPISODE #



Page 211 Pnl. A 122 MPnl. B 122 Bg. Sc. Bg. day night SIA 5 M, Dialog: Action: -G.FINN RISES ON/S. APR 1 3 2016 Timing:

1042-249

EPISODE #

Dialog:



SIA

Page 2.12

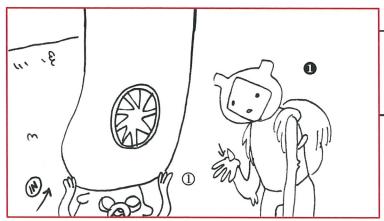
Sc. Mens Pnl. D Bg. day night

J: Hey GREAT JOB, MAN!

1042-249

EPISODE #

- G.Finn RETRACTS SWORD



- J. RUSES ON/S

APR 1 3 2016

1042 249

Production:

ADVENTURE TIME Page 2.13 123 13 continues B Pnl. A Sc. Bg. Bg. day night day night SIA SIA Dialog: GF: Hmm. Action: - G.FINN REVEVED - GF SMILES APR 1 3 2016 Timing:

Production:

1042-249

EPISODE #

Pnl.

Bg.



day night Sc. 124 Pnl. B Bg. day night

E: ONAY ... E: Where's the patient?

Action: (DISSOIVE CUT) - F. LOOKS UP.
-FINN LOOKS AT CLIPBOARD

Timing:

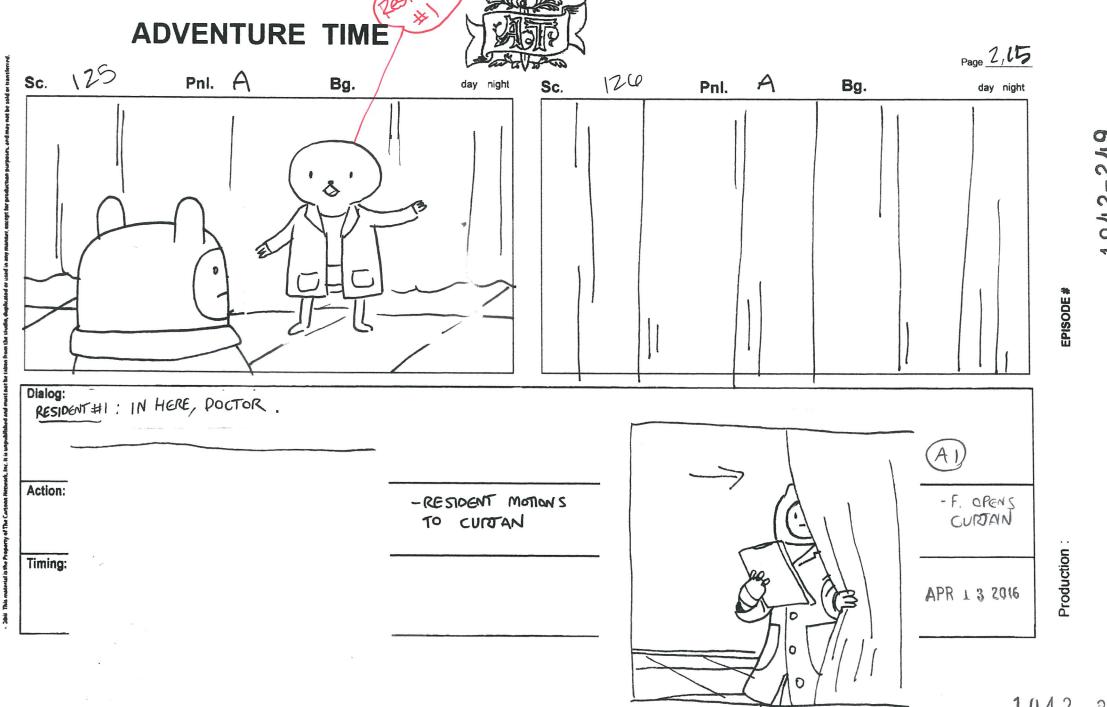
Sc. 124

Production:

APR 1 3 2016

1042-249

EPISODE#



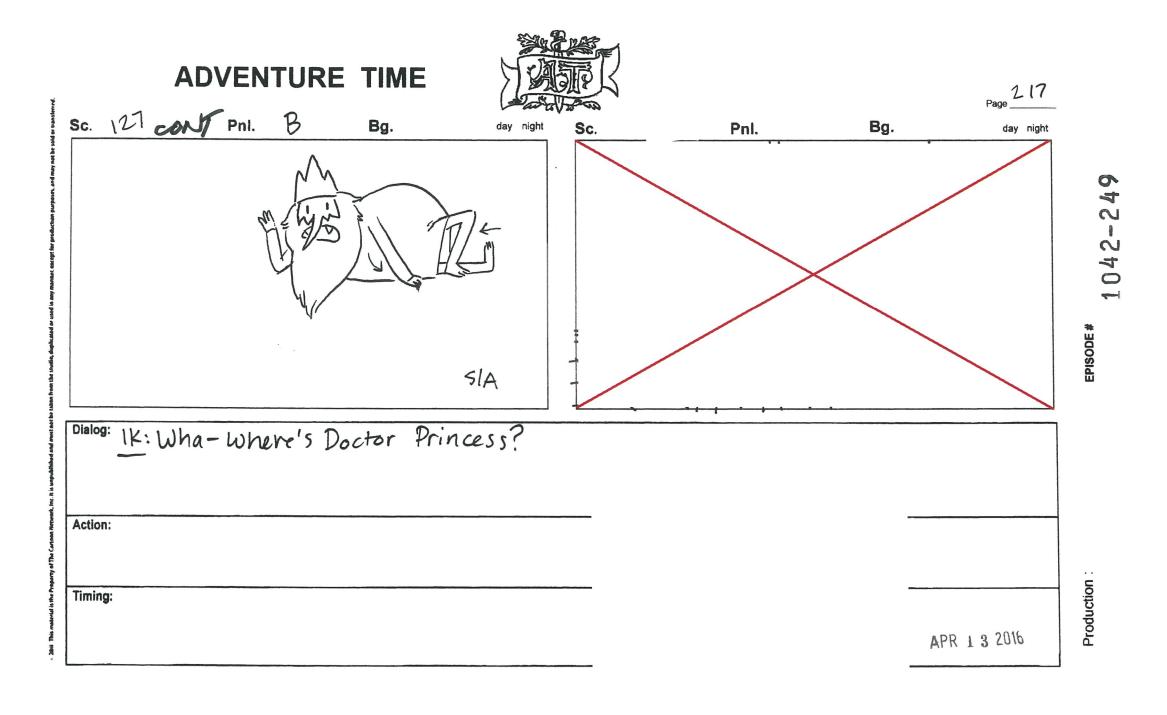
1042-249

1042-24

EPISODE #

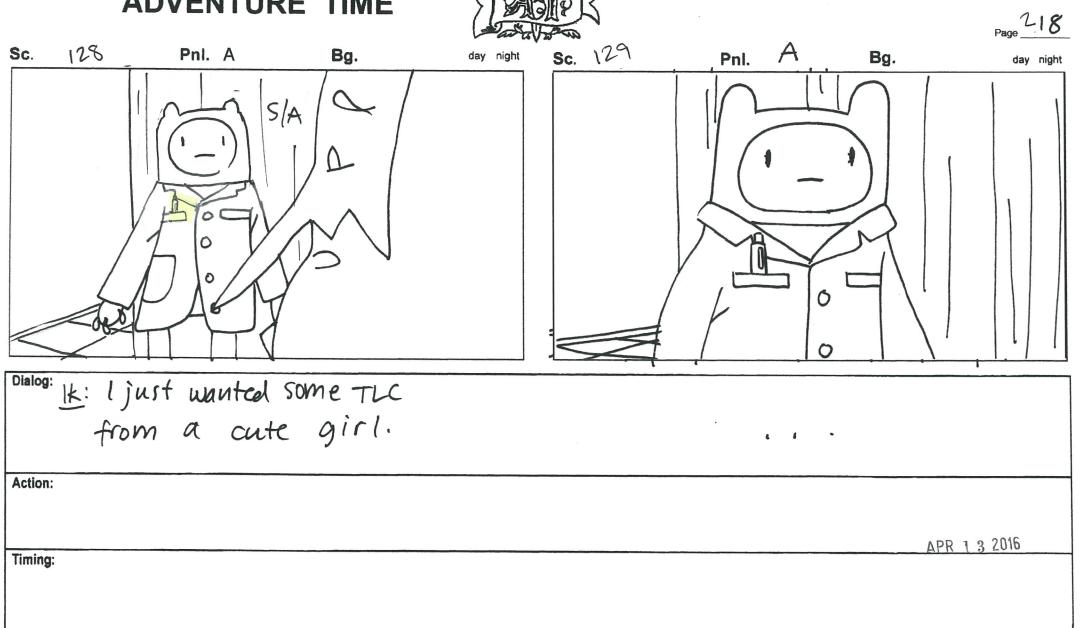
Production:

ADVENTURE TIME Page Z16 MOCONT Pol. B 127 Bg. Pnl. A Sc. Bg. day night day night SIA Dialog: IK: Hey baby! F: OH! Action: - IK LIES ON HOSPITAL BED APR 1 3 2016 Timing:

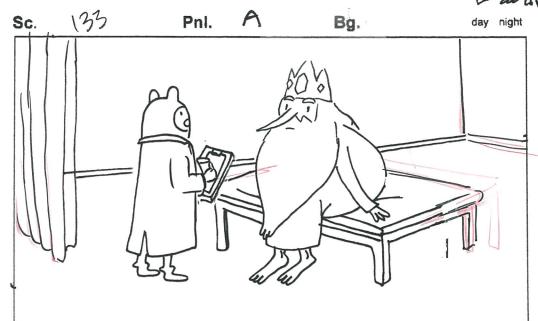


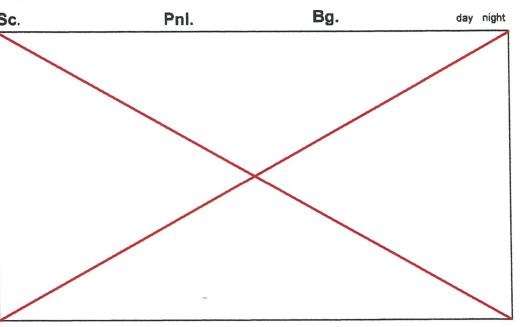
EPISODE # 1042-249











Dialog: F: So uh... How's your, nh, general condition?

Action:

APR 1 3 2016

Production:

249

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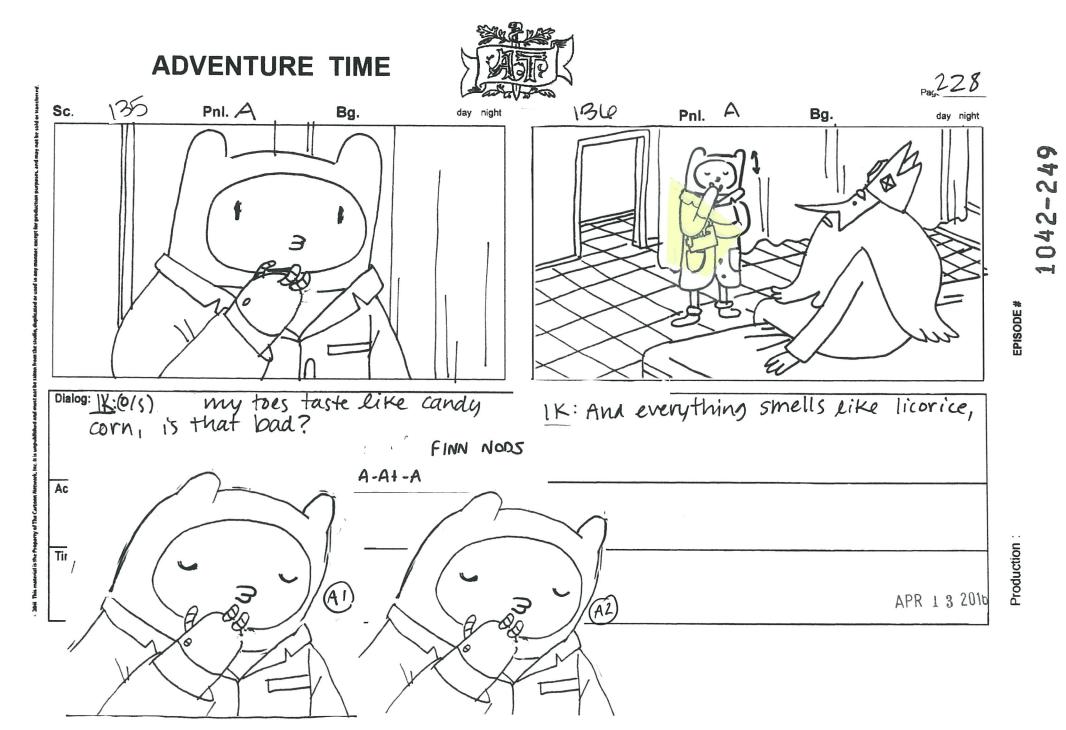
EPISODE #

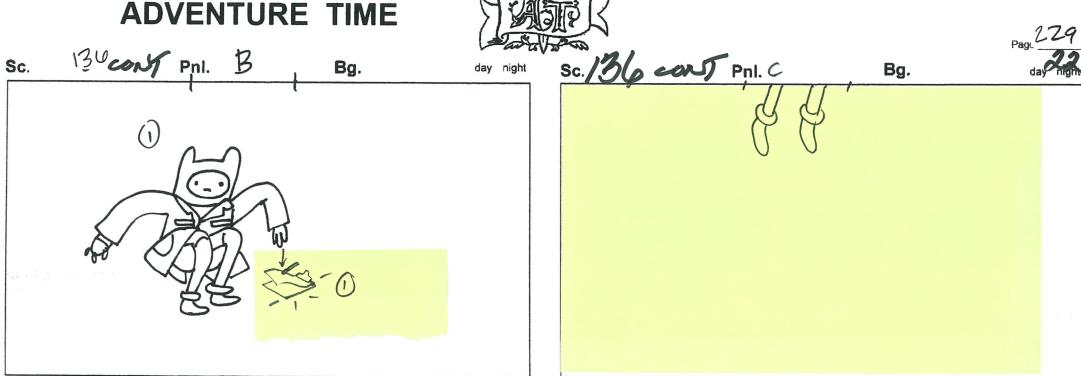
2 EPISODE

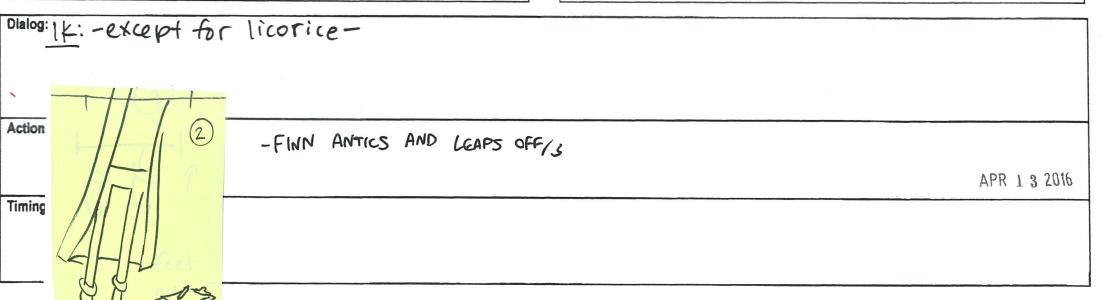
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7	5
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ADVENTURE TIME B 134 con 1 Pnl. 134 Pnl. Bg. Sc. Bg. Sc. day night IK: My back is in agony, like always. Dialog: 12: Oh, you know, the usual. Action: APR 1 3 2010 Timing:







1042 249

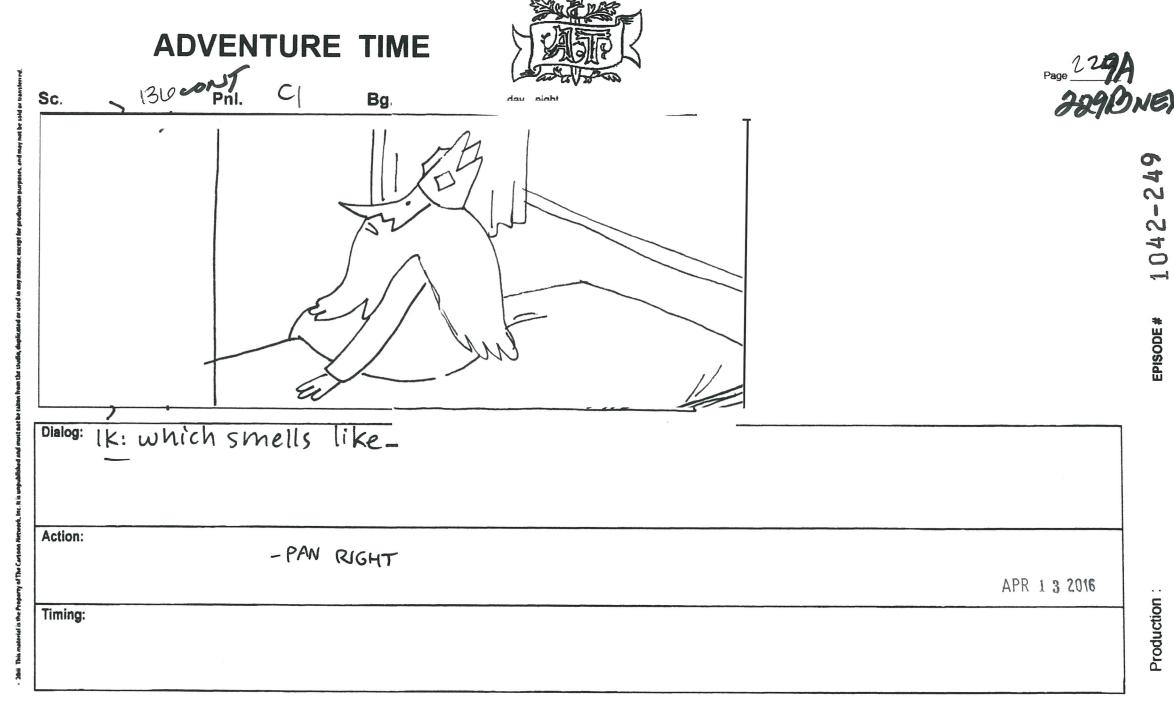
Production:

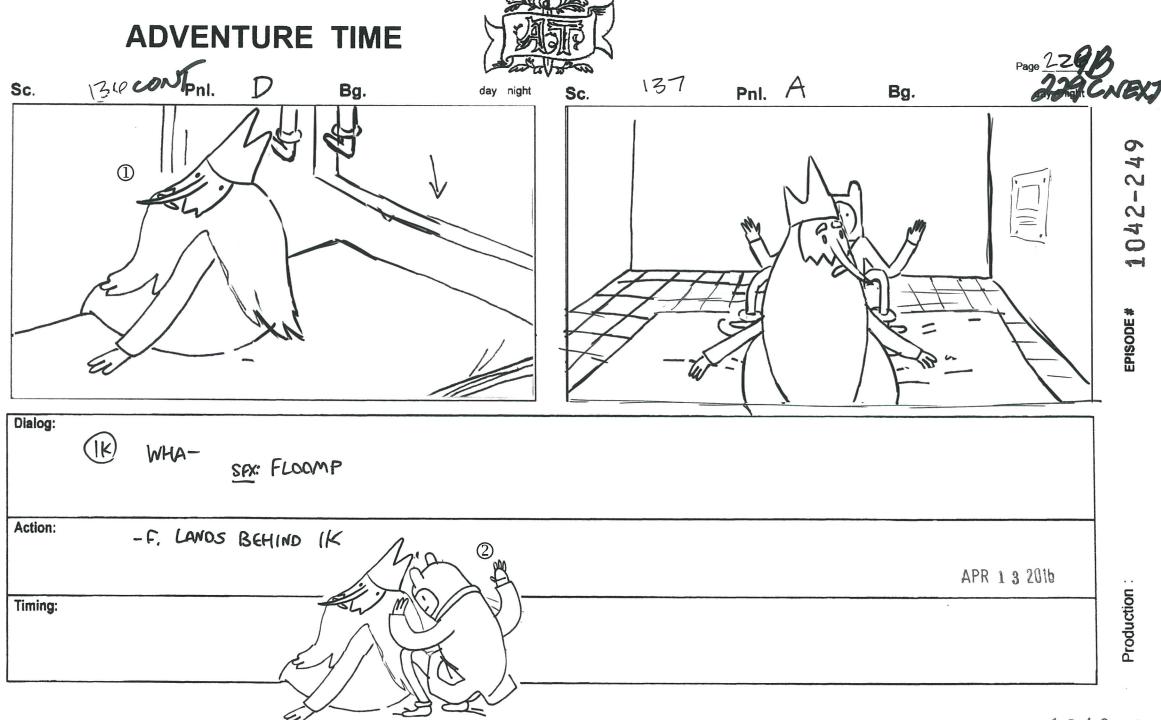
249

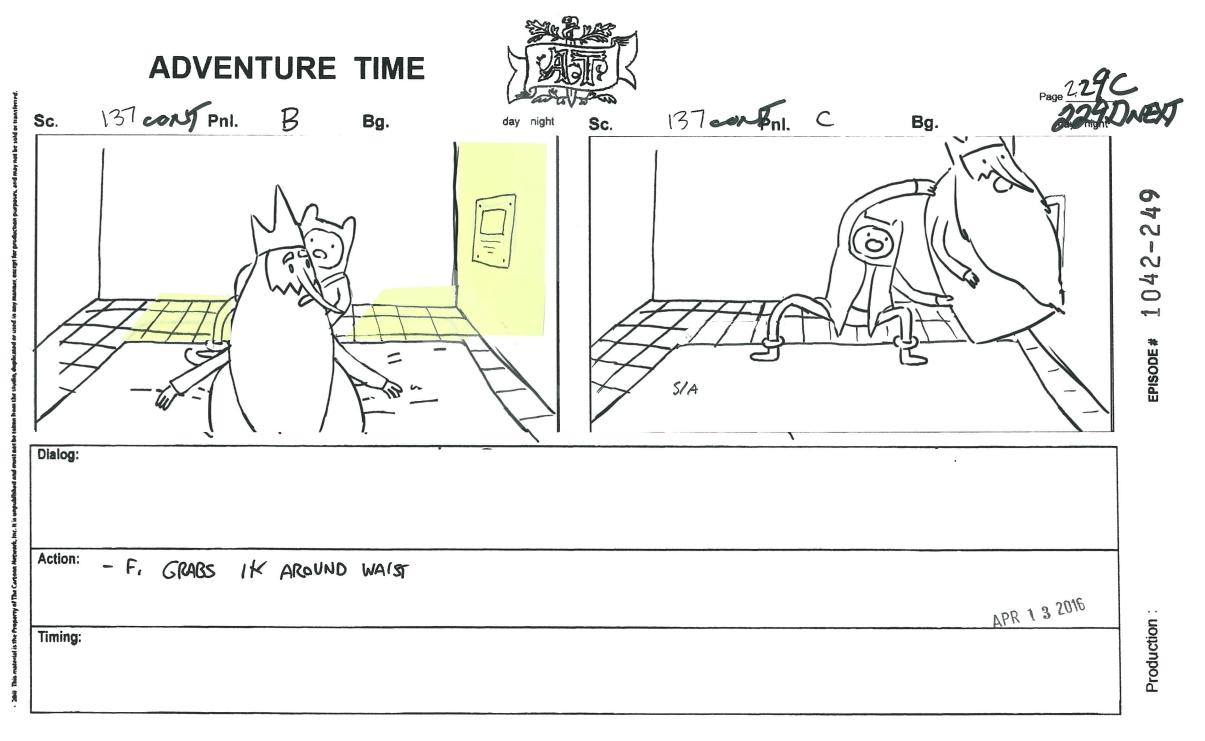
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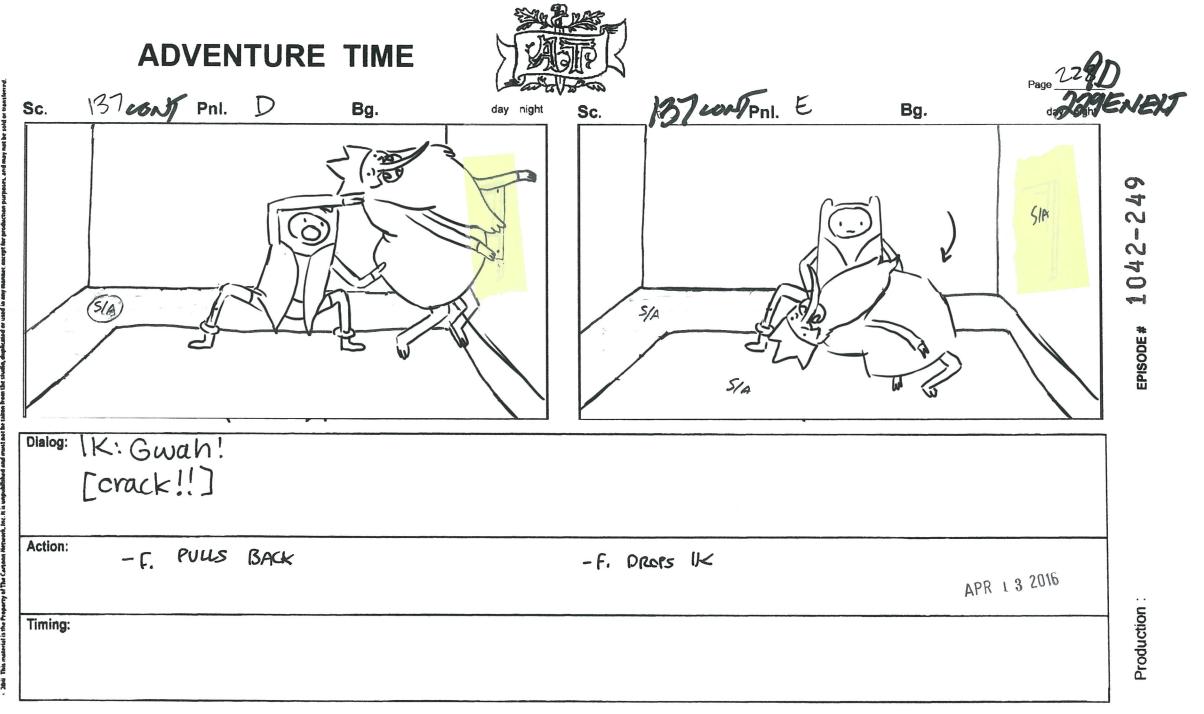
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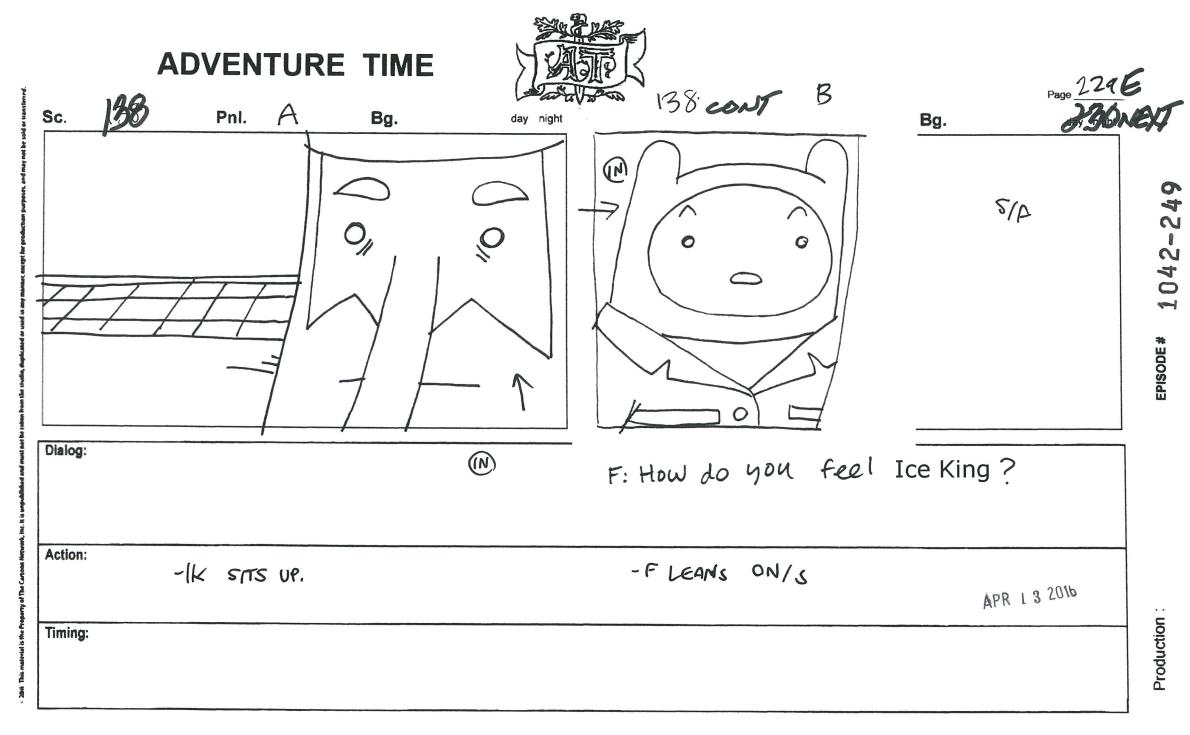
EPISODE #









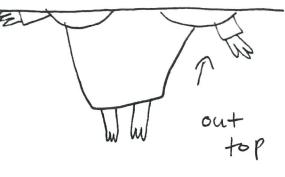


ADVENTURE TIME	Page 130
Sc. 138 car Pnl. C Bg.	day night Sc. Beer Inl. D Bg. day night
	0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
Dialog: 1K: 1 feel	IK: Great!!
Action:	APR 1 3 2016
Timing:	





Action: BEARD FLAP CYCLE 0,2,0,2 Timing:



APR 1 3 2016

Production:

249

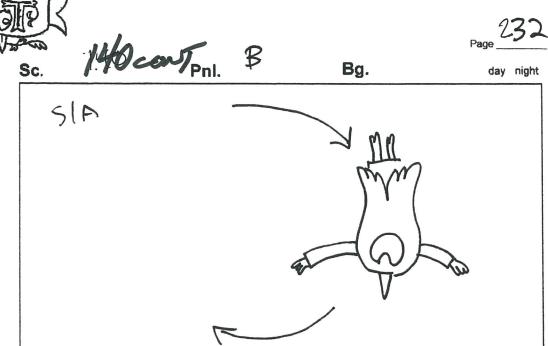
1042-2

EPISODE #

045-

EPISODE #

ADVENTURE TIME 140 Pnl. A Sc. Bg.



Dialog: [K: I feel 500 years old again! IK: (maniacal laughter)

Action:

-IK FLIES IN CIRCLES NEAR CEILING

Timing:

1042 249

1042-249

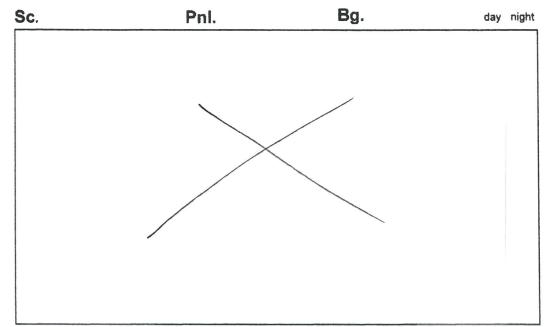
EPISODE #

		NTURE	TIME						Page
Sc.	IHI Pn	ı. A	Bg.	day night	Sc.	141 cont Pni	. B	Bg.	day night
					5	2000		S/A	
			1			(5/A)			
Dialog:	1K(°/s): Heu	, we s the	nould hit town!		IKU	0(5): 0	go dano	ing!	
Action:						-F. Looks	AT MIRROR	A	PR 1 3 2016
Timing:									

1047 749



142 A Pnl. Sc. Bg.



Dialog: K	(0/5): Finally	meet	Some	girls!
	T: (/a)	Dankani	T:	

Finn: (v/o) Doctor Finn..

[K(°/s): (laughs maniacally)_

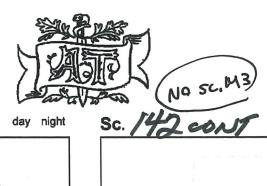
Action: -CU as MIRROR

APR 1 3 2016 Timing:

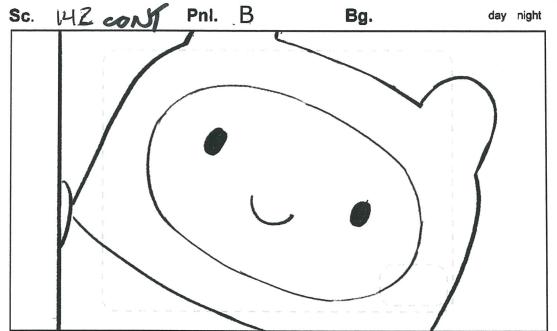
Production:

2

EPISODE#



Page 235



Sc. 142 cont Pnl. Bg. day night

X - DISSCLVE

Dialog:	(V/O)	THIS FEELS PRETTY RIGHT.

Action: X-DISSOLVE TO GRASS FINN

APR 1 3 2016

Timing:

Production:

045-

EPISODE#

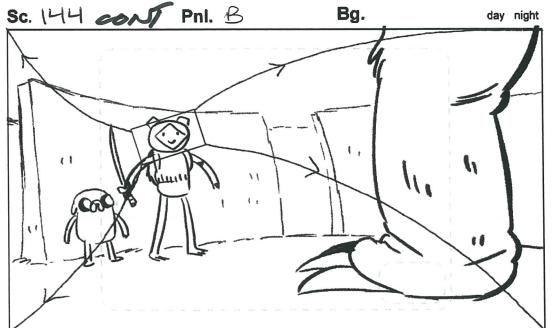
1042-249

EPISODE#

ADVENTURE TIME



Pnl. A Bg. Sc. 144



FOUGHT YOUR

Dialog:	GRASS ALRIGHT, BEAST GENIUS.	GB: SO	YOU'VE FOUGHT YOU, WAY TO THE CENTER OF THE MAZE -
Action:			

_ TWIST TRUCK OUT

APR 1 3 2016

Page 236

Timing:

Page 237

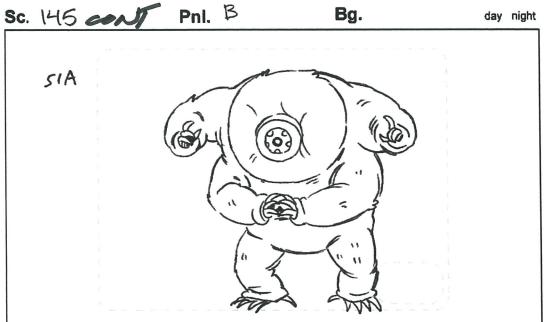
EPISODE#

Production:

ADVENTURE TIME



Pnl. A Sc. 145 Bg.



Dialog:	GB:	BU	T 79	PASS	THIS	GATE
				ANSW		

GB: MY DEADY RIDDLE ...

Action:

Timing:

1042 249

APR 1 3 2016

Production:

24

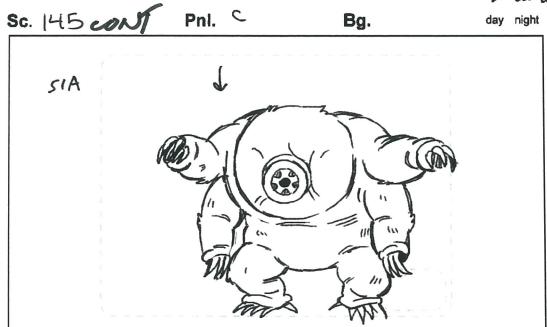
045-

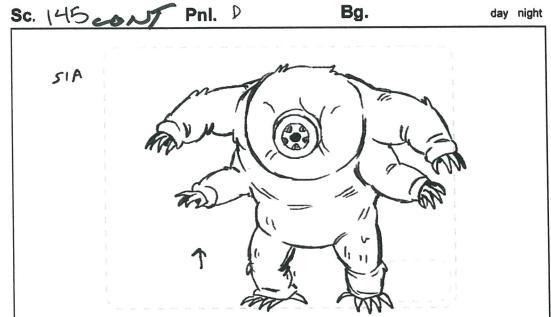
EPISODE#

ADVENTURE TIME



Page 238 Bg. day night

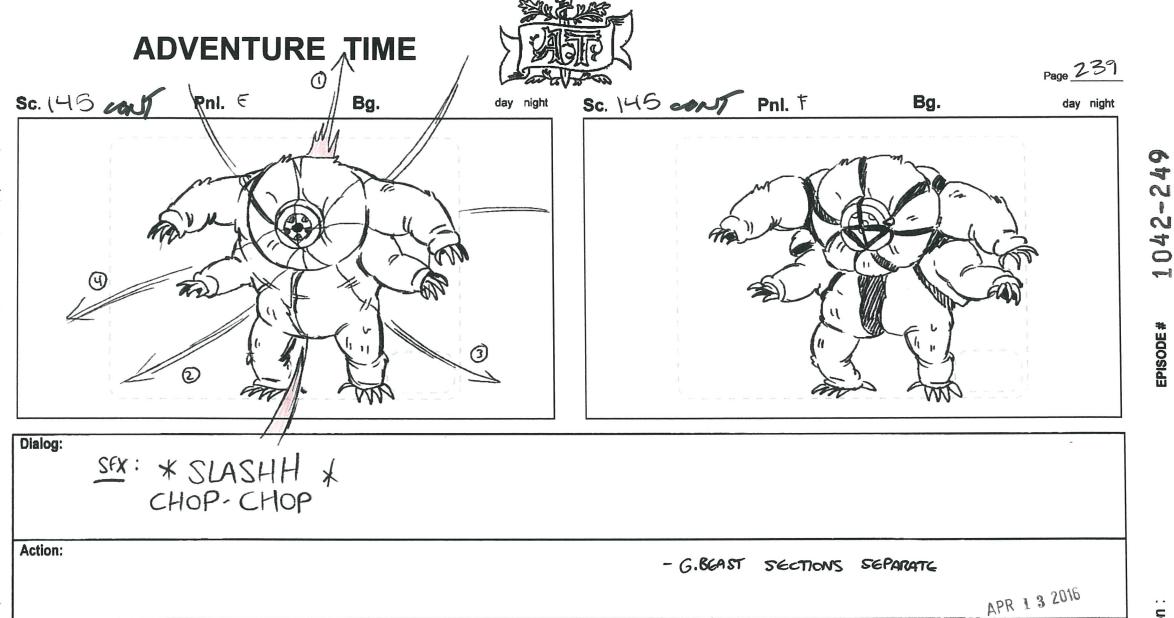




Dialog:	GB: "WHAT SQUATS ON STONY FEET, A	
Action:		APR 1 3 2016
Timing:		

Timing:

EPISODE#



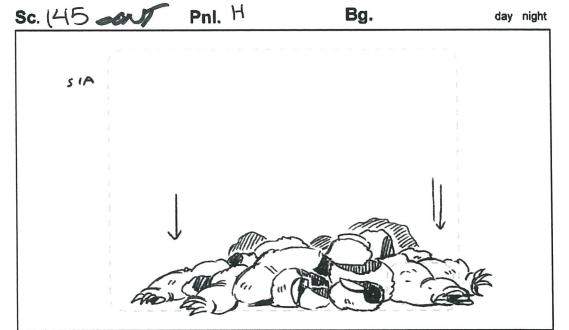


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EPISODE#

Sc. 145 cons Pnl. G Bg. day night



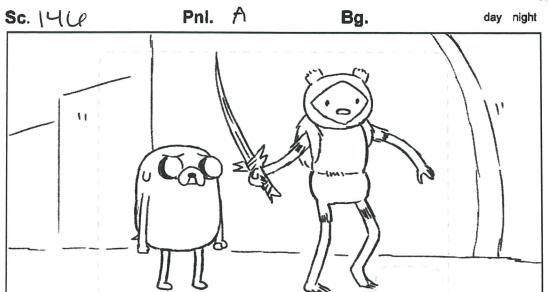
Dialog:	SFX: * WHMP*					
	-GRASS BEAST FALLS TO PIECES					
Action:						
	APR 1 3 2016					
Timing:						

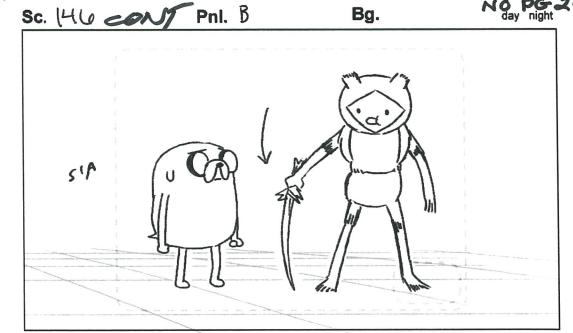
1042 249

EPISODE #

ADVENTURE TIME





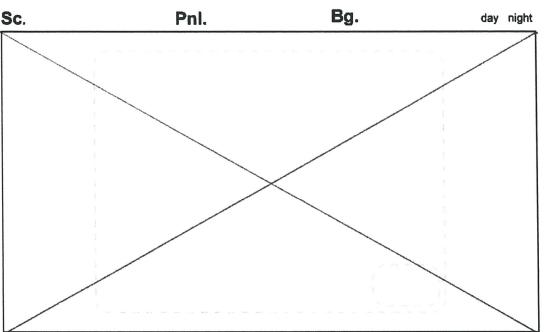


Dialog: (PROUD) GF: TIME, !	GF: (BUICK) THE ANSWER WAS PROBABLY TIME, NGHT,
Action:	- GF TURNS TOWARDS JAKE APR 1 3 2016
Timing:	

1042 249



Sc. 146 CON Pnl. C Bg. day night



Dialog:	1 SURE GOOD	JOB MAN.		
Action:			•	
				APR 1 3 2016
Timing:				

1042 249

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1042-249

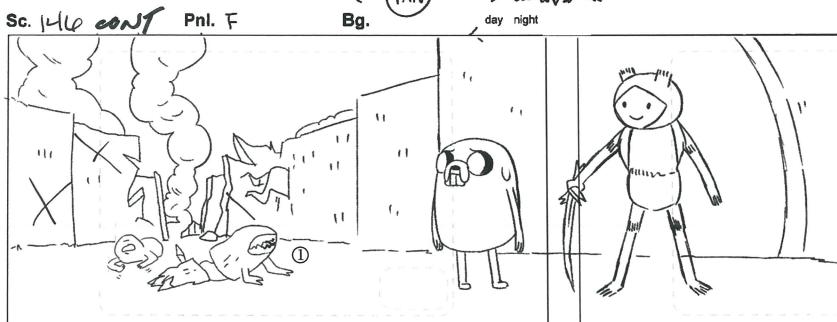
EPISODE #

045 EPISODE





day night



Dialog: REAL GOOD JOB ... (IMPRESSED) SCATTE

Action:

-PAN LEFT TO CHOPPED UP GRASS MONSTERS.

Timing:



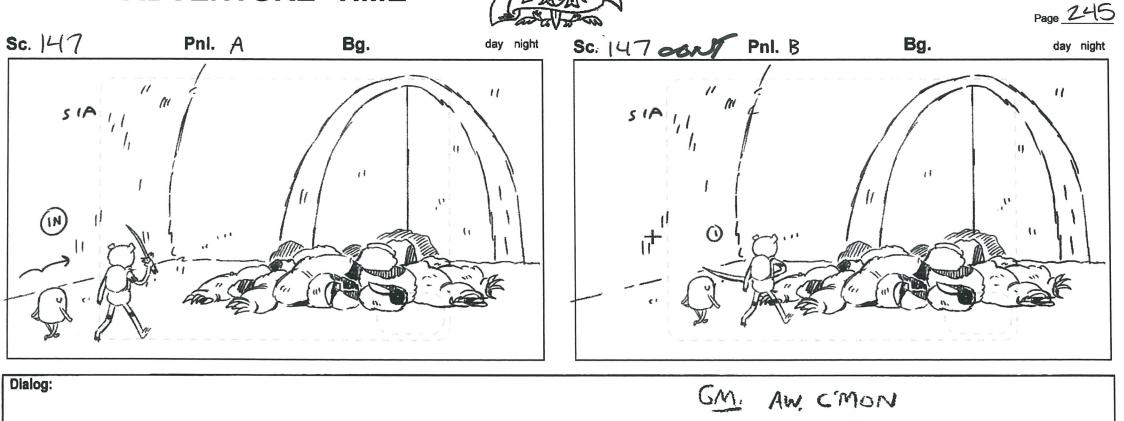
APR 1 3 2016

Page 244

EPISODE#

ADVENTURE TIME





Action: GF+J WALK ON/S

Timing:

ARR 1 3 20%

1 4 2 2 4 9

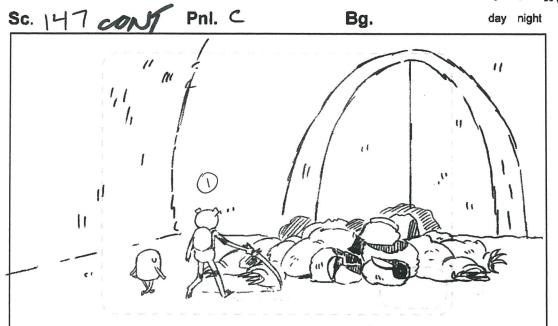
1042-249

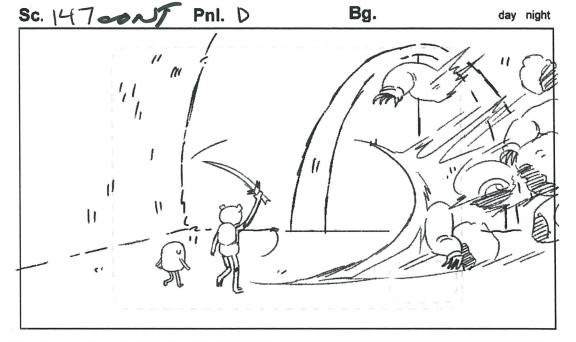
EPISODE#

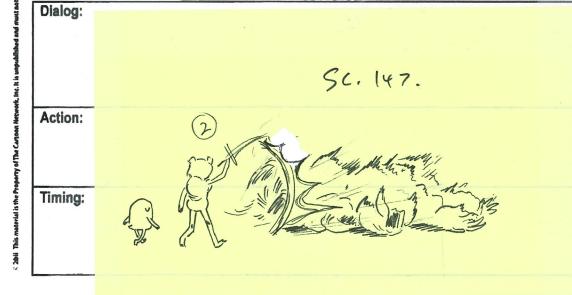
ADVENTURE TIME



Page 246







SFX: * WHOOSH +

- G.FINN SWEEPS G.M. ASIDE WITH STROKE of SWORD.

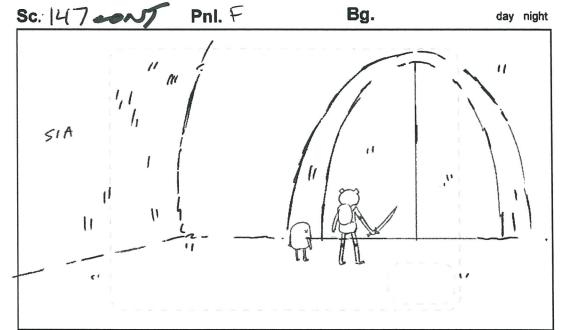
APR 1 3 2016

Production :



Page 247

Sc. 147 CONT Pnl. E Bg. day night 51A 11



Dialog:	
Action:	570P A7 DOOR
Timing:	APR 1 3 2016

Production:

045-540

EPISODE #

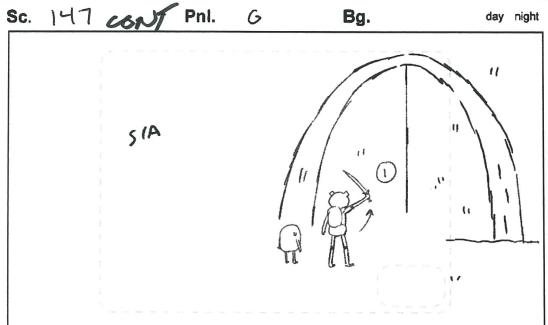


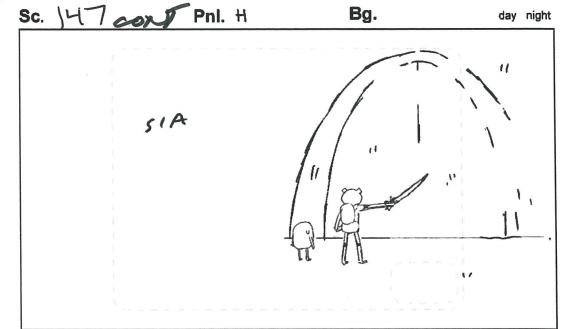
Page 248

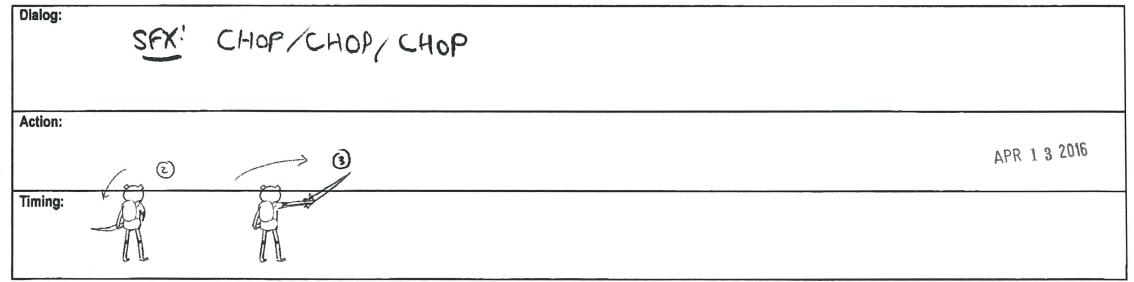
042-24

EPISODE#

Production:







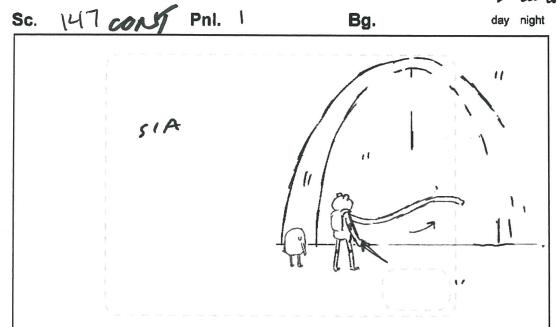
N

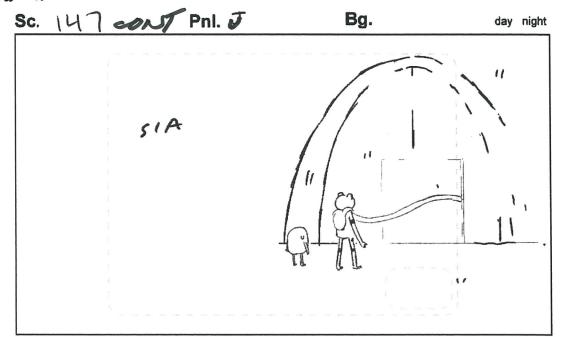
EPISODE #

ADVENTURE TIME



Page 249





Dialog: - GRASS FINN REACHES GF PUUS, DOOR EDGES APPEAR FORWARD SWORD RETRACTS BACK Timing: APR 1 3 2016



Sc. 147 conf Pnl. k Bg. day night Sc. 148 Pnl. A Bg. day night

Dialog:

SFX:
CHRRA CREAKA

Action: -G.F. OPENS SMALLER DOOR
HE HAS CUT.

APR 1 3 2016

Timing:

Production :

N

045-

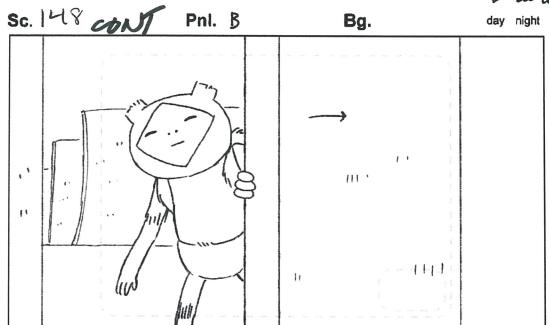
EPISODE #

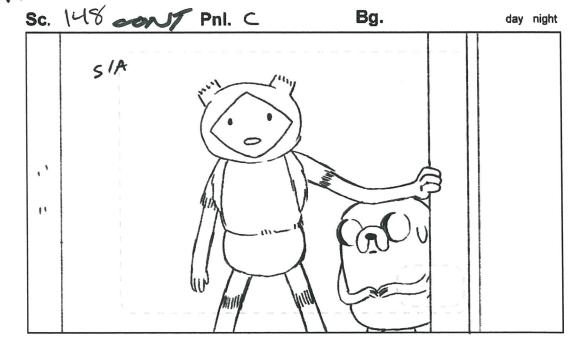
EPISODE#

ADVENTURE TIME



Page 251





Dialog:

OF: *SNIFF*

OF: THIS IS WHERE

THE EVIL IS...

Action: - DOOR OPENS, SNIFF CYCLE 1,2-,1

(MIRROR CURTAIN OPENING)

Timing:

O.

Sc. 149

EPISODE#

ADVENTURE TIME

Bg.

Pnl. A



Page 252 Sc. 149 2011 Pnl. B Bg. day night

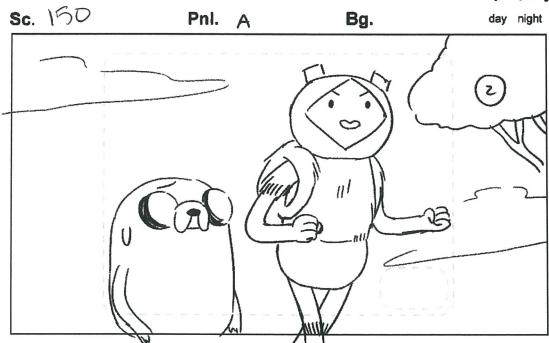
Dialog:		
A cat - cat		
Action:	- GF&J WALK ON/S 4P HILL	APR 1 3 2016
Timing:	+ 0 8	

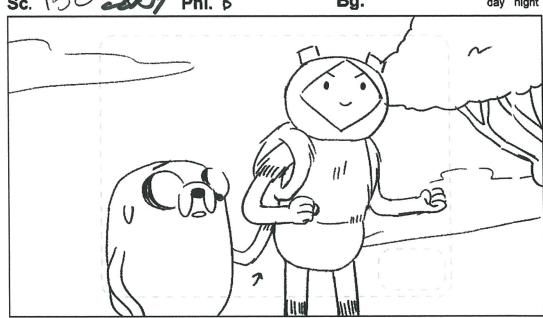
Production:



Page 253

night Sc. 150 and Pnl. 8 Bg. day night





Dialog:

GF/AND I'M-A GONNA KILL IT!

1/ HEY, WHY DON'T WE TAKE FIV--

Action:

Timing:

WALKING UPHILL

STOP WALK

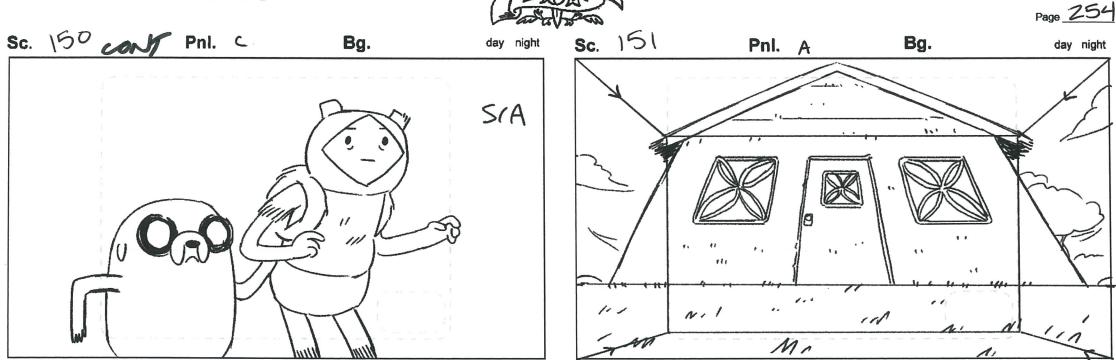
APR 1 3 2016

Production:

249

045-





Dialog:

SFX/OS * RUMBUN6*

SFX/ * GRASSY RUMBUNG LOUDER *

Action:

-STIRRING NOISES FROM HOUSE

TRUCKIN

APR 1 3 2016

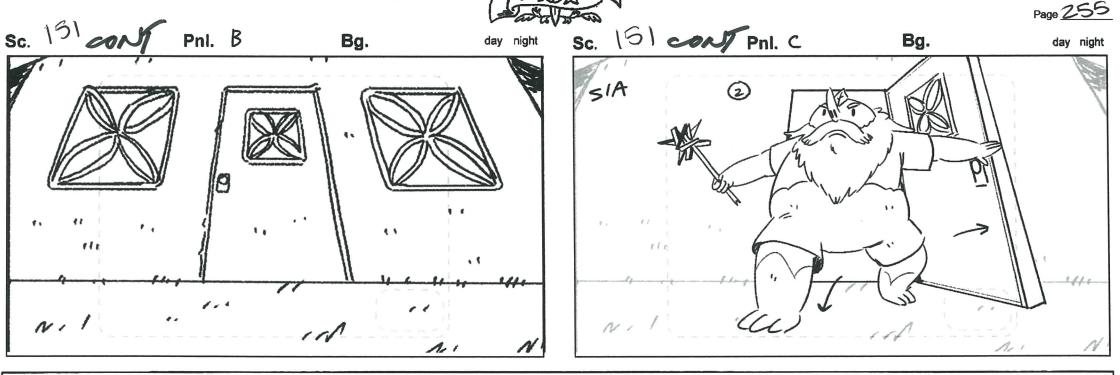
Timing:

Production:

045-

EPISODE#





Dialog:

GRASSY (015) WIZARD WHO'S OUT THERE,

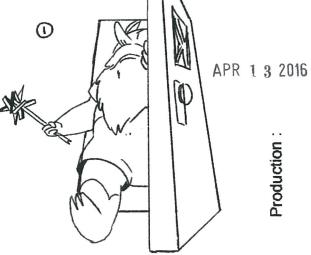
SFX: * WHAM! *

Action:

(REUSE SET-UP FROM BLADE OF GRASS >

-GWITARD CHARGES OUT OF HOUSE

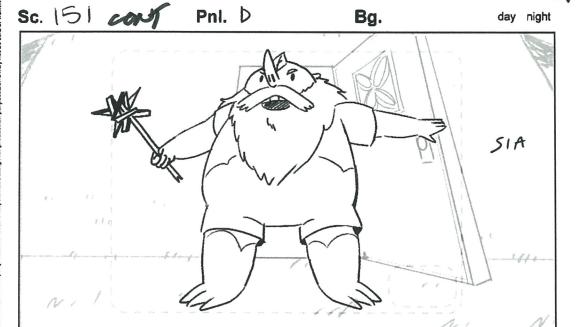
Timing:



EPISODE#



Page 259 Sc. 15 Poll E Bg. day night 2 04 SIA



Dialog: BUSTIN' INTO THE GRASSY WIZARD'S GRASSY --GW:

GW: FORTRESS!?

Action: APR 1 3 2016 Timing:

Production:

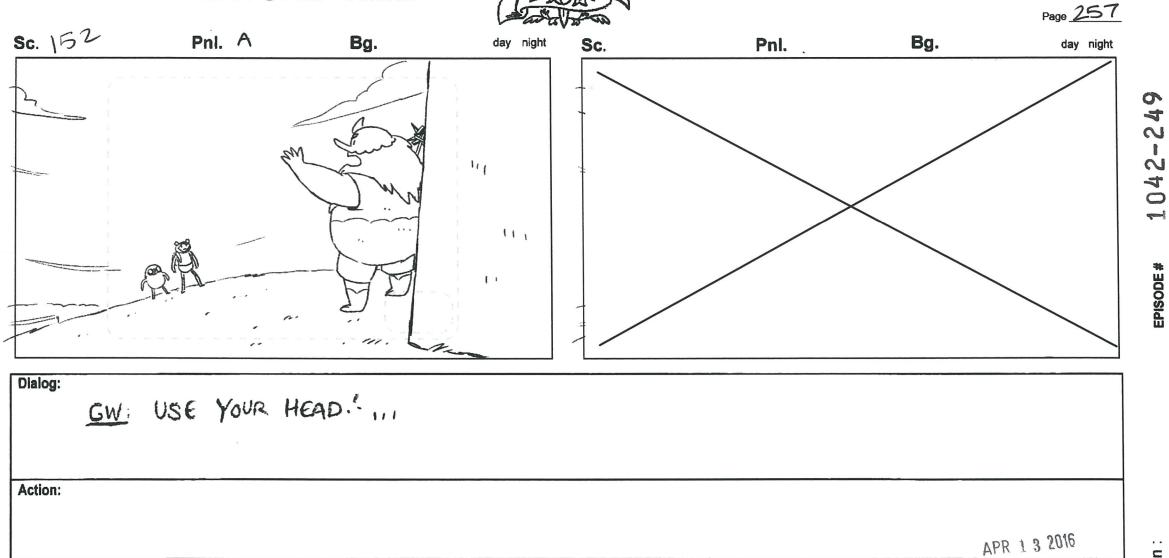
EPISODE#

Timing:

EPISODE#

ADVENTURE TIME





1042 249

Page 258 day night

04

EPISODE#

1,2,1,200 APR 1 3 2016

ADVENTURE TIME Sc. Pnl. Bg.

day night

Sc. 152 calf Pnl. D

Bg.

111

GW: HEY ... DO I KNOW

- GW POINTS W/ WAND, WANNE WAND CYCLE

Dialog:

Timing:

1042 249

Production:

Action:

Timing:

1042 249

ADVENTURE TIME



Sc. 163 Pnl. A Bg. day night Sc. 153 Pnl. B Bg. day night

Dialog:

UH-DUH
Action:

Action:

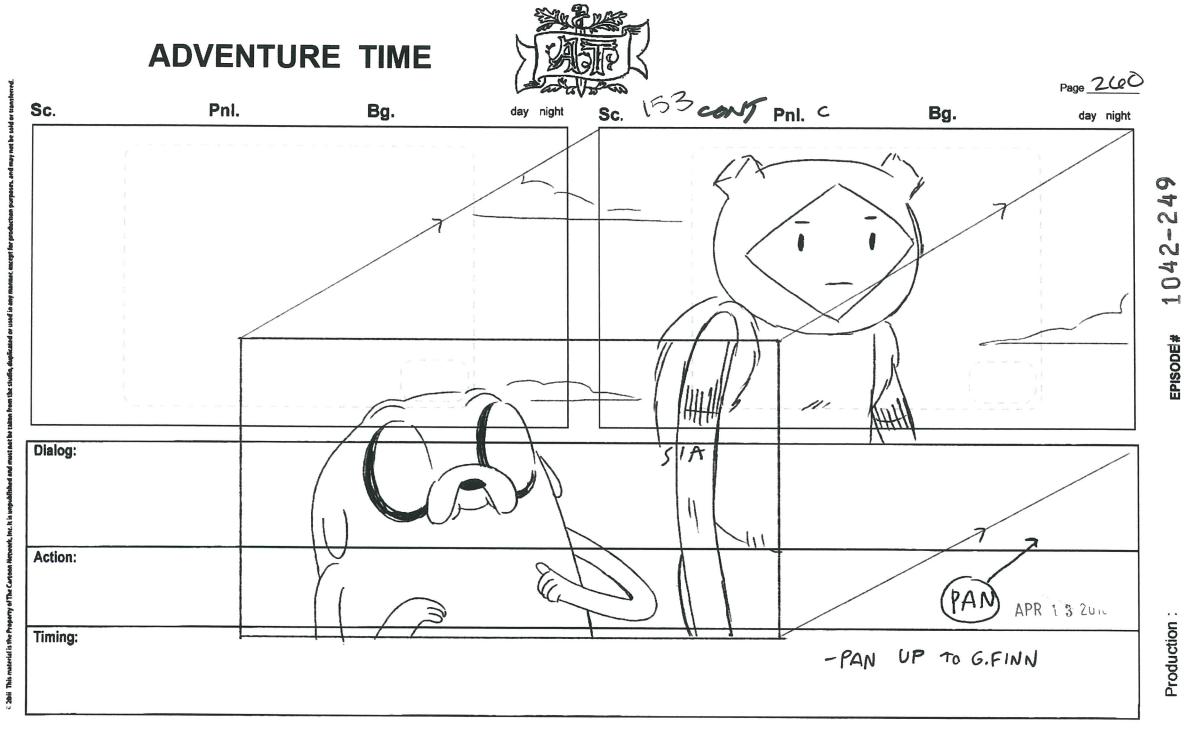
(J) I'M JAKE THE DOG -EVERYBODY KNOWS ME. GB (P)NO...

APR 1 3 20 1

Production :

04

EPISODE #





Page 201 Sc. 153 con Pnl. D Sc. 153 can Pnl. E Bg. Bg. day night 51A SIA 0 Dialog: I THINK HE MEANS HE ... ME Action: - GF SQUINTS APR 1 3 2016 Timing:

Production:

N

04

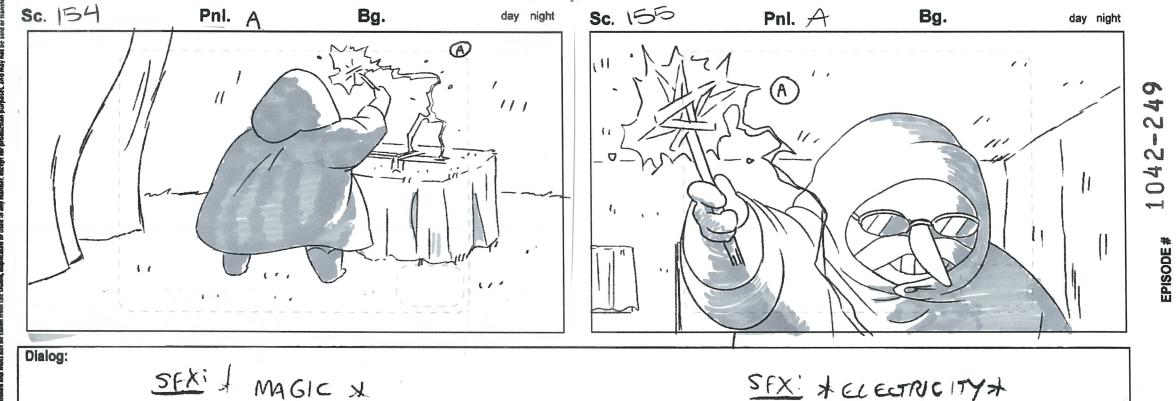
EPISODE#

1042 249

ADVENTURE TIME



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APR 1 3 2016

Action: -FLASHBACK TO GRASSY WIZARD
FORGING THE SWORD. CYCLE A BC ABCETE

Timing:

B

C

C



0

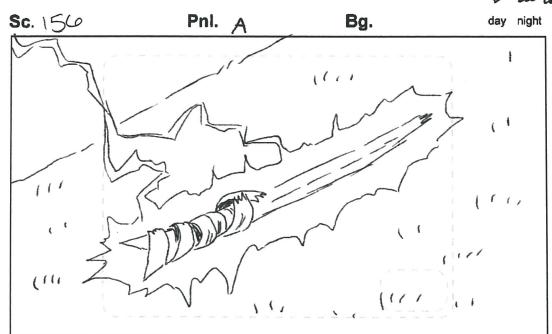
Produ

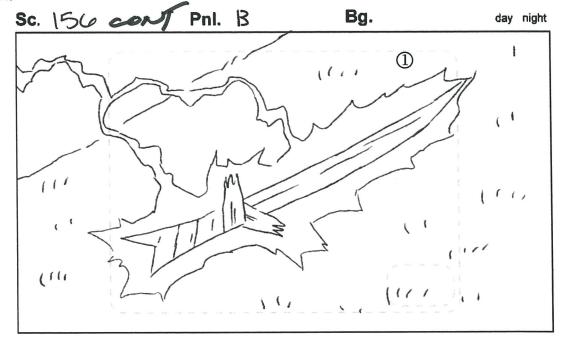
045-

EPISODE#

ADVENTURE TIME







Dialog:	GW HA-HA-HA-HA-HA-	
Action:	-MAGIC ANIMATES GRASS SWORD	2 APR 1 3 2016
Timing:		

1042 249

Production:

Page <u>263</u>

045-

EPISODE #



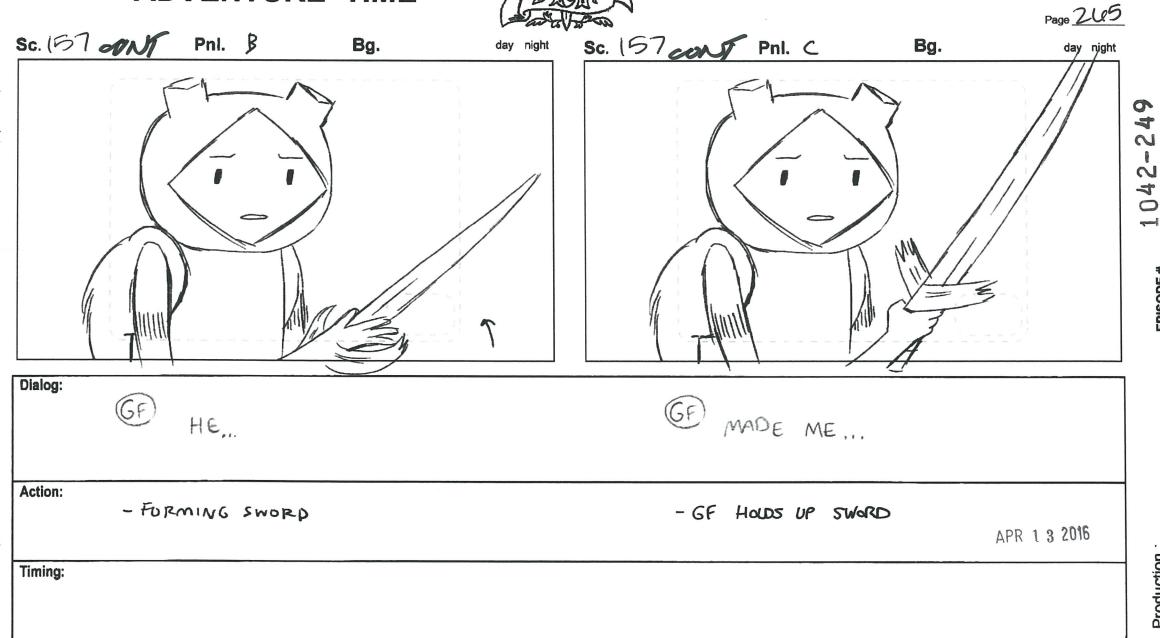
ADVENTURE TIME Sc. 157 Pnl. Pnl. A Sc. Bg. Bg. day night Dialog: Action: 5.P. APR 1 3 2016 Timing:

EPISODE#

Production:

ADVENTURE TIME

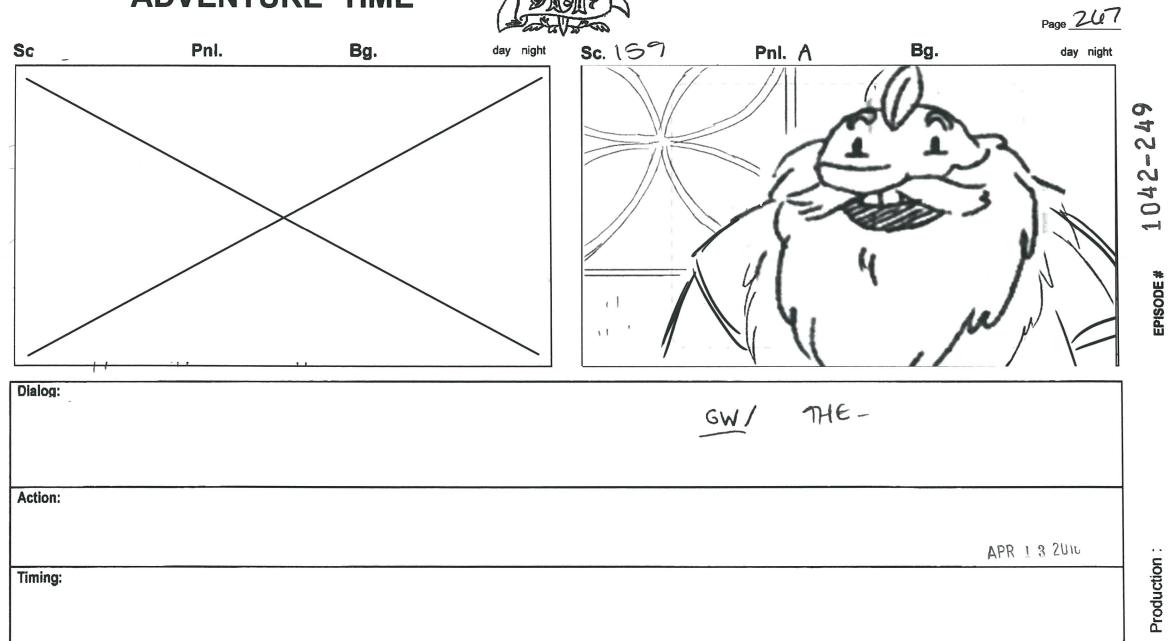






Page 200 Sc. 158 CONT Pnl. B Sc. 158 Pnl. A Bg. Bg. --- (11. 511 EPISODE# Dialog: I DID ! DID ?... Action: - GW GAINS FALSE CONFIDENCE APR 1 3 2016 Production: Timing:





1042-

EPISODE#





Dialog:	GW/	THE-THE-THE-	

Action:

APR 1 3 2016

Timing:

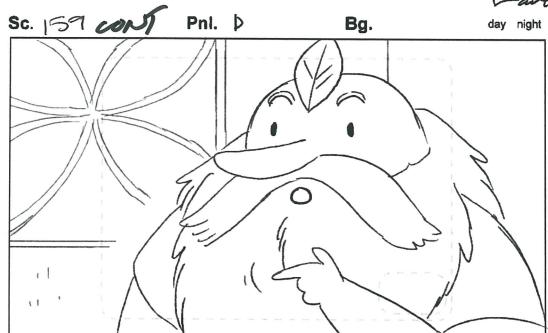
1042 249

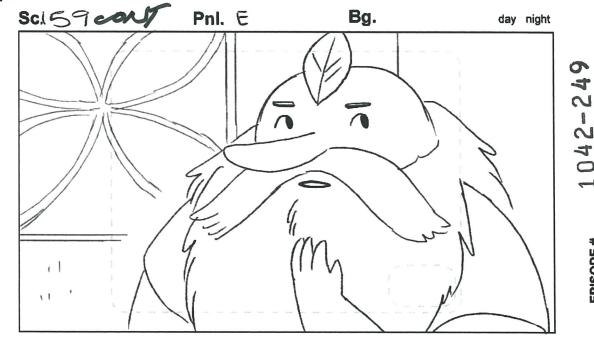
Timing:

ADVENTURE TIME



Page 269





Dialog:	GW	THE	GRASS-	SWORD!
	SFX: *	SNAP *		
Action:				

- GW SNAPS HIS FINGERS

GW: JEEZ MY MEMORY

APR 1 3 2016

Production:

EPISODE#

Production:

1042-240

EPISODE#

ADVENTURE TIME





Page 270 Sc. 160 Pnl. A Sc. 160 carl Pnl. B Bg. Bg. day night day night Dialog: GOT A OKAY, GUY --BIG QUESTIONS FOR YOU LOTTA Action: -GF STEPS FORWARD APR 1 3 2016 Timing:

Sc.

Dialog:

1042

ADVENTURE TIME

Bg.

Pnl.



Page 271 Pnl. A Bg. Sc. 162 day night 1042-249 EPISODE# WHY DID YOU MAKE me?

Action: APR 1 3 2016 Timing:

1042 244

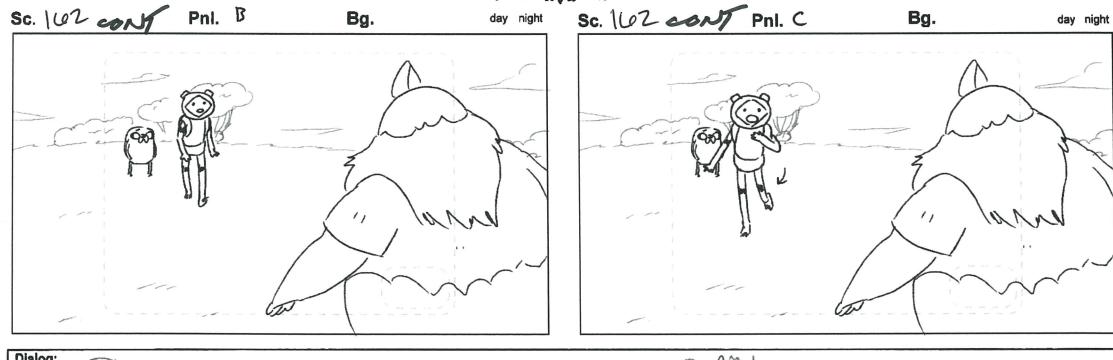
1042-

EPISODE#

ADVENTURE TIME



Page 272



Dialog.	(GF)	AM	I		BAD?	
---------	------	----	---	--	------	--

GF) AMPART OF A CONSPIRACY HATCHED BY ONE OF FINN'S ENEMIES.

	41		
	r P I		n
~		ш	41

APR 1 3 2016

Timing:



Page 273

Sc. 162 cons	Pnl. D	Bg.	day night	Sc. 162 cont	Pnl. E	Bg.
					SIA	

.)	- 1
A STATE OF THE STA	Se .
berso	
	,/~/
	mo

Dialog:	GF) or	am I an	ETERNAL	CURSE		
Action:						APR 1 3 2016
Timing:						

Production:

EPISODE#

Timing:

ADVENTURE TIME



Page 274 Sc. (62 000 Pnl. 6 Bg. day night (SIA) 1042-249

(SIA)	Sc. 102 con	Pnl. F	Bg.	day night
$\langle \lambda \rangle$	1			

Dialog:	GF) SENT	ВУ	THE	GLOBS!!	
Action:					

APR 1 3 2016

Production:

EPISODE#



Page 275 Sc. 163 Sc. 163 - Pnl. B Pnl. A Bg. Bg. day night 511 64 2 Dialog: HA HA NO-NOTHIN' . . . LIKE THAT. 3 Action: APR 1 3 2016 Timing:

Production:

2-

04

EPISODE#

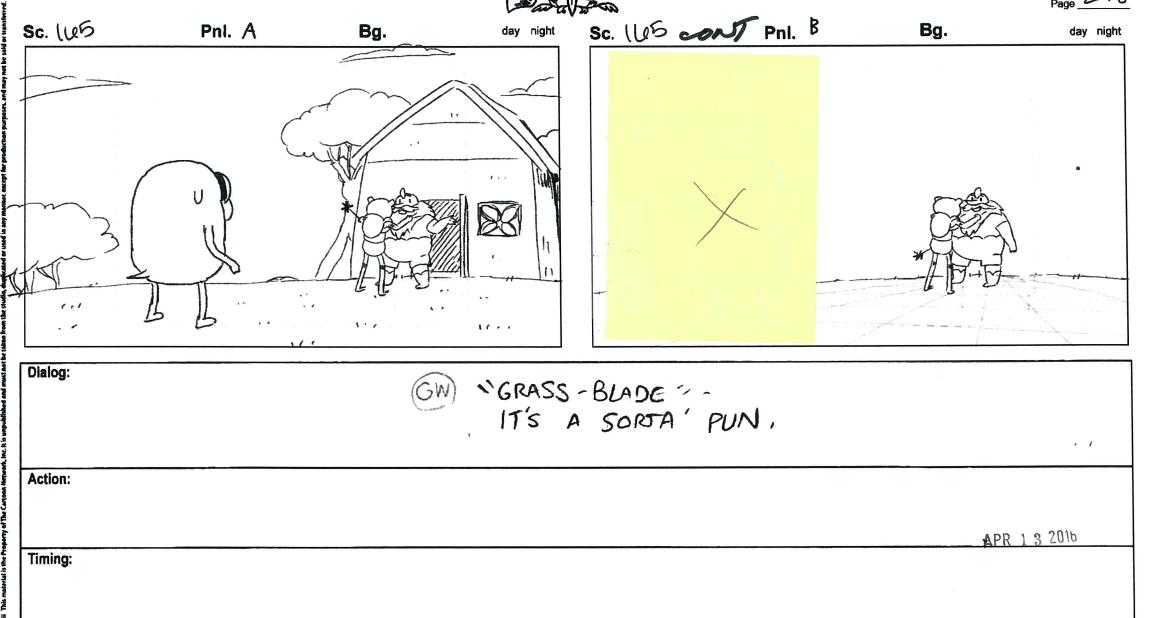






Prev Pg 276

Page 278



1042-240

EPISODE#

ADVENTURE TIME



Page 279 Sc. 165 CONT Pol. C Bg. Sc. 166 Pnl. A day night Bg. day night 51 A 1111 Dialog:

Dialog.	CW	ACTUALLY	
Action:			
			APR 1 3 2016
Timing:			

2-2

04

EPISODE#

Production:

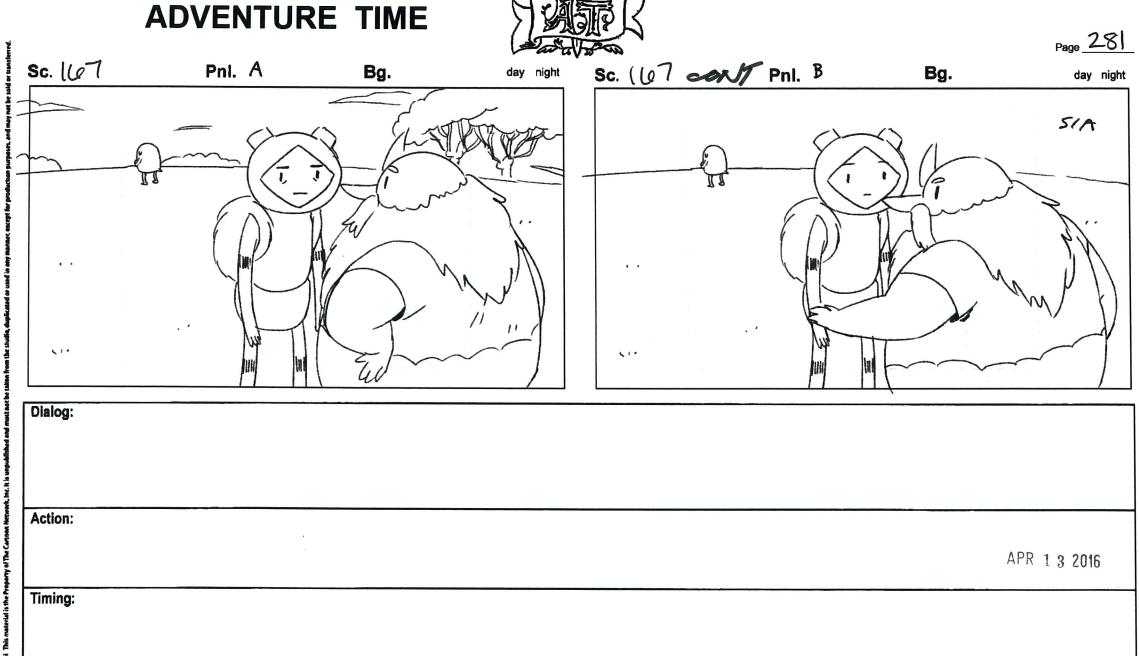
ADVENTURE TIME



Page 280 Sc. 166 cont Pnl. B Sc. (Le CONT PNI. C Bg. Bg. day night day night (1) SIA SIA Dialog: SINCE YOU'RE MY THIS IS GREAT FOR (CM) CREATION, YOU HAVETA ME, PERSONALLY DO WHAT I SAY --Action: 2 APR 1 3 2016 Timing:

1042-249





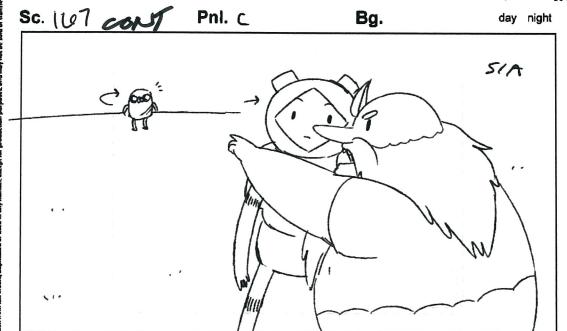
1042-249

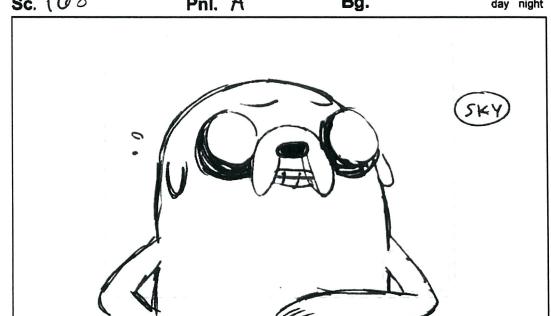
EPISODE #

ADVENTURE TIME



Page 282 Sc. 168 day night Pnl. A Bg. day night SIA





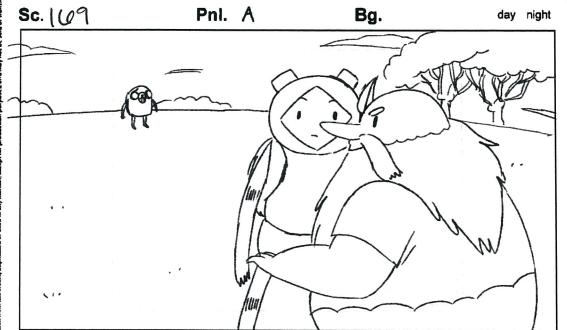
Dialog:	(GW)	CHOP UP THIS TRESPASSING DOG.
Action:		
Timing:		



-J. SMILES NERVOUSLY, APR 1 3 2016



Sc. 169 conf Pnl. B Bg. day night 51A





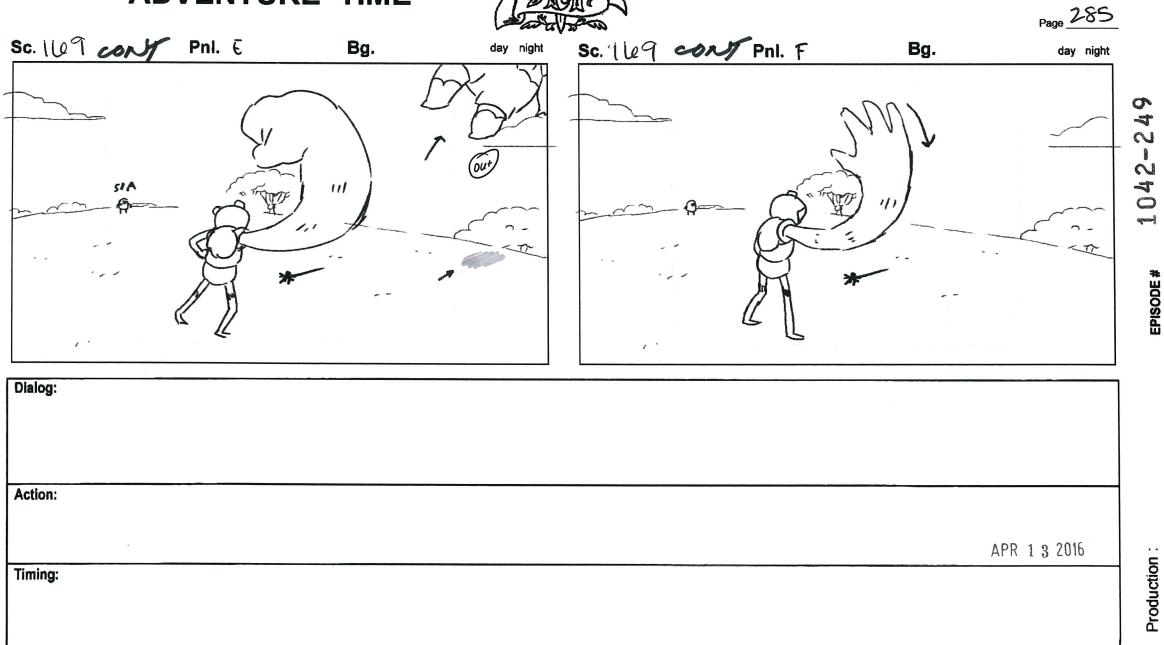
Dialog:								
Action:	-JAKE SMILES	J. SMILES NERVOUSY.	- 1	ĉ.	STEPS	AWAY	FROM	GW , APR 1 3 2016
Timing:								



Page 284 Sc. \69 colf Pnl. C Sc. 169 con Pnl. D Bg. Bg. day night day night 4 N 70 EPISODE# Dialog: WAND HANGS SFX: * WHAM! * IN MID-AIR BEFORE FALLING Action: STRAIGHT DOWN. - HUGE PUNCH (REF. THE TOWER) - TRUCK OUT GWSPINNING OATER/153 2016 Production: Timing: APR 1 3 2016

ADVENTUR	RE TIME
-----------------	---------







Sc. 109 CON Pnl. G Bg. day night Sc. 100 Pnl. A Bg. day night

Dialog:

Action:

- WAND FAUS

S.P. - GRASSY WIZARD

LIES SUPPR F312016

Timing:

Production:

N

70

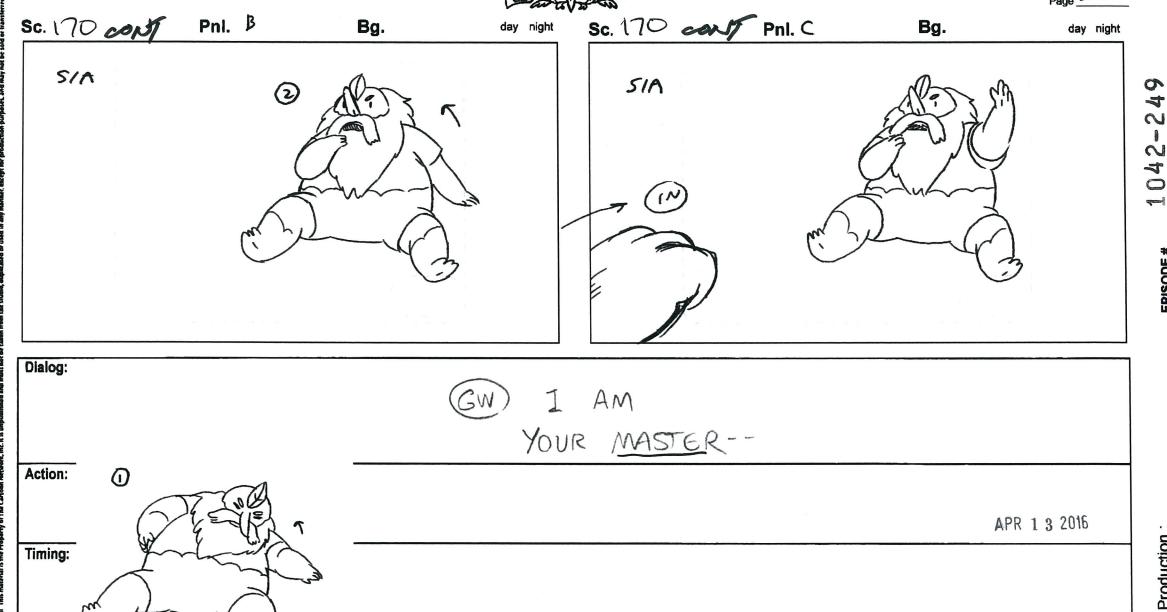
EPISODE#



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70

EPISODE#



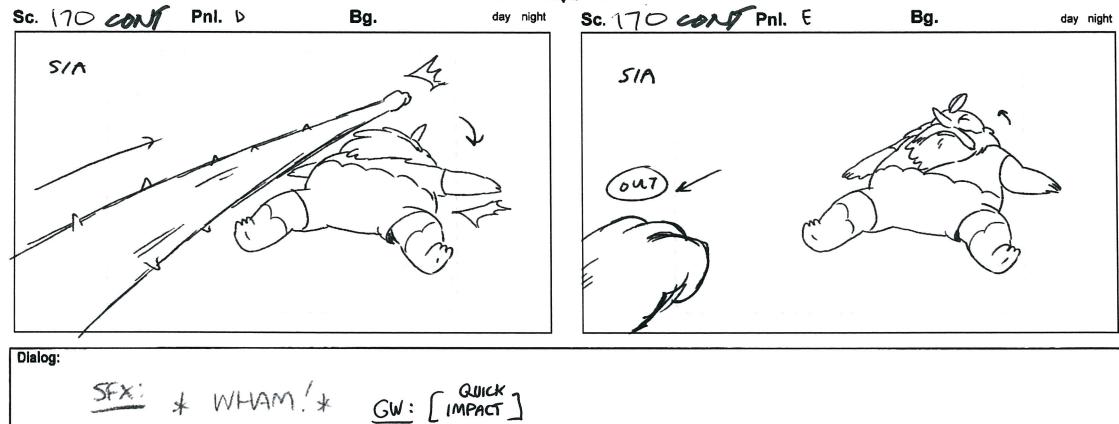
1042 249

ADVENTURE TIME

-GF'S FIST Crows ON/S.



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EPISODE#

1042-249

APR 1 3 2016

Production:

Timing:

Action:

ADVENTURE TIME



Page <u>289</u> Sc. 170 con Pnl. F Sc. 170 con Pnl. 6 SIA SIA 1042-24 Dialog: OBEY M - -GW OOF! SFX: * WHAM * Action: - GF PUNCHES GW AGAIN APR 1 3 2016 Timing:



Page 290 Sc. 170 can Pnl. H Bg. Sc. 170 con Pnl. 1 Bg. day night 9 4 K 2 N 04 EPISODE# Dialog: (GW) (QUICK) OKAM MAYBE

JUST LEAVE - APR 1 3 2016 Action: - GW SITS UP AGAIN. Timing: 1111

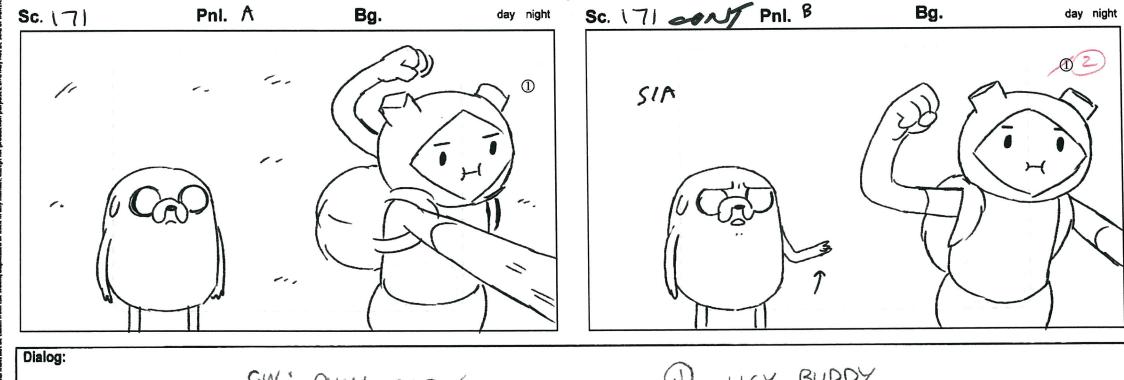
1042 249

1042 249

ADVENTURE TIME



Page 291



SFX: WHAM WHAM!

J) HEY BUDDY_ THAT'S, UM ...

Action:

Timing:



PUNCHING CYCLE A, B, A



SFX: (9/3) WHAM! WHAM! WHAM!

CYCLE B, A etc

APR 1 3 2016

Production:

2

045

EPISODE#

249

ADVENTURE TIME



Sc. 172 carf Pnl. B Sc. 172 Pnl. A Bg. Bg. SIA

Page 292

day night

EPISODE #

FIGHT TH' EVIL
RIGHT!

- GF TURNS TOWARDS JAKE.

APR 1 3 2016

Timing:

Action:

Dialog:

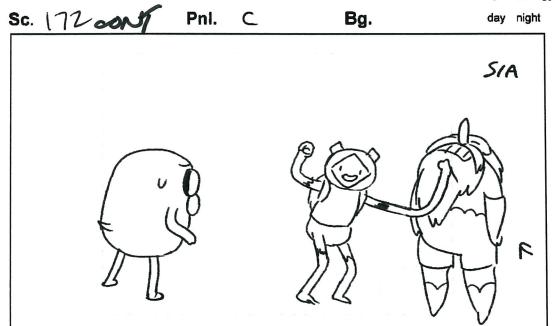
(1) THAT'S PLENTY.

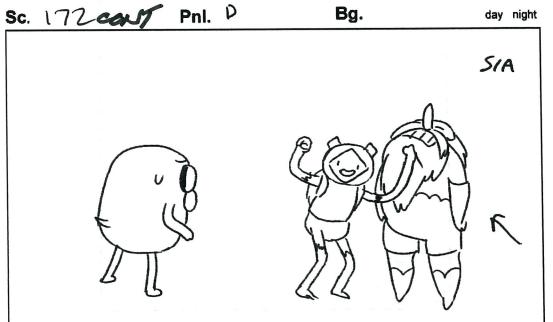
Production:

ADVENTURE TIME



Page 293





Dialog:			
Action:			
	- GF	RETRACTS ARM	
			APR 1 3 2016
Timing:			

Bg.

Pnl. A



Page 294 Sc. 174 Pnl. 🔨 Bg. day night 042-24 1., EPISODE# NOT ... YEAH BUT NOT LIKE THAT, I.T. AIN'T RIGHT 2 -GF. STOPS SMILING - GF UNCLENCHES FIST APR 1 3 2016

10 111 11 Dialog:

Action:

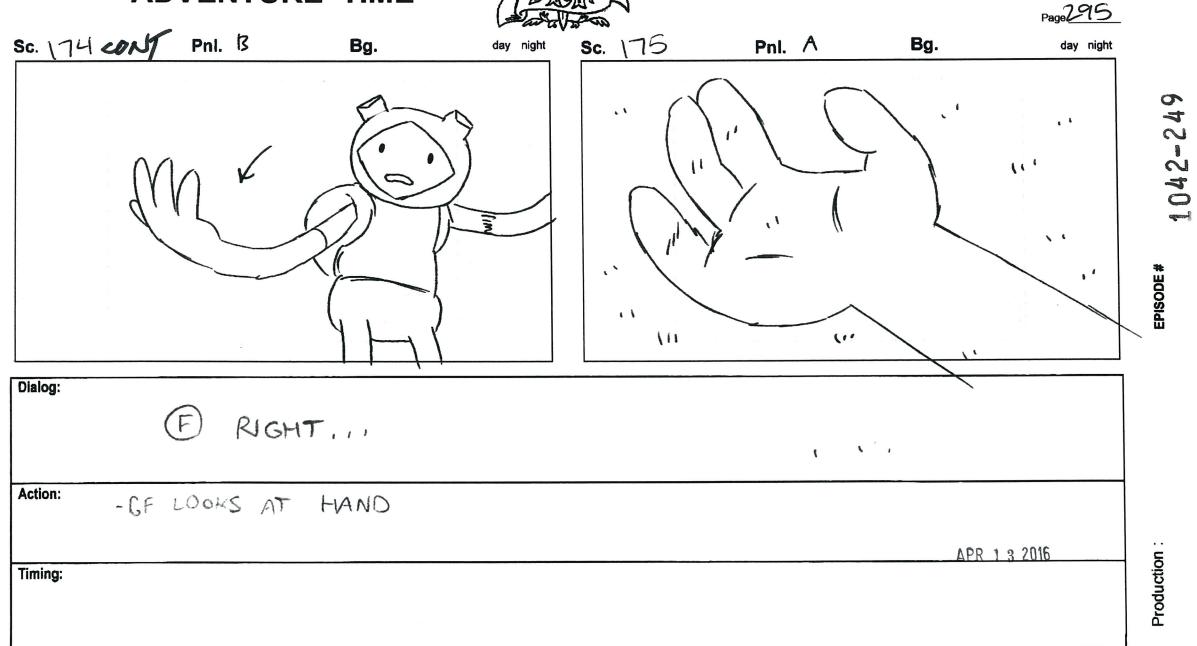
Sc. 173

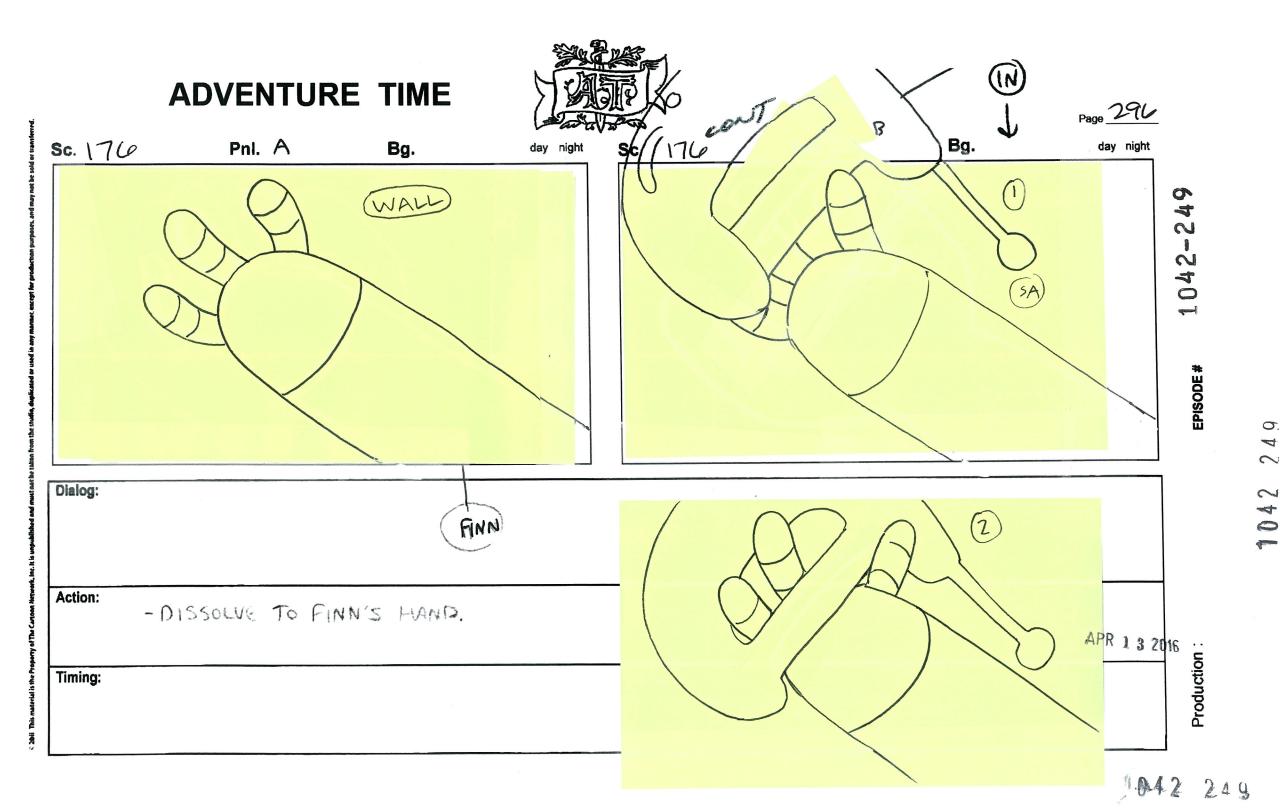
Timing:

1042 249

ADVENTURE TIME









Page <u>197</u> Sc. 17000 Pnl. C Sc. 76 cont Pnl. D Bg. Bg. 2 1042-

Dialog:			
	SWORD FALLS INTO FINN'S HAND	-TRUCK OUT,	APR 1 3 2016
Timing:			

Production:

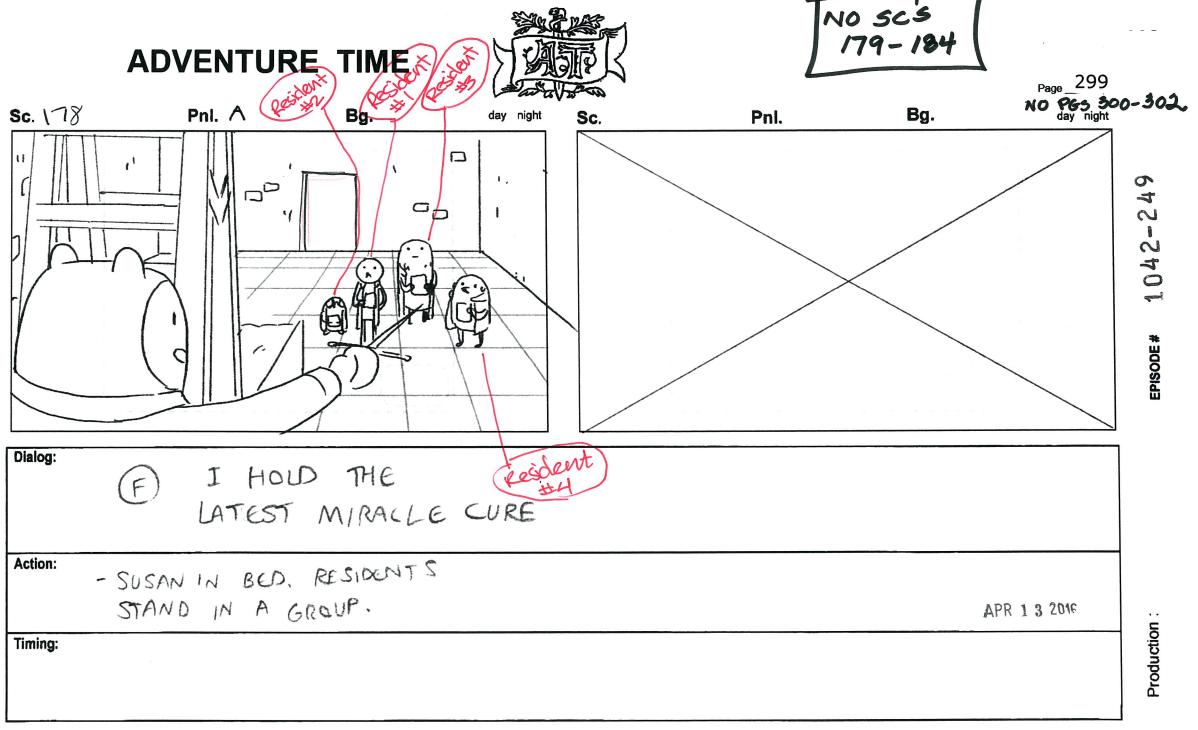
EPISODE #

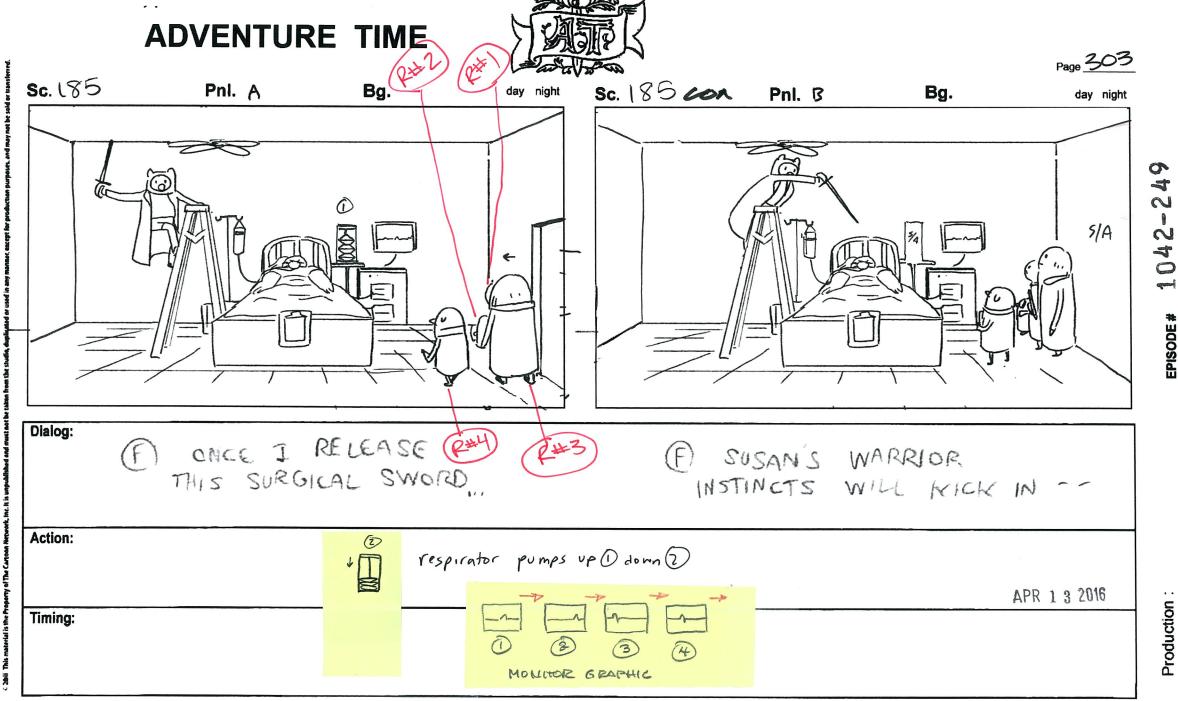
Production:

ADVENTURE TIME



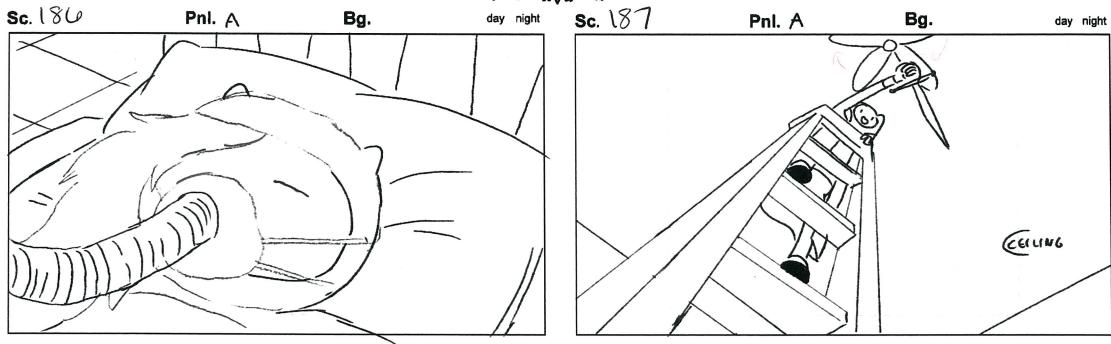
Page 298 Sc. 177 cont Pnl. B Bg. Pnl. A Sc. 177 Bg. day night SIA SIA 2 (E) RIGHT HERE IN MY HAND, SUSAN Action: APR 1 3 2016 Timing:







Page 304



Dialog:	F	AND	SHELL	SNAP	BACK
			vsclous		

Action:

Timing:

APR 1 3 2016

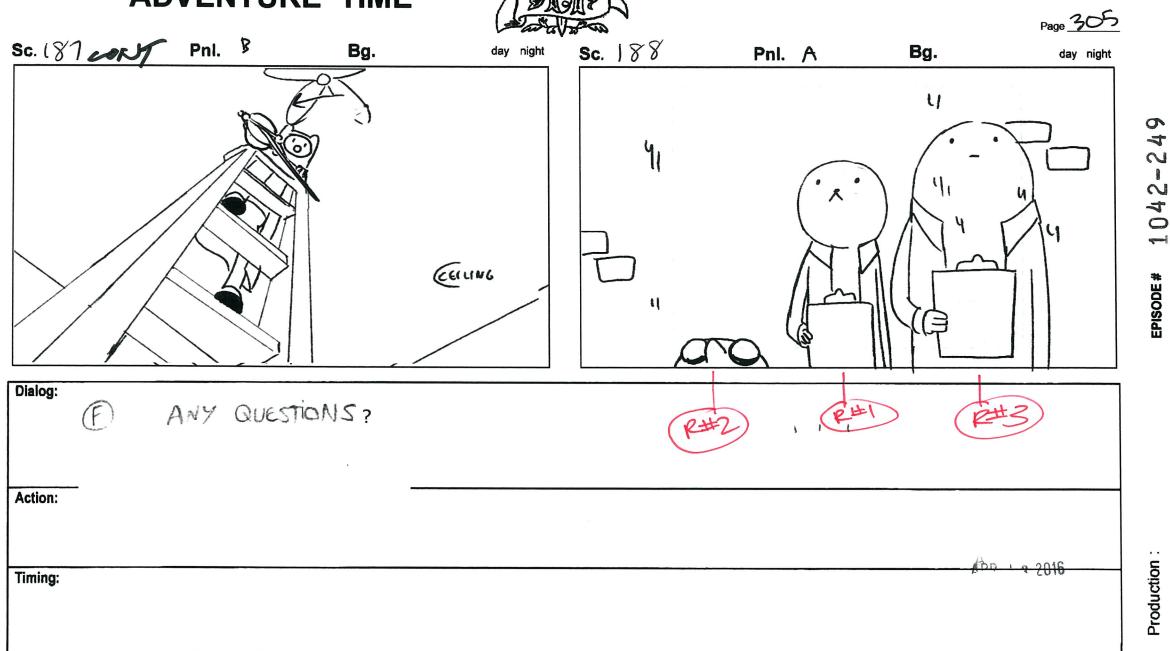
Production:

1042-249

EPISODE #

ADVENTURE TIME

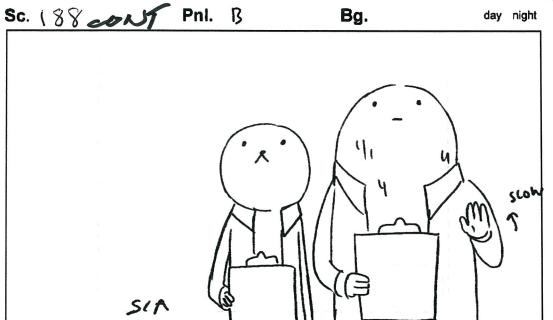


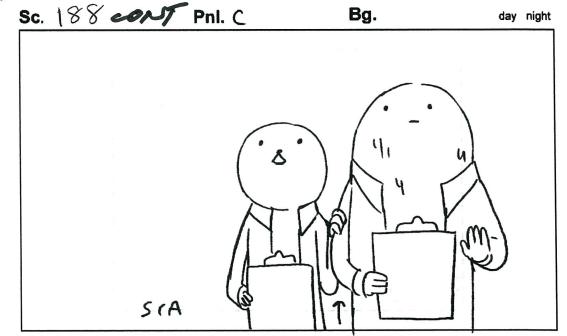


ADVENTURE TIME



Page <u>300</u>





Dialog:

R#) NO LET'S SEE WHERE

THIS GOES. . .

Action: - RESIDENT STATUS TO SLOWLY

RAISE HIS HAND.

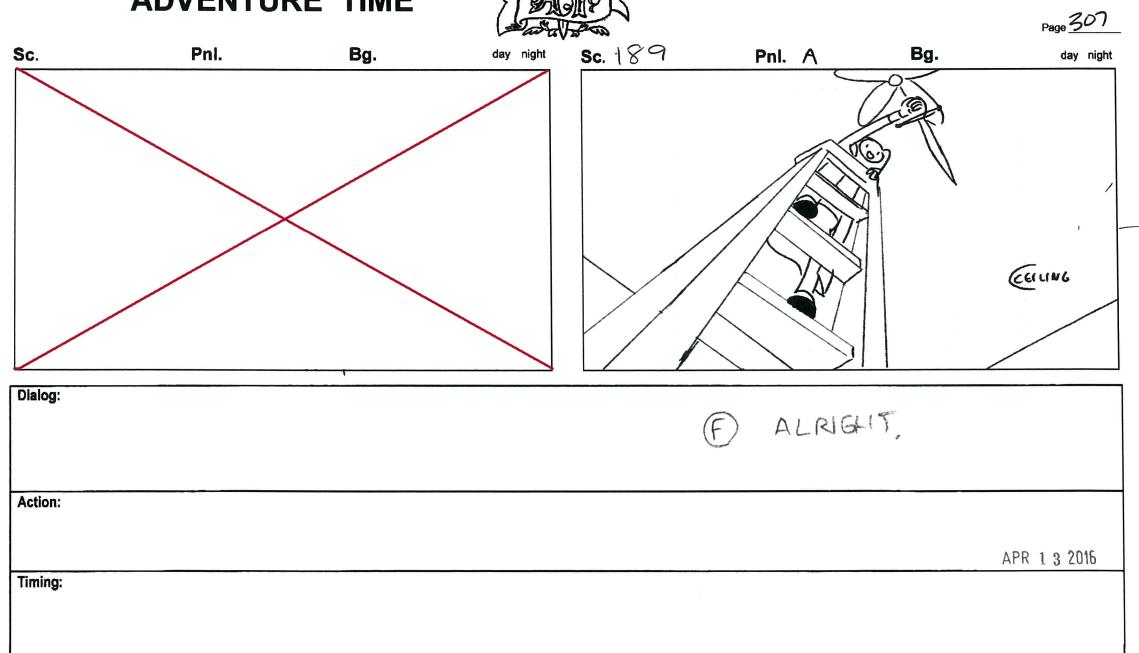
BRAINS , . . APR 1 3 2016

Timing:

Production:

ADVENTURE TIME





1010 ..

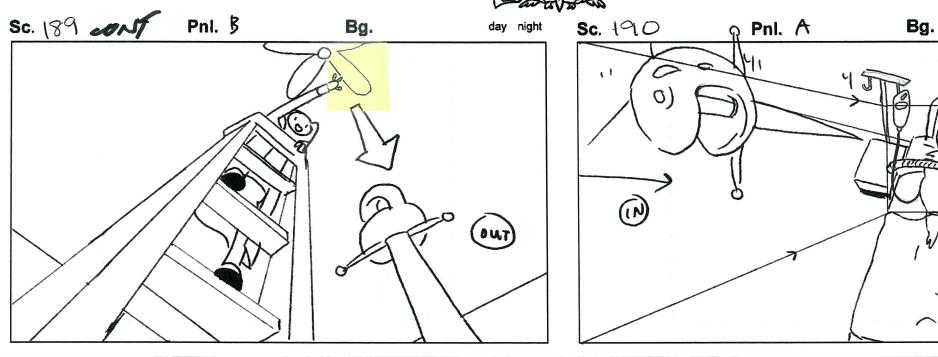
1042-248

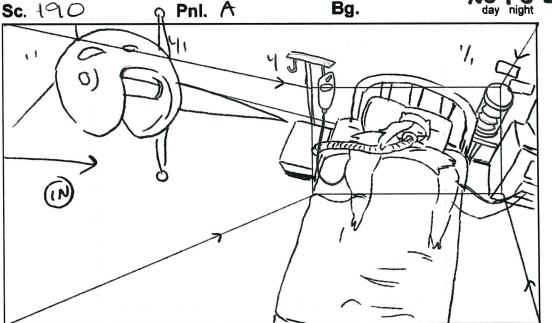
EPISODE#

Production:

ADVENTURE TIME

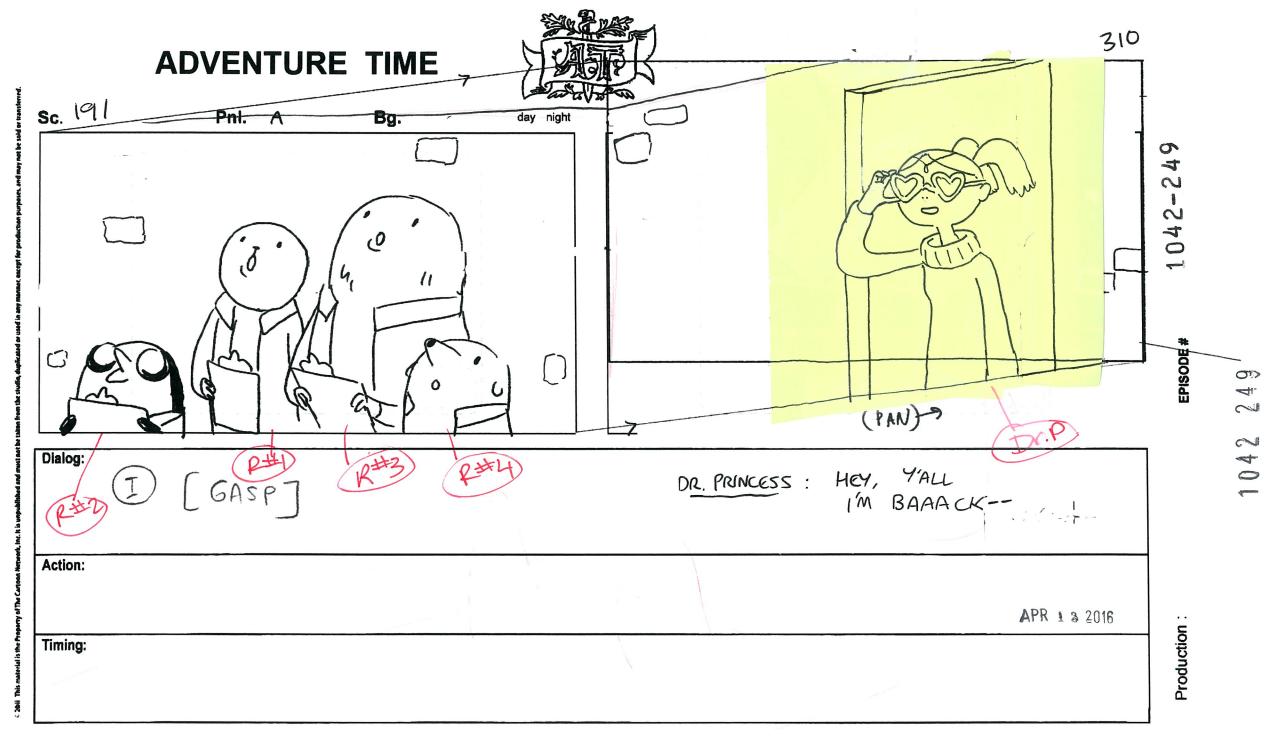






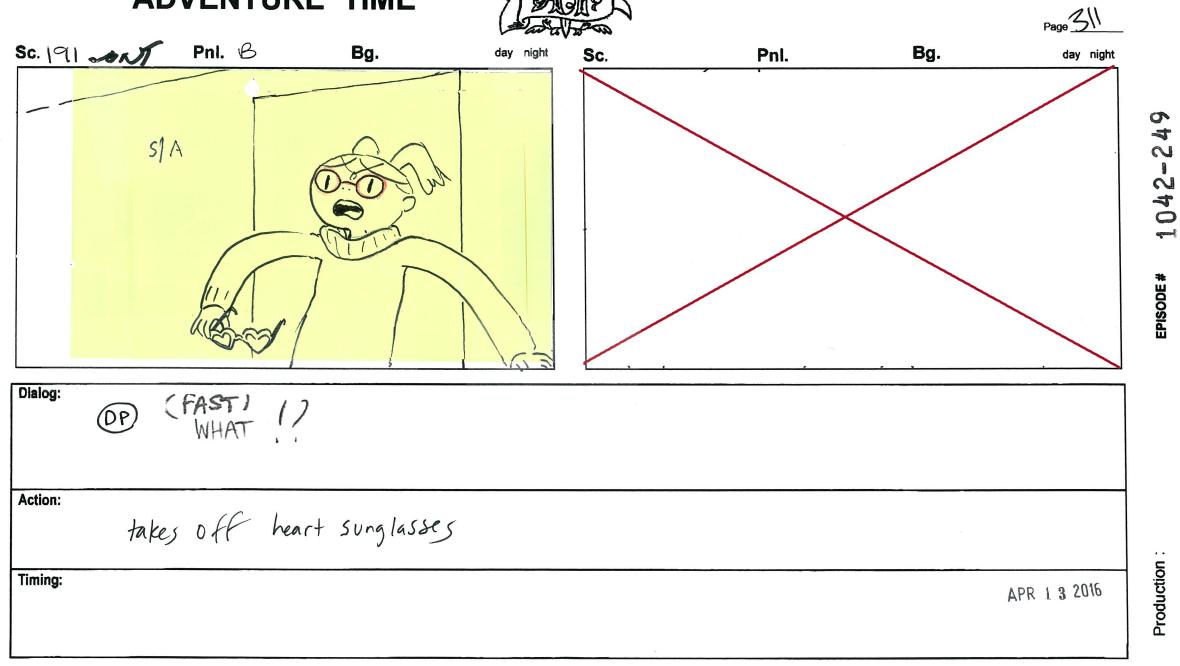
Dialog: SFX: WHOOSHX Action: - F. RELEASES SWORD, OFF/S -TRUCK IN ON SUSAN Timing:

APR 1 3 2016





No Sc. 192



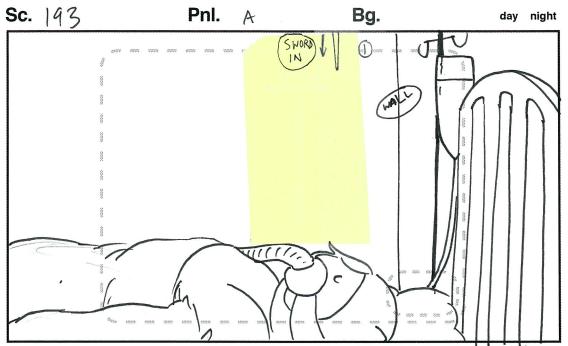
1042 24

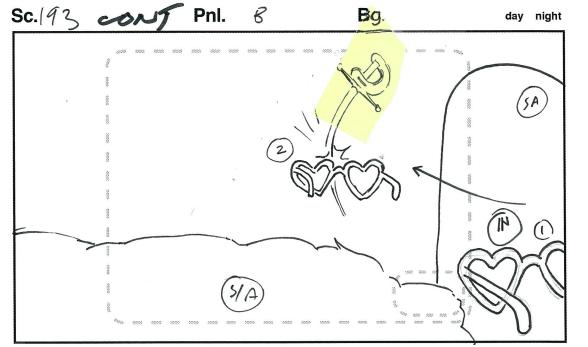
1042 249

EPISODE #

ADVENTURE TIME





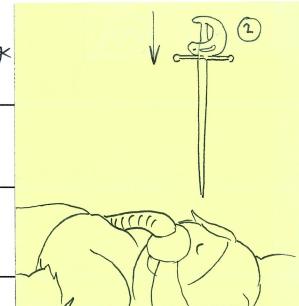


Dialog:

SFX:

* WHOOSH *

Action:

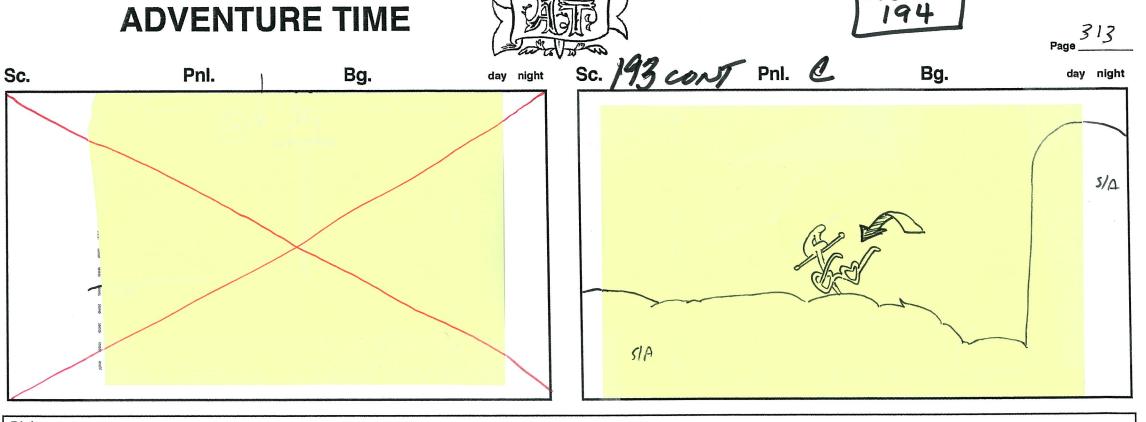


SFX: * KLANG! *

- Sunglasses hit Sword away APR 1 3 2016







Dialog:			
Action:			
			APR 1 3 2016
Timing:			
	······································		APR 1 3 2016

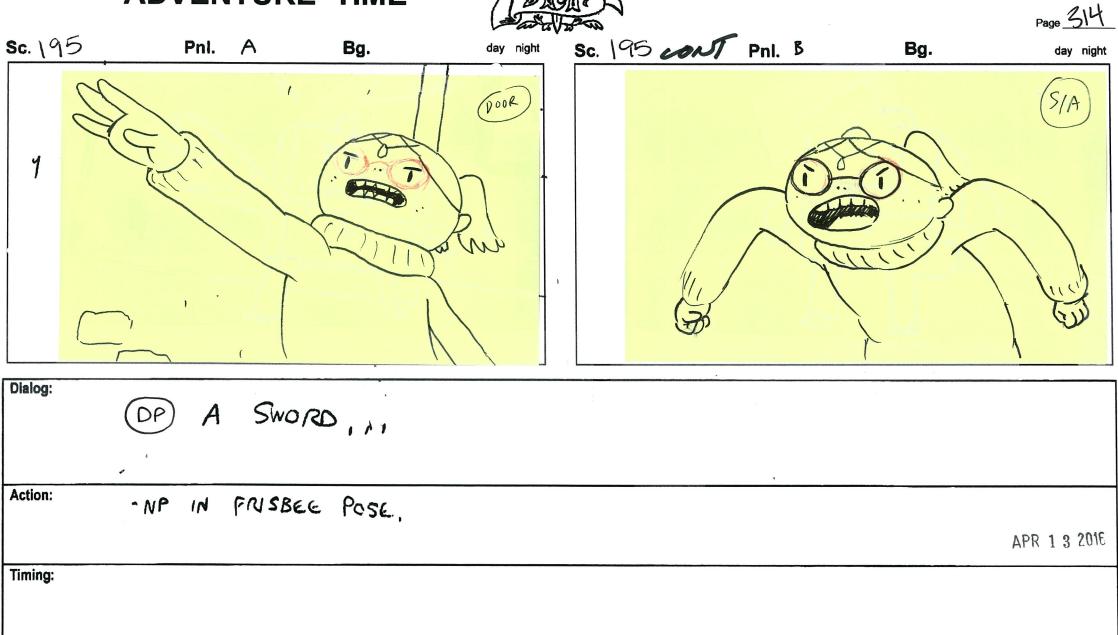
1042-249

EPISODE#

ADVENTURE TIME

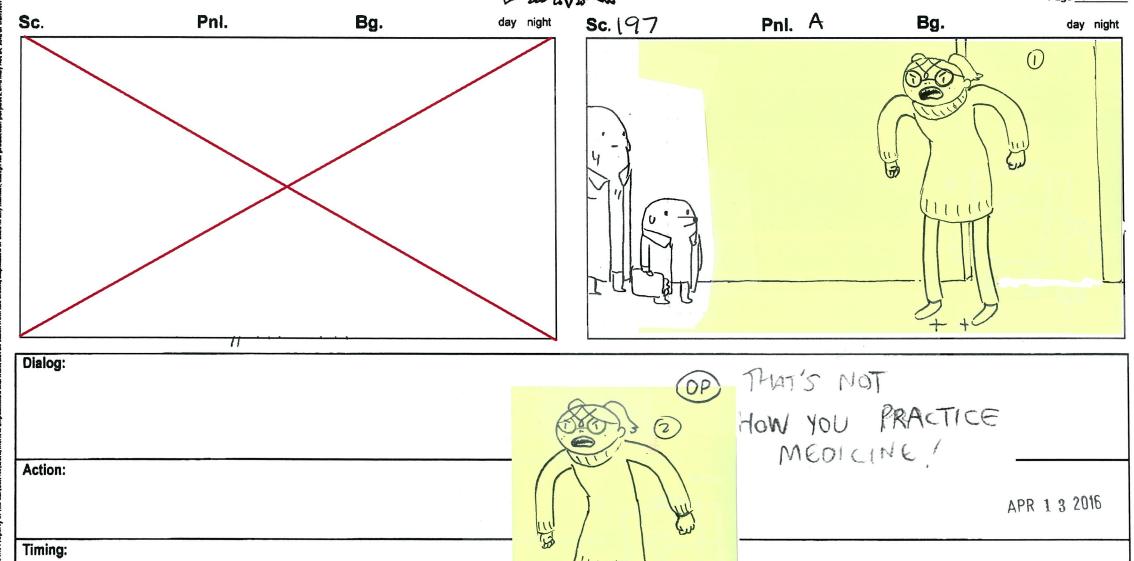








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Production:

2

04

EPISODE#

1042

Dialog:

1042 249

1/11

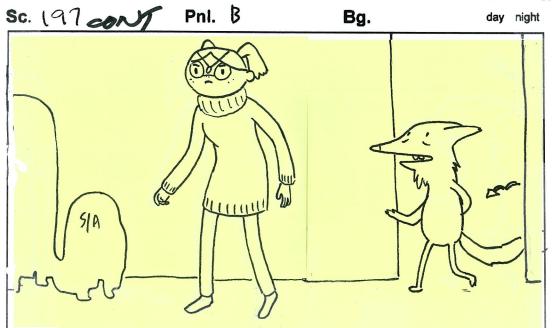
1042-249

EPISODE#

ADVENTURE TIME

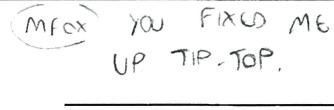


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Sc. 97 Pnl. C Bg. day night

	HER DOC. YOU'RE GREAT!
Action:	
Timing:	



	V!>
0	The -
ATT II	

-M. FOX HOLDS UP INFECTED PAW,

APR 1 3 2016

Sc. 198

1042-249

EPISODE#

Bg.

Ceiling

Pnl. A



day night

Sc. 198 Pnl. 13 Bg. day night

	ALL)
Dialog: (F) JIBBS/	E) DID YOUR HAND ALWAYS LOOK LIKE THAT
Action:	APR 1 3 301616
Timing:	

1042 249

Sc. 199

1042-249

EPISODE #

Production:

ADVENTURE TIME

Bg.

Pnl. A



day night Sc. 199 CON Pnl. B Bg. day night

Dialog:	WELL	MF) I GUESS MAYBE NOT. BUT I TRUST YOU	
Action:		_	
			APR 1 3 2016
Timing:			



Sc. 200 Pnl. A Bg. day night

Sc. 199 CONT Pnl. C Bg. Dialog:

Action:

Timing: APR 1 3 2016 Production:

2 70

EPISODE #

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ADVENTURE TIME Page 320 Sc. 200 COM Pnl. B Bg. day night Bg. Pnl. day night N 04 lunn ICE: YOYOYO-MR. FOX, WHAT'S IN KING: YOYOYO-MR. FOX, WHAT'S Dialog: Action: -IK WALKS ON/S APR 1 3 2016 Production: Timing:

1042-249

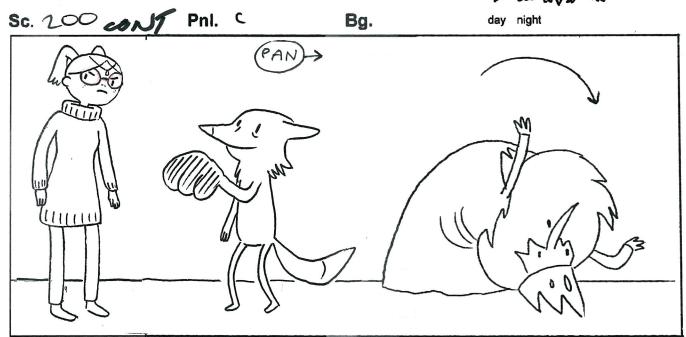
EPISODE#

Production:

ADVENTURE TIME

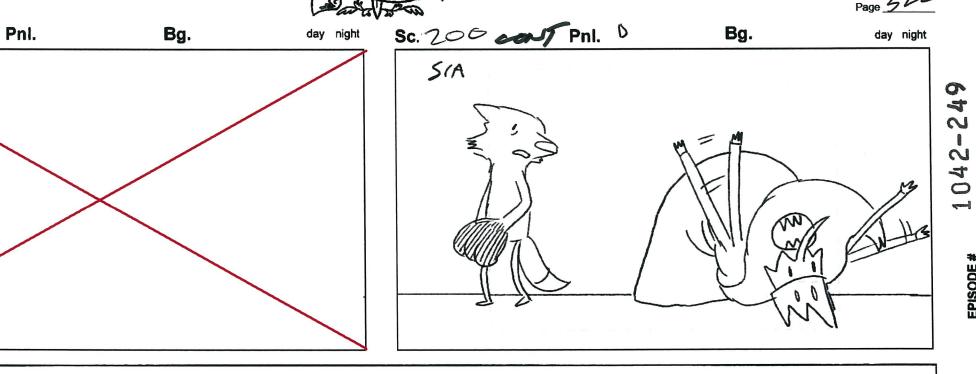


Page 321



Dialog:		
	SFX: * CRACK *	
	R WHU-	
Action:	- ICE KING JACKNIFES BACHWARDS	
	-PAN W/ ACTION	APR 1 3 2016
Timing:		





Dialog: (R) AAHHH!

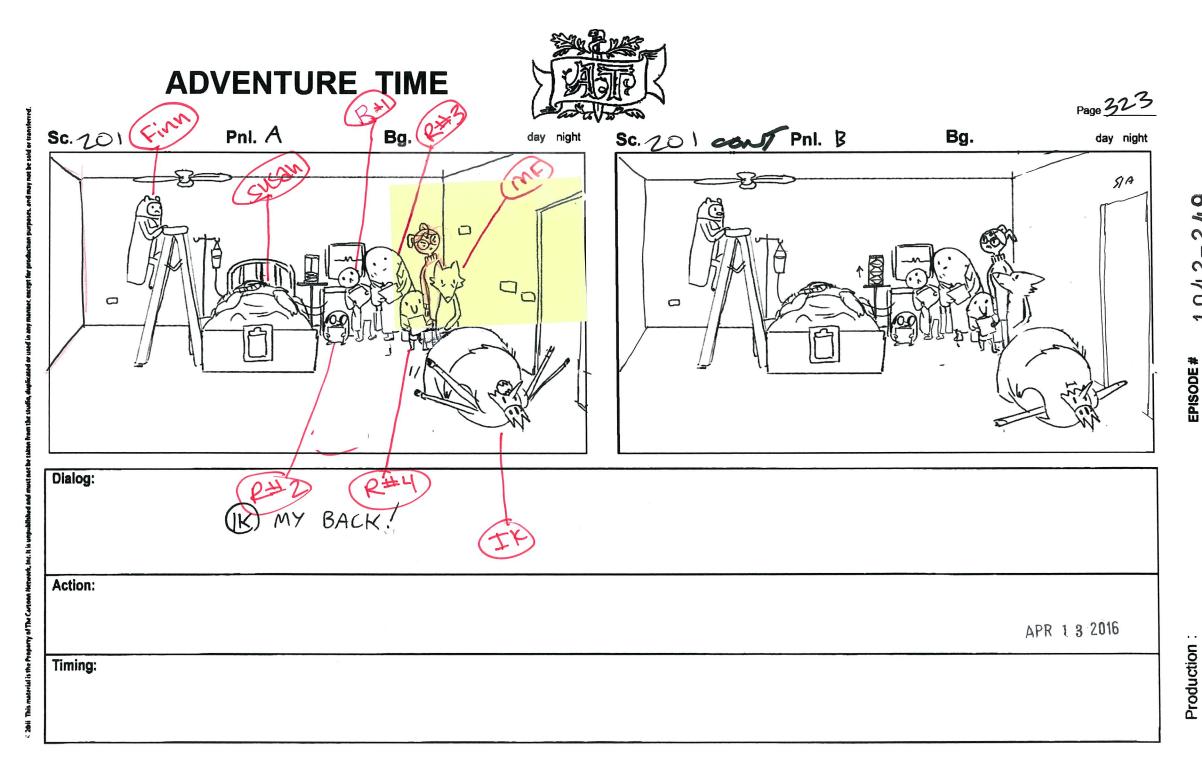
APR 1 3 2016

Timing:

Action:

Sc.

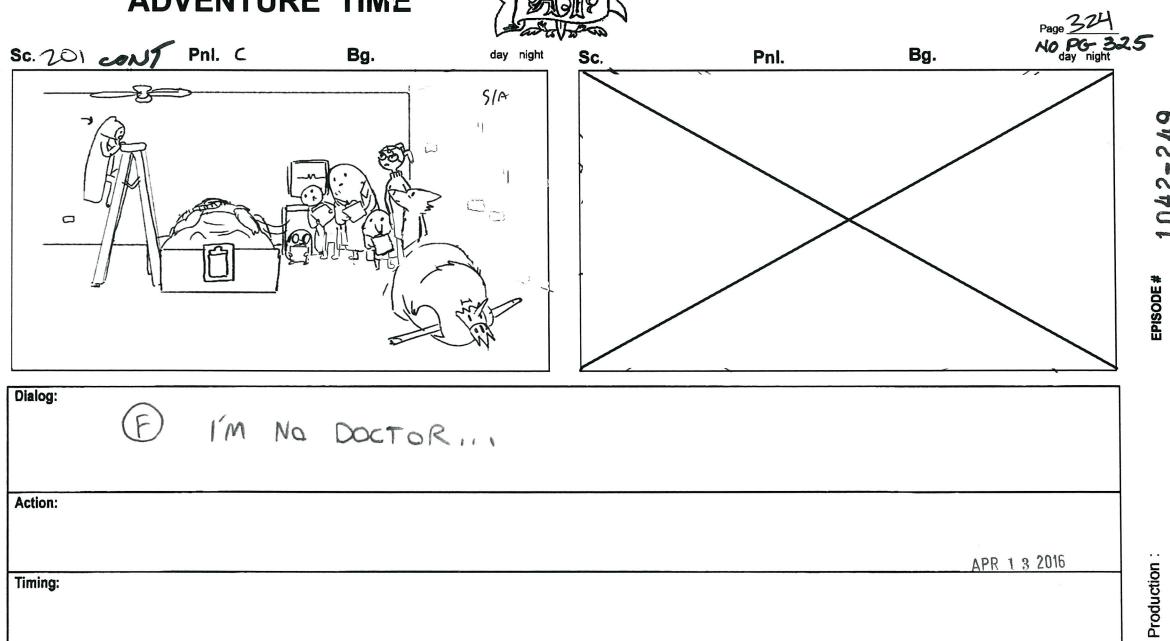
Production:



1042 248

NO SC 202

ADVENTURE TIME

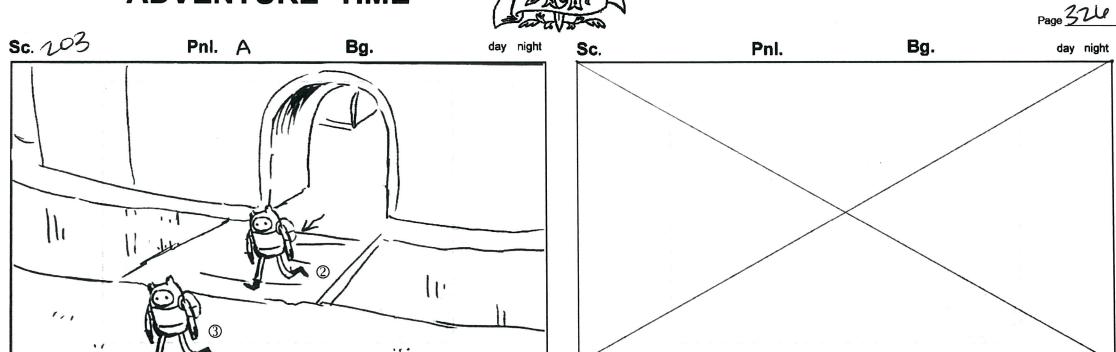


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EPISODE #

ADVENTURE TIME





F/ That felt kinda right for a while. But na.

Action:

-F. CROSSES BRIDGE.

Timing:

Sc. 204

ADVENTURE TIME



Pnl. A Bg. day night Sc. 201 Pnl. B Bg. day night

BG S70P

Dialog: (F) THEY WOULD'VE BEEN BETTER OFF IF I HAD JUST STAYED OUT OF IT. = '	() (0/5) UH-YEAH
Action:	-F. STOPS WALKING, LOOKS UP

Timing:

Production :

EPISODE#

APR 1 3 2016

2-2

04

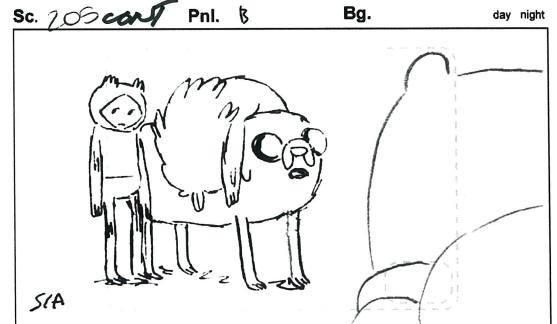
EPISODE#

ADVENTURE TIME



Page 328

Sc. 205 Pnl. A Bg. day night



Dialog:

SPEAKING OF THAT ...

Action:

J&GF APPROACHING W UNCONSCIOUS GW (PRETTY DUSK LIGHTING OUTSIDE)

APR 7 3 2016

Timing:

1042 249

1042

1042-249

EPISODE #

Production:

ADVENTURE TIME

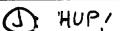




Page 329 Sc. 206 car Pnl. B Sc. 206 Bg. Pnl. A Bg. day night 11. SIA 1,1 Dialog:

Action: -B GUARDS AND DR. PRINCESS RUN ON/S.

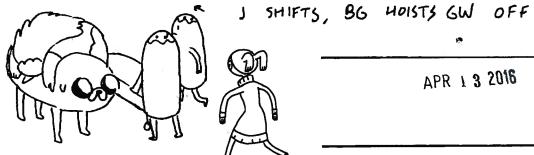
Timing:



BANANA GUARDS,



SHED PREP THE GARDEN



APR 1 3 2016

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249

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EPISODE #

ADVENTURE TIME





Page 330 Sc. 206 conf Pnl. C Sc. 206 - Pnl. P Bg. Bg. day night

Dialog:	DP: WE NEED FIFTY CCS OF FERTILIZER STAT.	
Action:	NP & BG RUSH STRET (HER OF F	
Timing:		APR 1 3 2016



Sc. 207 Pnl. A Bg. day night Sc. 207 Pnl. B Bg. day night

Ulalog:	J/ S€€ Grass Finn?	1:	IN	ТН€	END		
Action:					7		

Timing:

APR 1 3 2016

Production

2

045-



Sc. 208 Pnl. A Bg. day night Sc. 209 Pnl. A Bg. day night

Dialog:

J/(O/S) YOU DID THE RIGHT THING --

J/(613) JUST LIKE FINN WOULDA'.

Action:

TAWKWARD F & GF EYE CONTACT, SIMILARLY PUT OFF BY THEIR WEIRD DAYS

Timing:

APR 1 3 2016

Production:

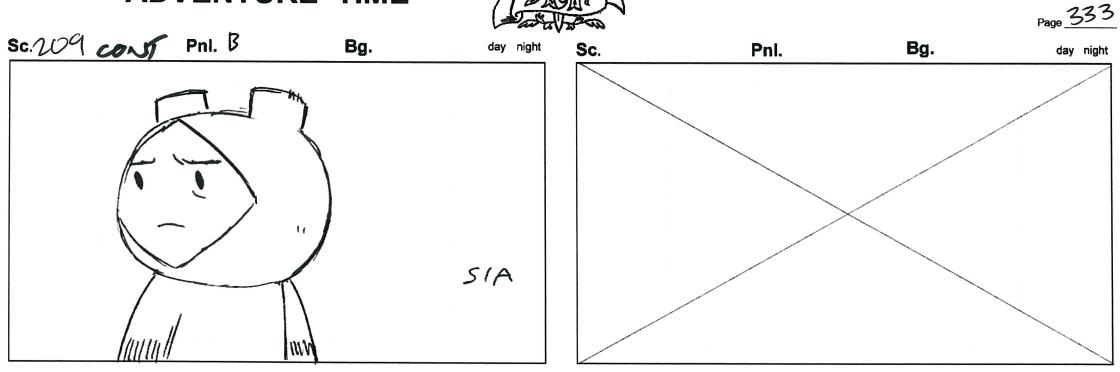
04

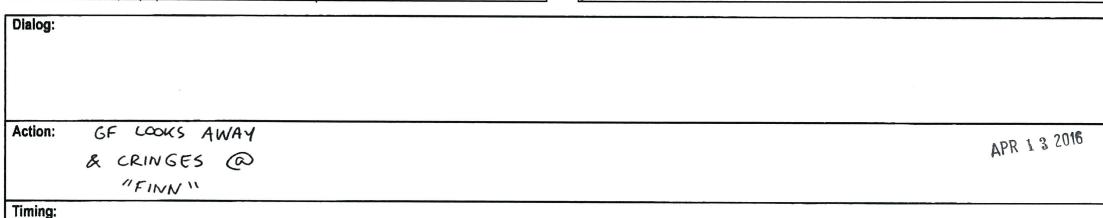
EPISODE#

Production:

ADVENTURE TIME

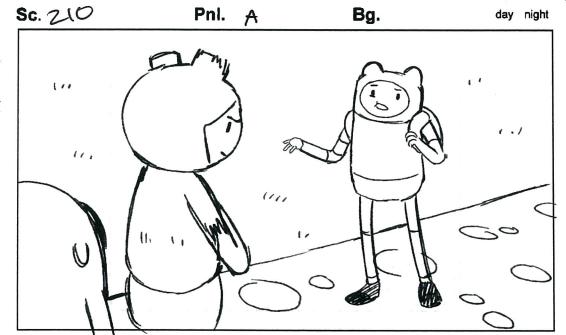


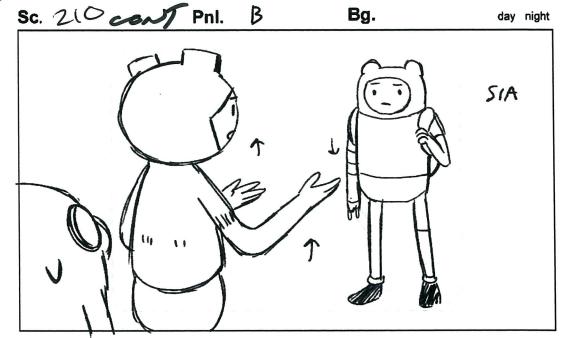




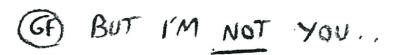


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Action:	

Timing:

SP

APR 1 3 2016

Production:

2

0

EPISODE#

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EPISODE#

Production:

ADVENTURE TIME



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EPISODE#

ADVENTURE TIME



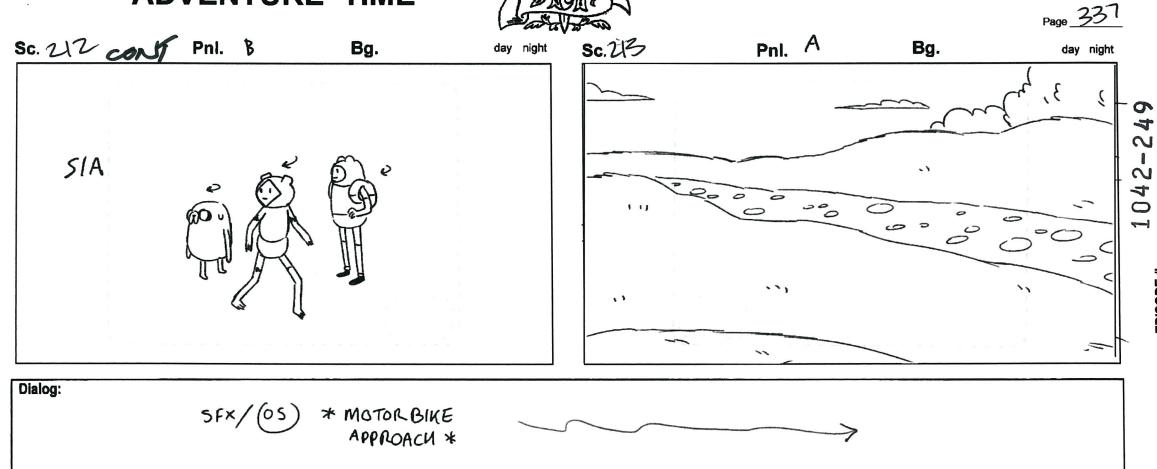


142 249

EPISODE #

ADVENTURE TIME



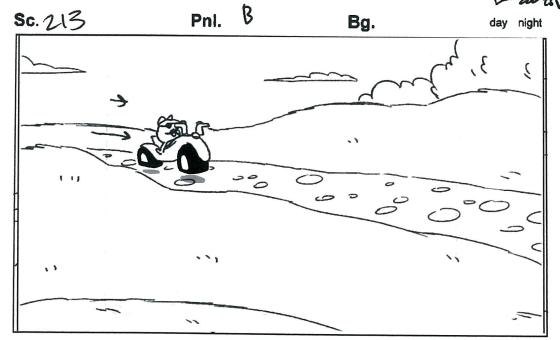


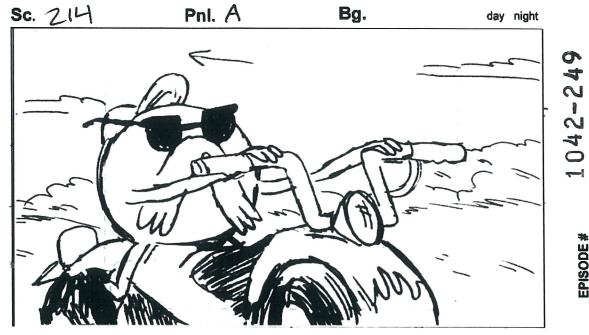
Dialog.	SFX/(OS) * MOTORBIKE APPROACH *	
Action:	- GF LOOKS UP & PULLS AWAY	APR 1 3 2016
Timing:		

1042 249



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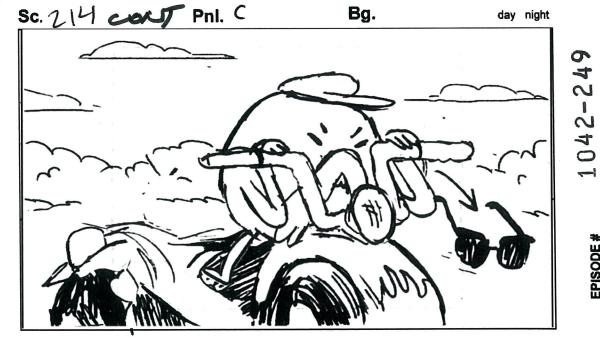


Dialog:	
Action:	S RIDING ON DIRT CATH
	- S RIDING ON DIRT PATH Drives onis.
	DIOVES ONS.
Timing	
Timing:	

Production:



Sc. 214 cont Pnl. B Bg. day night



Dialog:	SFX /ASCREEECH X S / OOF!
Action: S NOTICES SOMETHING	_ S BRAKES HARD APR 1 3 2016
Timing:	

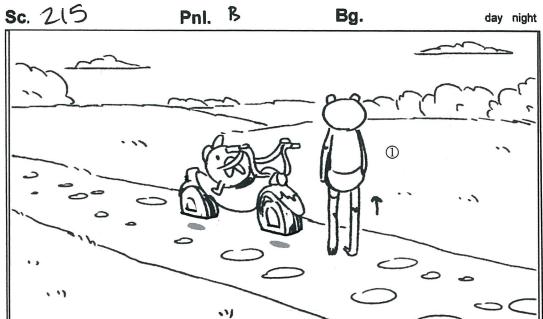
Production:

EPISODE#



Page <u>340</u>

Sc. 216 Pnl. A Bg. day night



Dialog:

S/ hello ...

GF: Scuse ME.

Action:

GF STANDS

IN ROAD

Timing:



-GF SWINGS LEG OVER, BOOTING S OFF

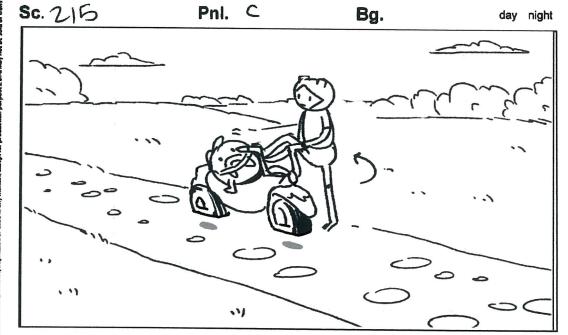
2

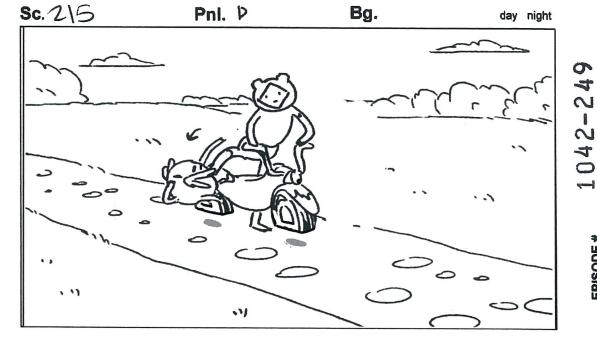
2

249

2







Dia	og:

SOX x THUD *

Action:

- GF TIPS STARCHY OFF BILCE

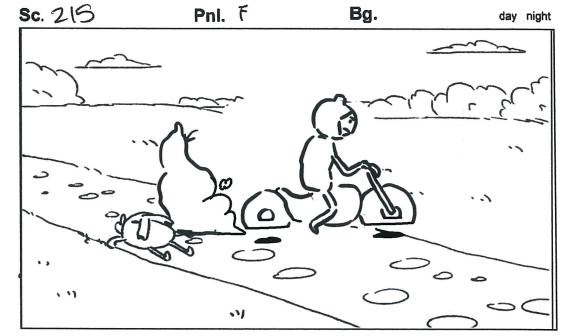
Timing:

Production:



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Sc. US Pnl. E Bg. day night



Dialog:

GF: FERN NEEDS THIS BIKE.

SFX: * REVVING *

Action:

- GF RIDES OFF/S.

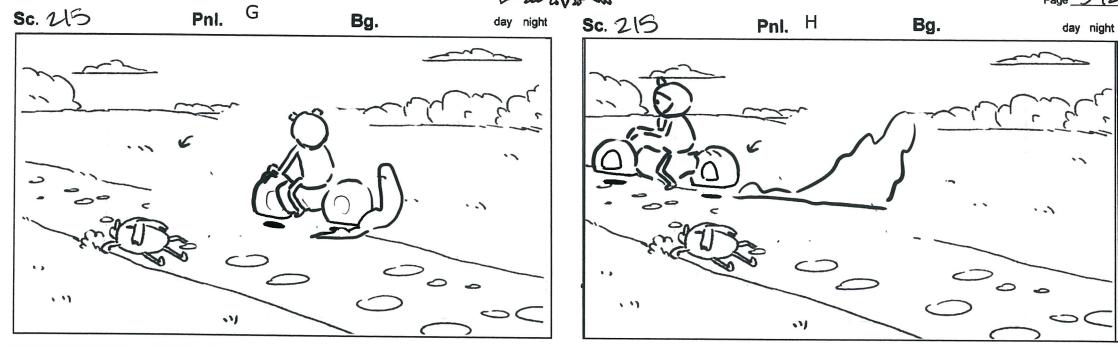
Timing:

Production:

042-248



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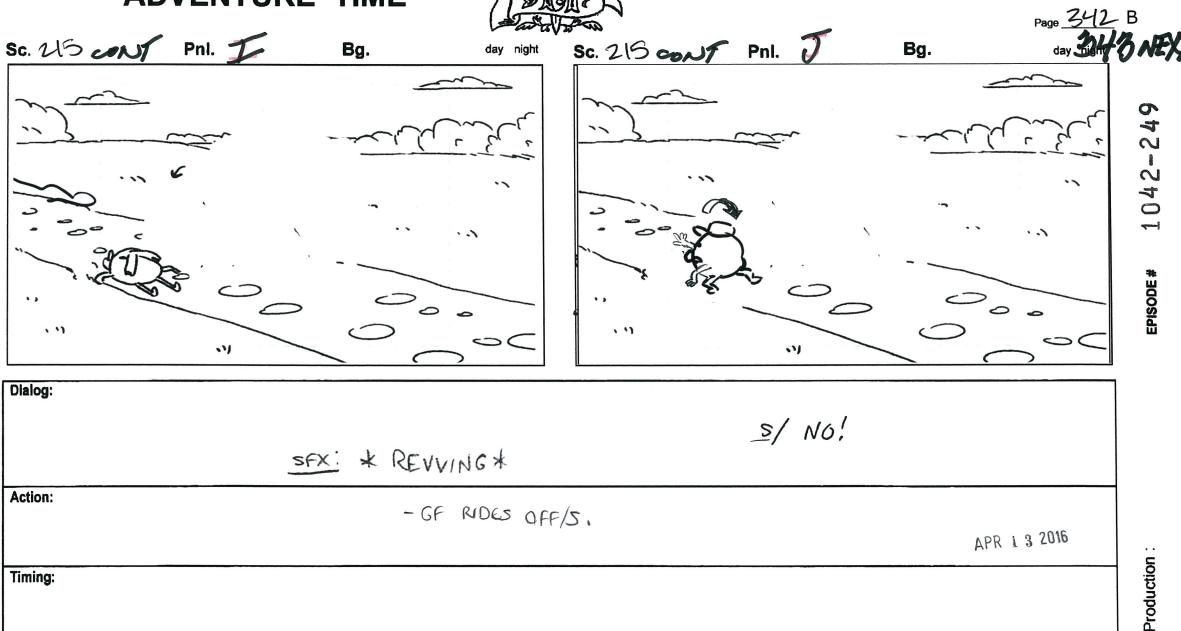


Dialog:				
	i F :			
		SFX: * REVVING:	k	
Action:				
Timing				
Timing:				

Production:

045-

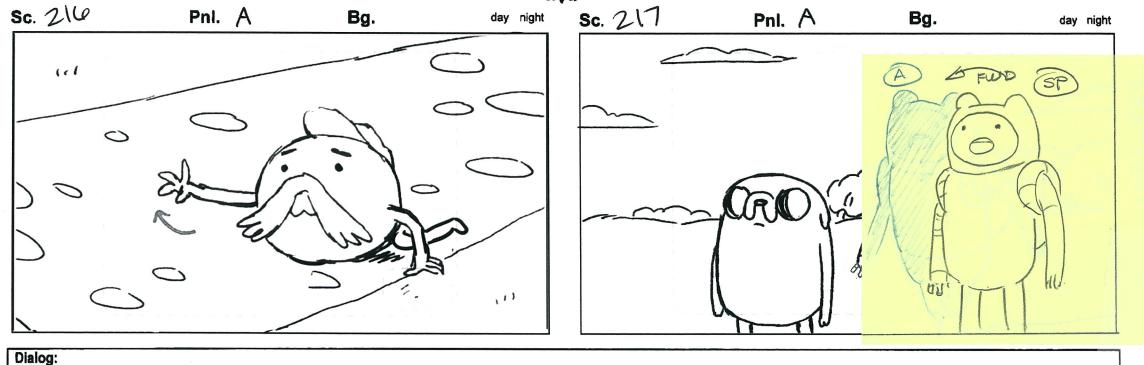




S/ STARCHY'S MIDLIFE CRISIS!!



Page 3/13



F/ HEY, FERN WAIT.

Action:

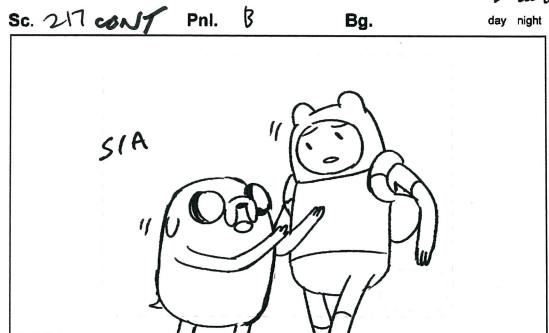
F MOVES TO GO AFTER GFAPR 1 3 2016

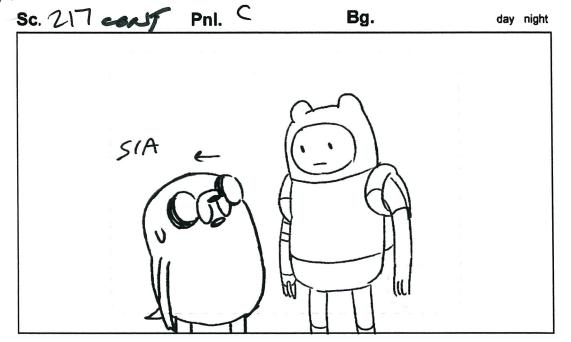
Timing:

Production:



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Dialog:	-J/ LET HIM GO, MAN.	J: TRUST ME
Action:	-J PULLS F BACK	- J STEPS BACK APR (3 2016
Timing:		

6.0

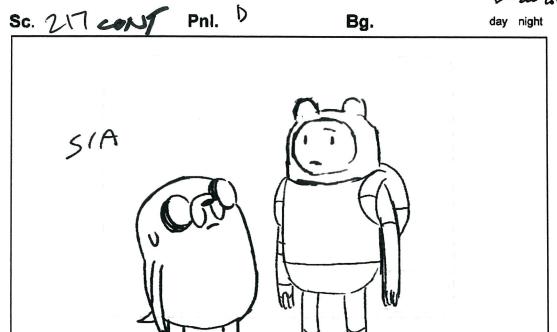
1042-2

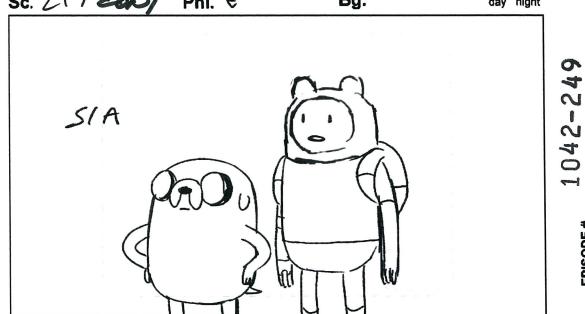
Timing:

ADVENTURE TIME



Page 345 Sc. 217 cm Pnl. € Bg. day night





Dialog:	F/ YEAH.
Action:	

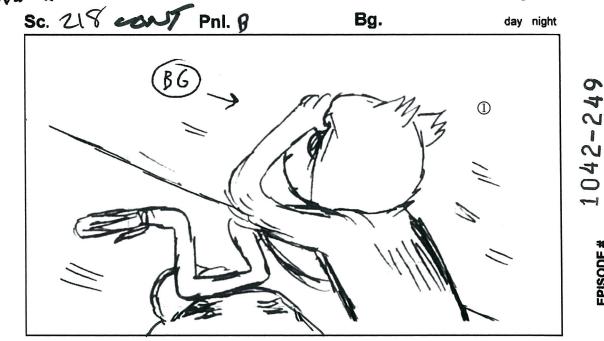
APR 1 3 2010

Production:



Page 346

Sc. 218 Pnl. A Bg. (1)



Dialog:

SFX / * MOTORCYCLE NOISE *

Action:

Timing:



- GF. GRABS HAT.



Production:



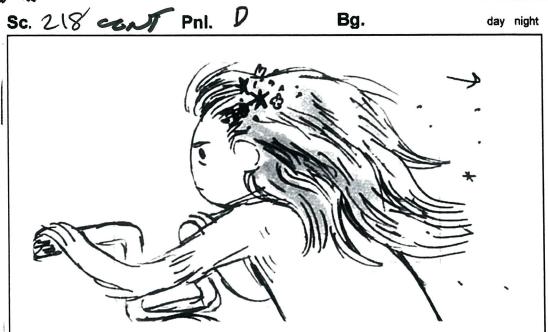
Page 347

2-2

04

EPISODE #

Sc. 2\8 const Pnl. c Bg. day night



Dialog:

Action: GF PULLS HAT DOWN

Timing:

SHAKES OUT GRASSY HAIR, IT HAS SOME SMALL FLOWERS & LEAVES & ETC

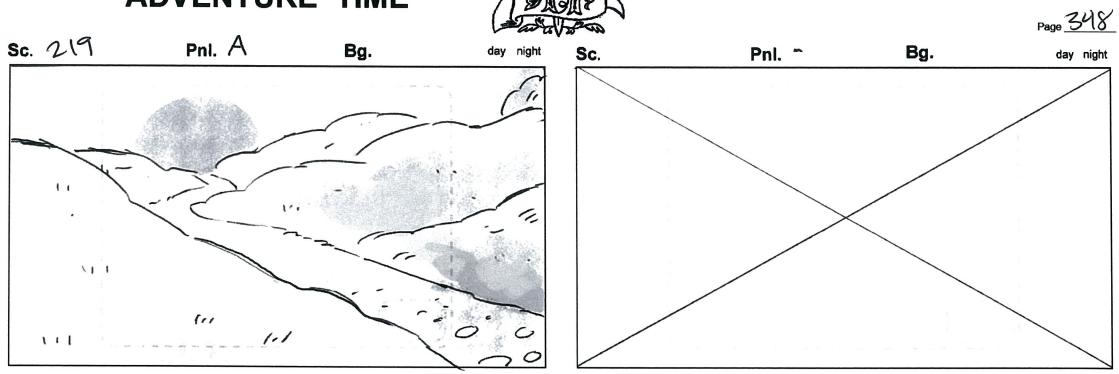
APR 1 3 2016

1042-249

EPISODE #

ADVENTURE TIME





Dialog:		
	SFX/ * MOTOR BIKE*	
Action:		
		APR 1 3 2016
Timing:		



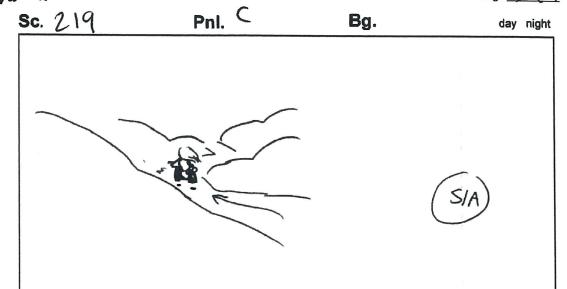
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1042-

EPISODE #

Sc. 219 Pnl. B Bg. day night



Dialog:

SFX/ * MOTOR BIKEX

Action:

- GF RIDES ON/S.

Timing:

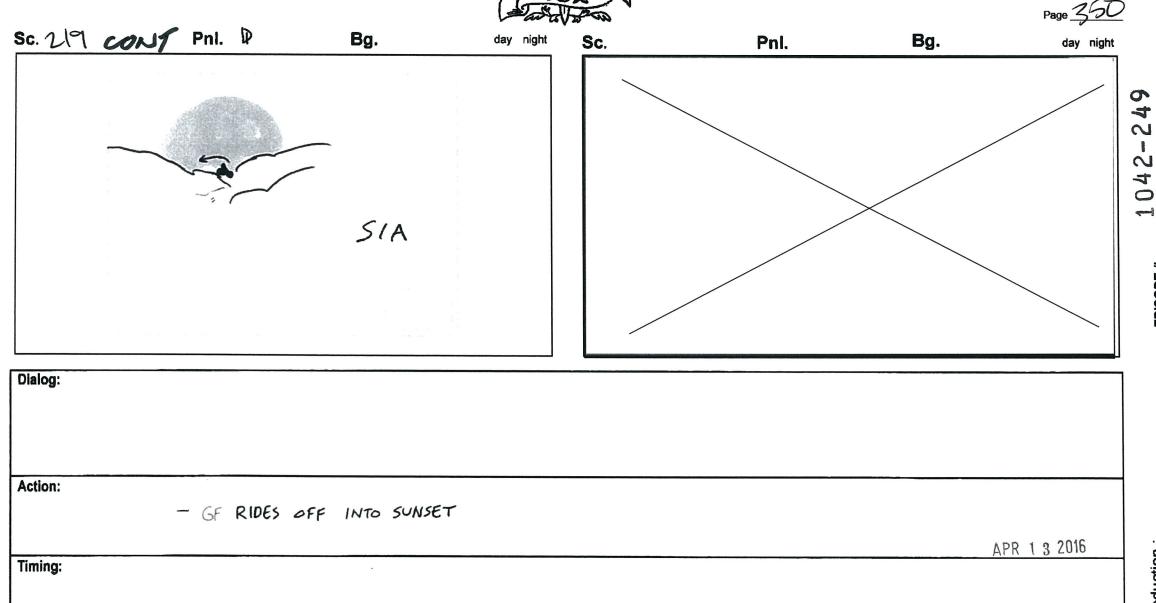
1047 249

EPISODE#

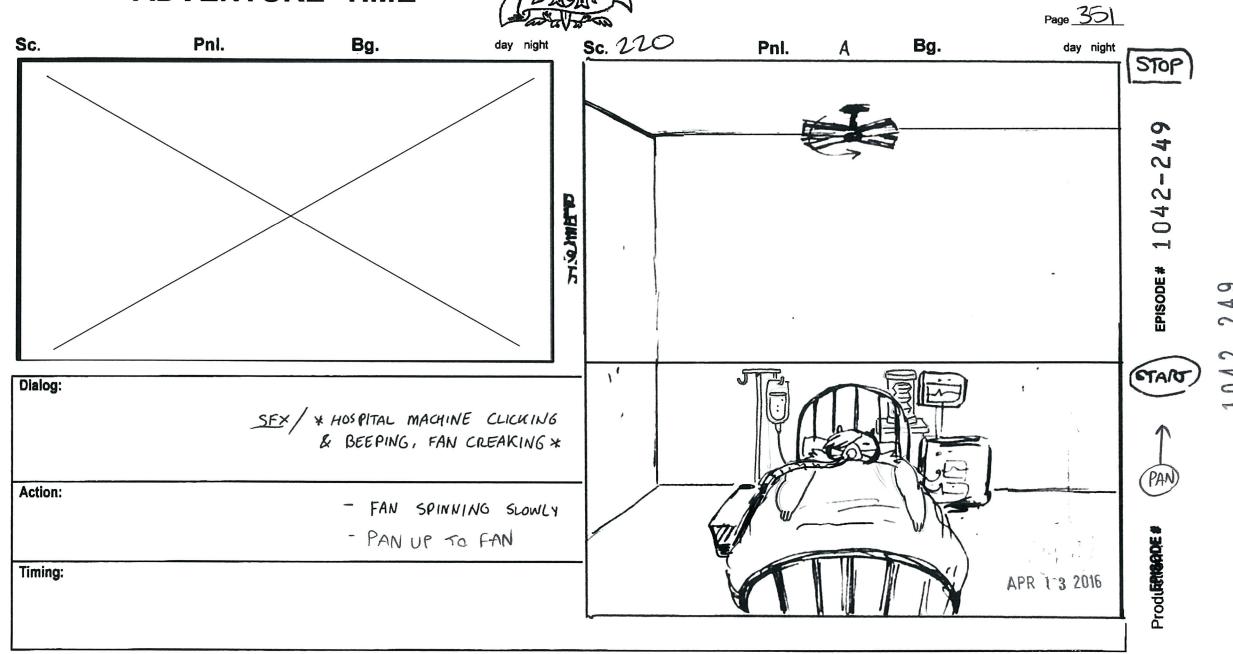
Production:

ADVENTURE TIME





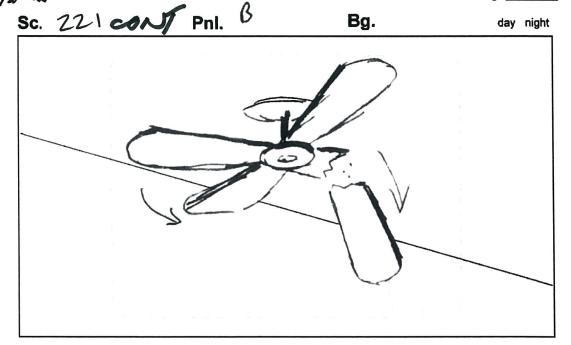






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Sc. 221 Pnl. A Bg. day night



Dialog:

SFX: * SPLINTERING*

Action:

- CRACK GROWS IN FAN BLADE

- BLADE BREAKS OFF, BRITTLE

Timing:

APR 1 3 2016

Production:

1042-249

EPISODE#

Production:

ADVENTURE TIME



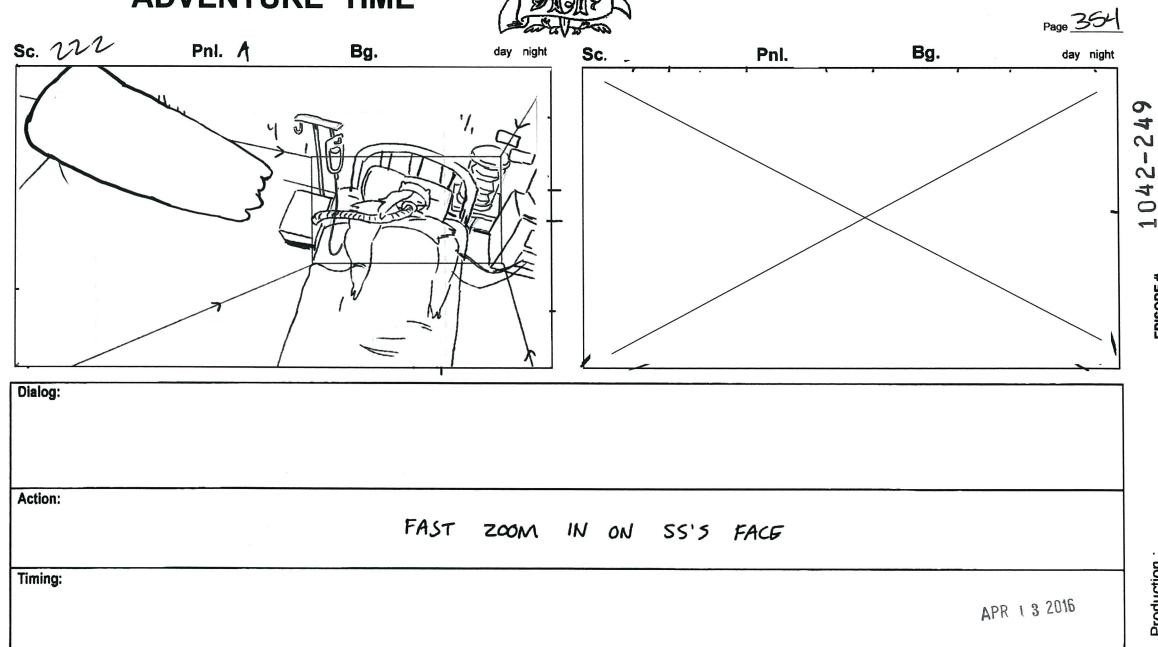
Page 353 Sc. 221 const Pnl. C Pnl. Sc. Bg. day night Bg. day night Dialog: Action: _ BLADE FALLS OFF/S. Timing: APR 1 3 2016

EPISODE#

Production:

ADVENTURE TIME





EPISODE#

ADVENTURE TIME





Dialog:

Action: ~ SUSAN'S ARM SNAPS UP AS BLADE ENTERS
APR 13 2016

Timing:



26/1

Sc.	Pni.	Bg.	day night Sc. 223 cold Pnl. C		night
Dialog:				AN	1045-249
Action:			- SS SLOWLY SITS REMAINING INTERN		
Timing:				ATT 1 ., LON	

0.42

EPISODE#

Production:

ADVENTURE TIME



Page 357 Sc. 223 0009 Pnl. D Bg. Bg. Pnl. day night Sc. Dialog: AWESOME ... RESIDENT# Action: APR 1 3 2016 Timing: